

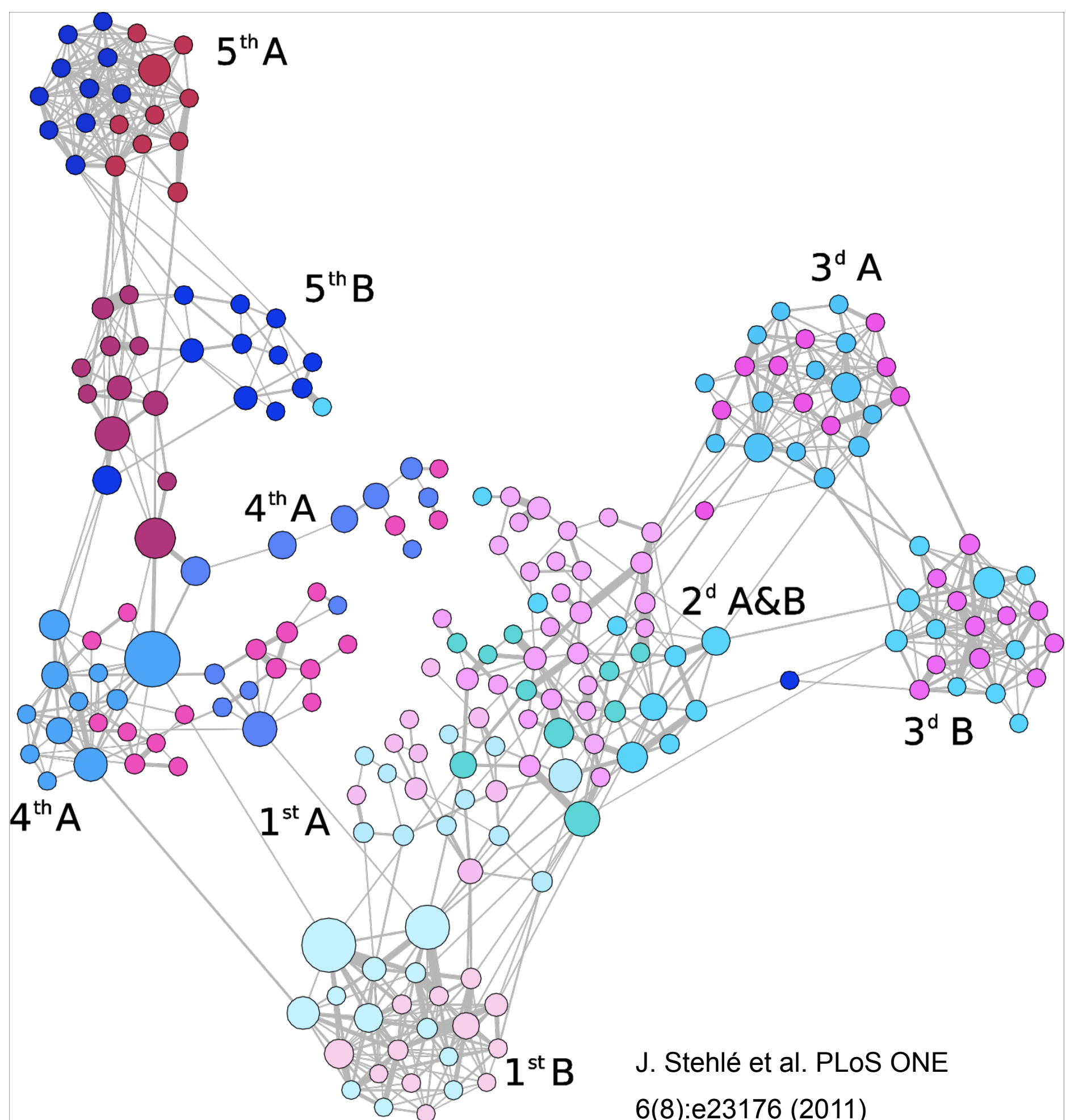
Outline of the lectures

- I. Networks: definitions, statistical characterization, correlations, structures, hierarchies...
- II. Modeling frameworks
- III. Resilience, vulnerability
- IV. **Temporal networks**

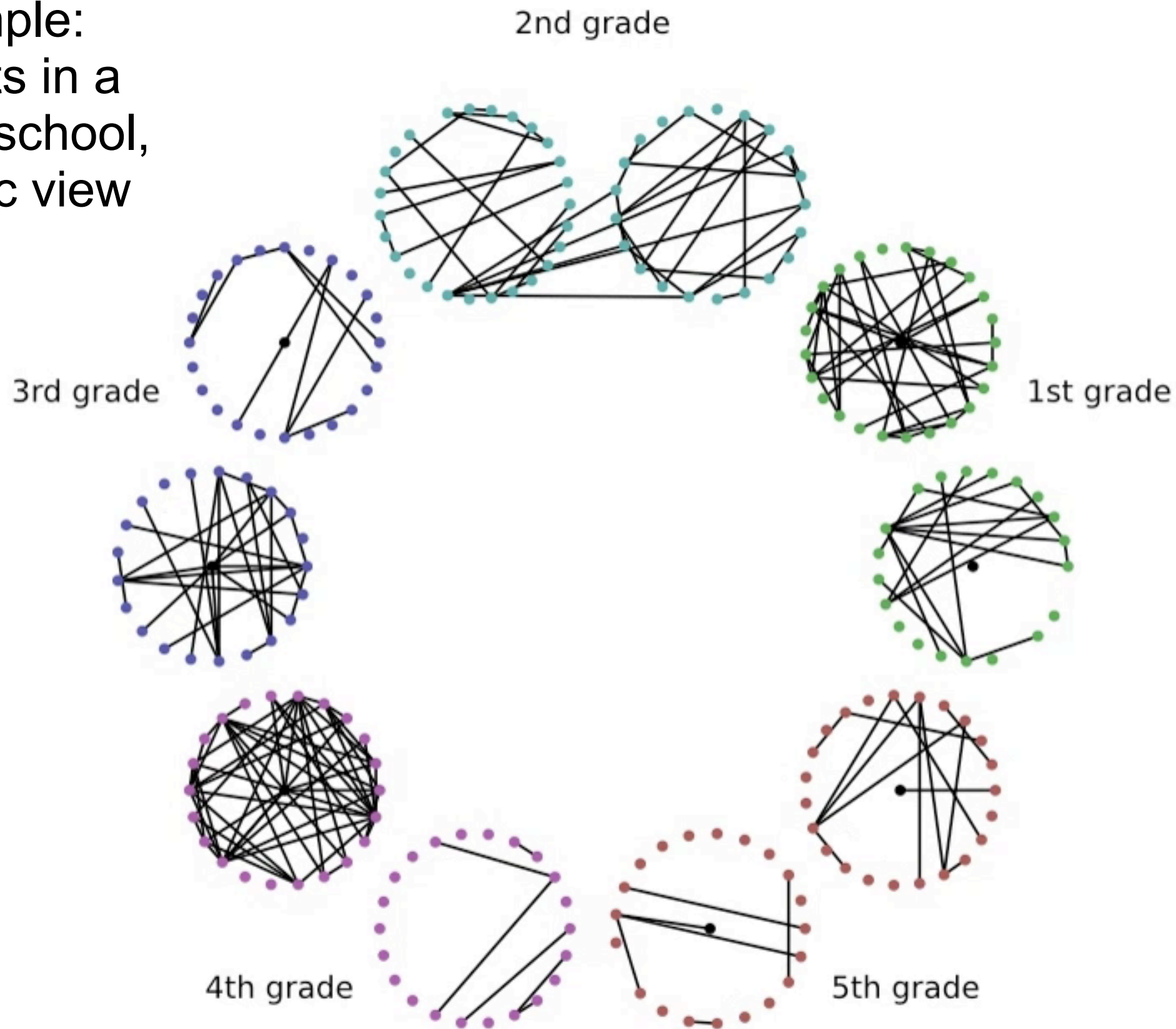
- From static to temporal
 - examples
 - representations, aggregation
- Paths
- Structure
 - statistics, burstiness, persistence,
 - motifs
 - cores, rich-club
 - timescales
- Models; Null models

> Networks change over time

Example: contacts
in a primary
school,
static view



Example:
contacts in a
primary school,
dynamic view



Thu, 11:20- 12:00

Examples of temporal networks

- Social networks
 - contacts
 - friendships
 - collaborations
- Communication networks
 - cell phone data
 - online social networks (Twitter, etc)
- Transportation networks
 - air transportation
 - transport of goods
- Biological networks

Temporal networks

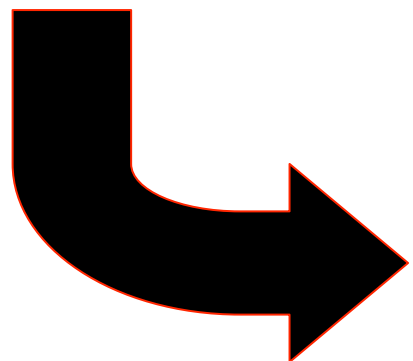
Networks= (often) dynamical entities

(communication, social networks, online networks, transport networks, etc...)

- Which dynamics?
- Characterization?
- Modeling?
- Consequences on dynamical phenomena? (e.g. epidemics, information propagation...)
- Link temporal+topological structure and function

Time-varying networks: often represented by aggregated views

- Lack of data
- Convenience



Back to square one



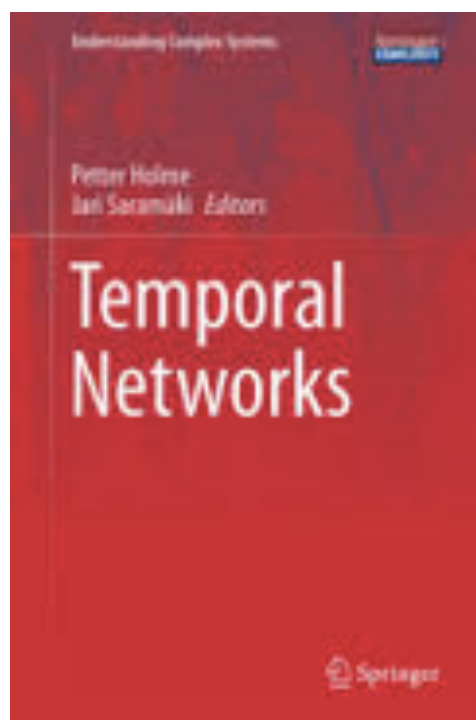
Temporal networks

Petter Holme^{a, b, c},  , Jari Saramäki^d

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[The European Physical Journal B](#)

September 2015, 88:234

Modern temporal network theory: a colloquium

Authors

[Authors and affiliations](#)

Petter Holme 

Colloquium

First Online: 21 September 2015

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doi:10.1140/epjb/e2015-60657-4

45

Citations

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Part of the following topical collections:

- [Topical issue: Temporal Network Theory and Applications](#)

Definition: temporal network

Temporal network: $T=(V,S)$

- V =set of nodes
- S =set of event sequences assigned to pairs of nodes

$$s_{ij} \in S : s_{ij} = \{(t_{ij}^{s,1}, t_{ij}^{e,1}) \cdots (t_{ij}^{s,\ell}, t_{ij}^{e,\ell})\}$$

Other representation:

time-dependent adjacency matrix:

$a(i,j,t) = 1 \iff i$ and j connected at time t

Representations of temporal networks

Contact sequences

Time	ID1	ID2
2	2	4
2	1	5
3	2	4
3	1	6
4	2	3
5	2	4
5	1	4
8	4	6

.....

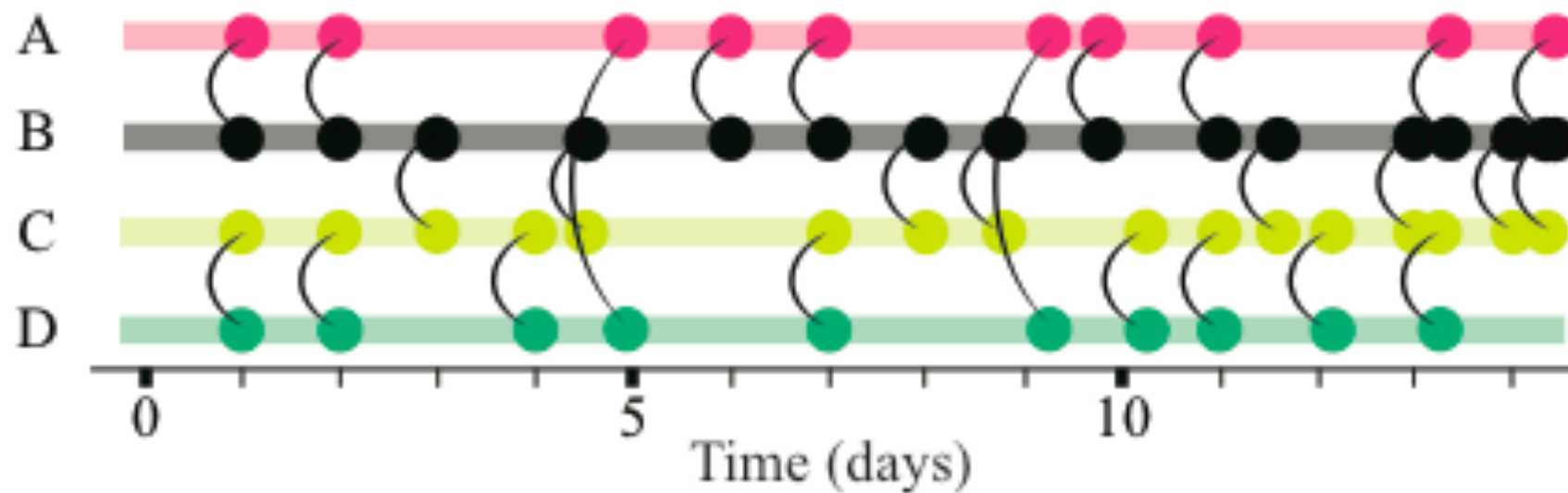
Contact intervals

ID1	ID2	Time interval
2	3	[1,5]
2	1	[2,4]
4	6	[5,9]
1	3	[7,15]
5	3	[7,9]

.....

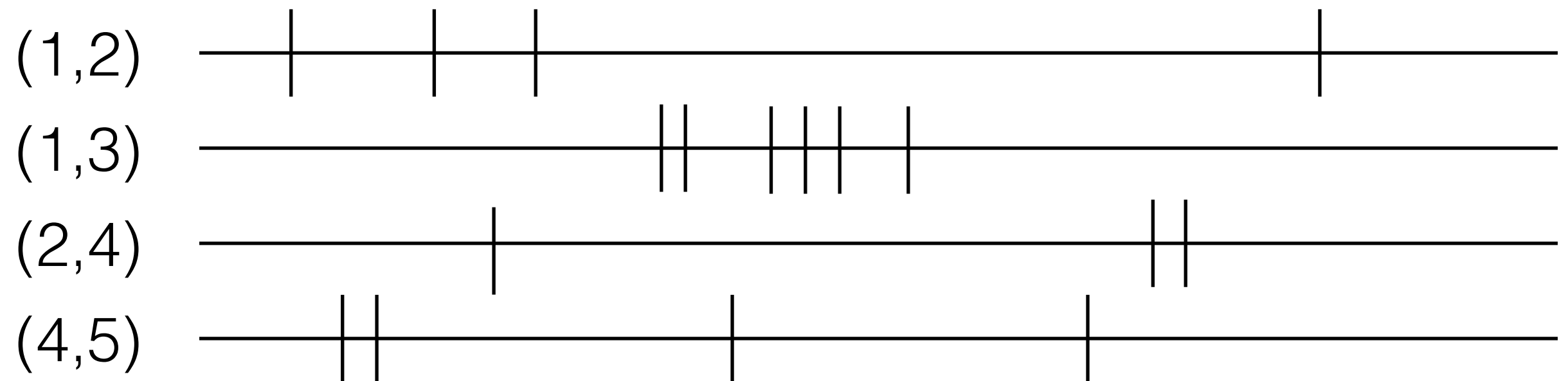
Representations of temporal networks

Timelines of nodes



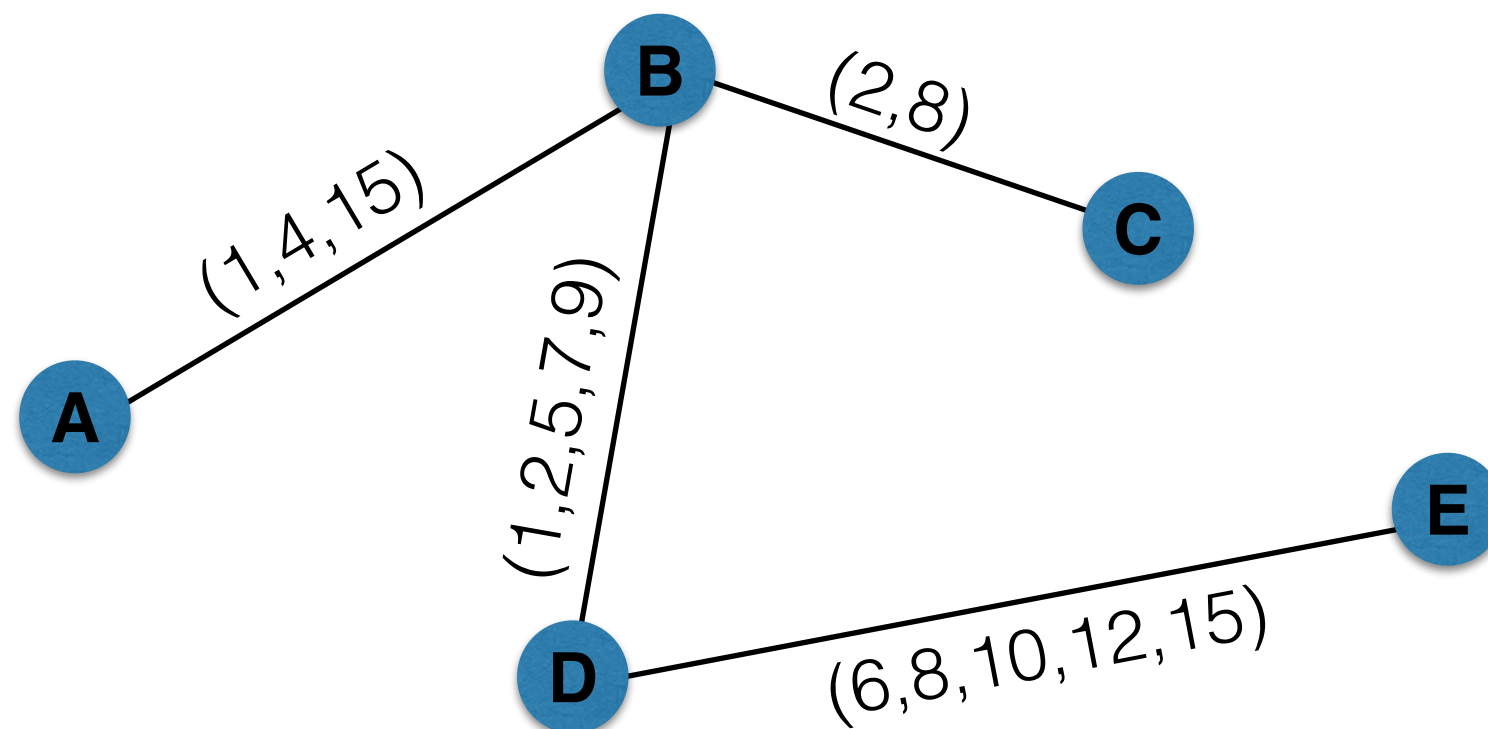
Representations of temporal networks

Timelines of links

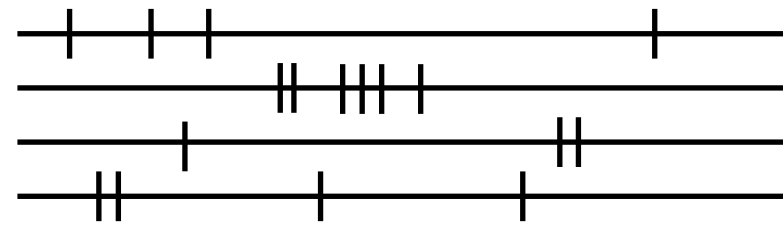


Representations of temporal networks

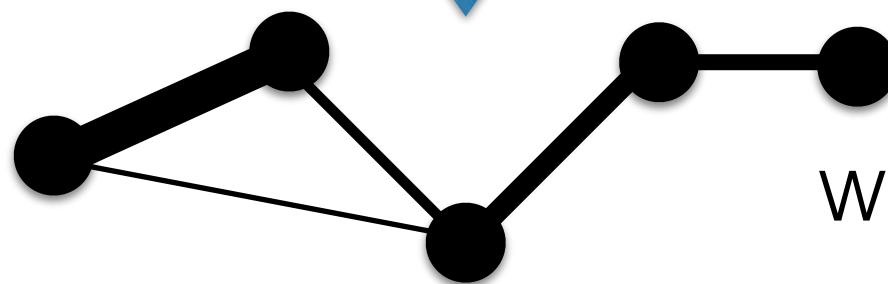
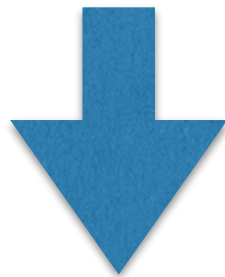
Annotated graph



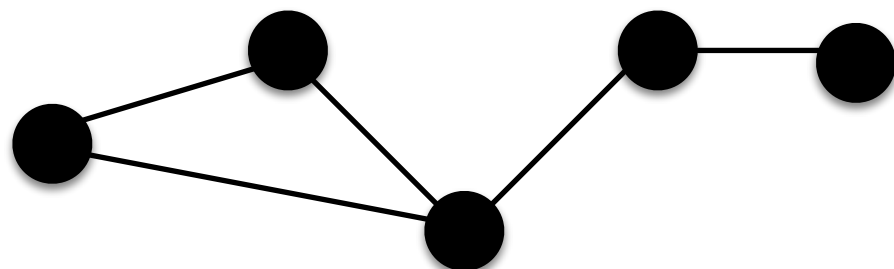
Aggregation of temporal networks



Temporal network



Static weighted network
 $\text{weight} = \text{sum} / \text{number of events}$

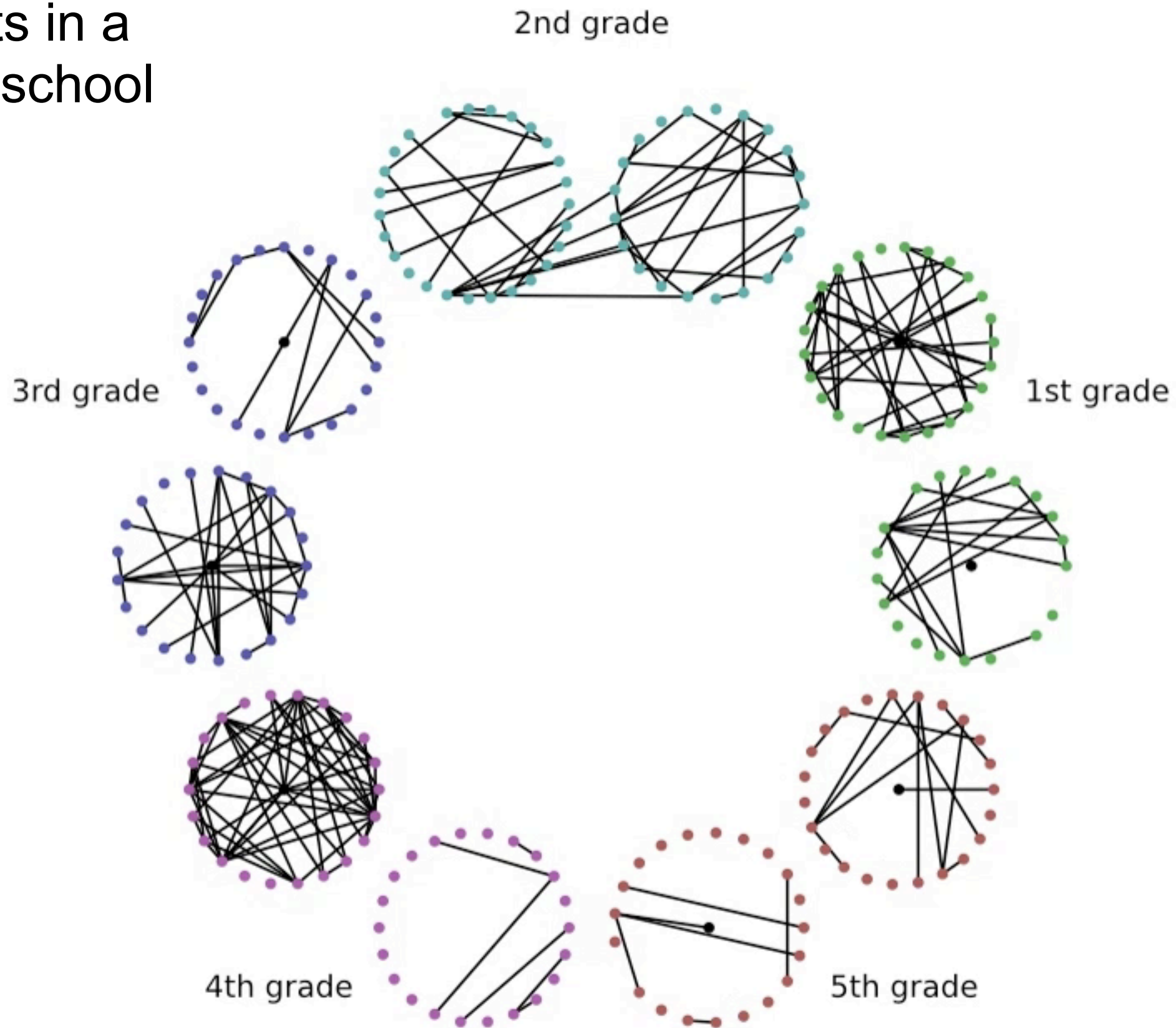


Static network



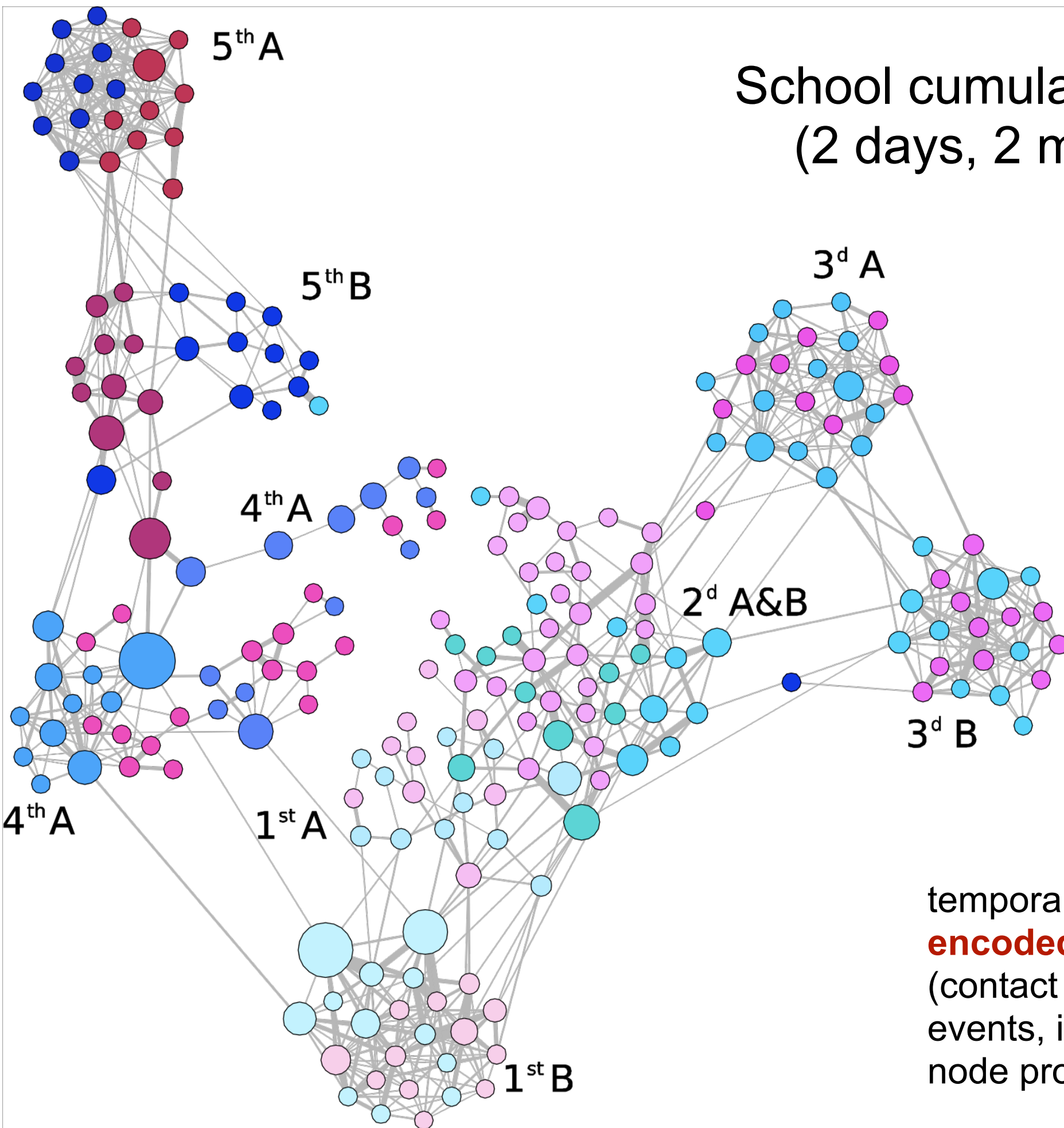
Contact matrix

contacts in a primary school



Thu, 11:20- 12:00

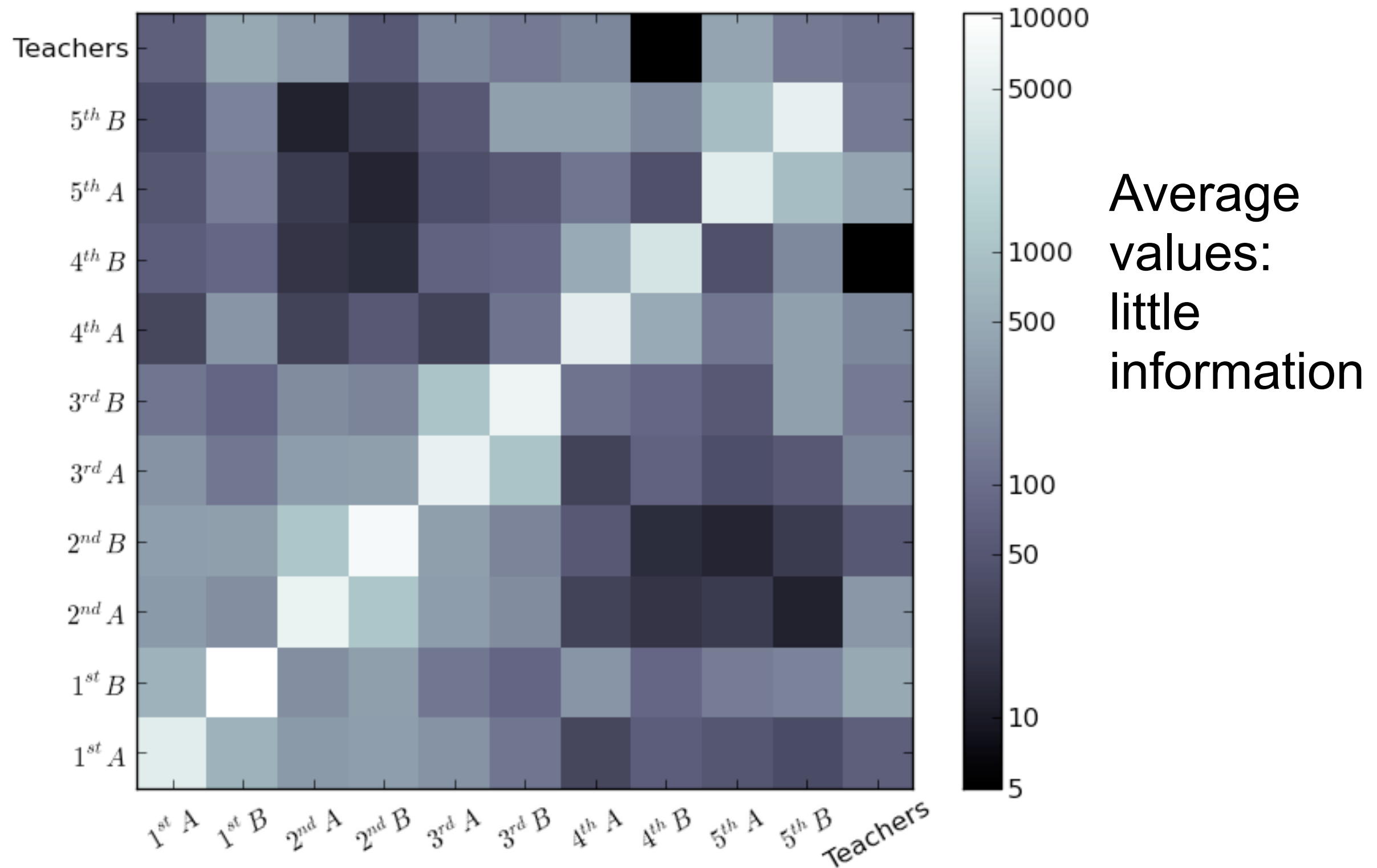
School cumulative f2f network (2 days, 2 min threshold)



J. Stehlé et al. PLoS ONE
6(8):e23176 (2011)

temporal information:
encoded in edges' weights
(contact duration(s), number of
events, intermittency, etc...) and
node properties

contact matrices

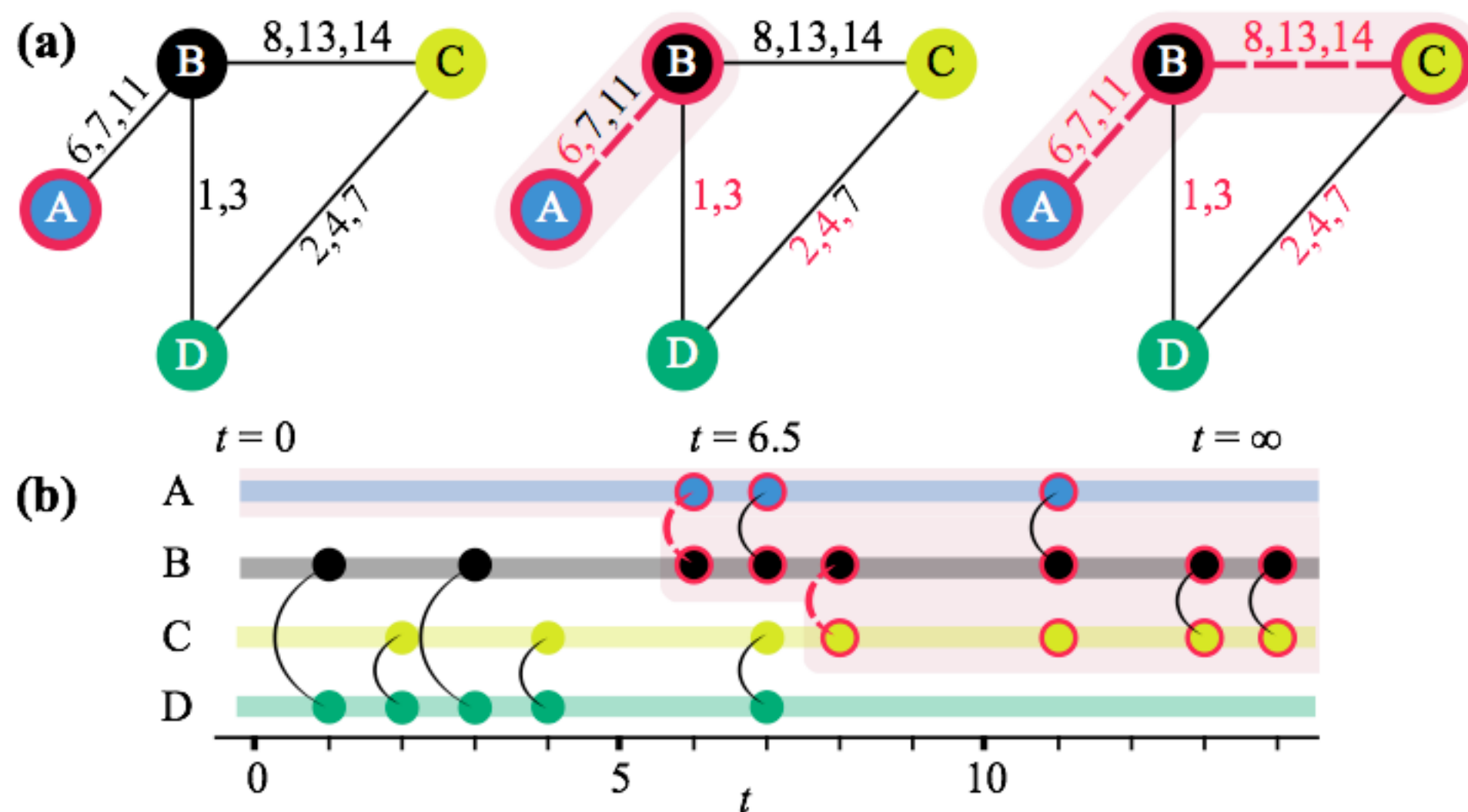


J. Stehle, et al.

High-Resolution Measurements of Face-to-Face Contact Patterns in a Primary School

PLoS ONE 6(8), e23176 (2011)

Temporality matters: reachability issue



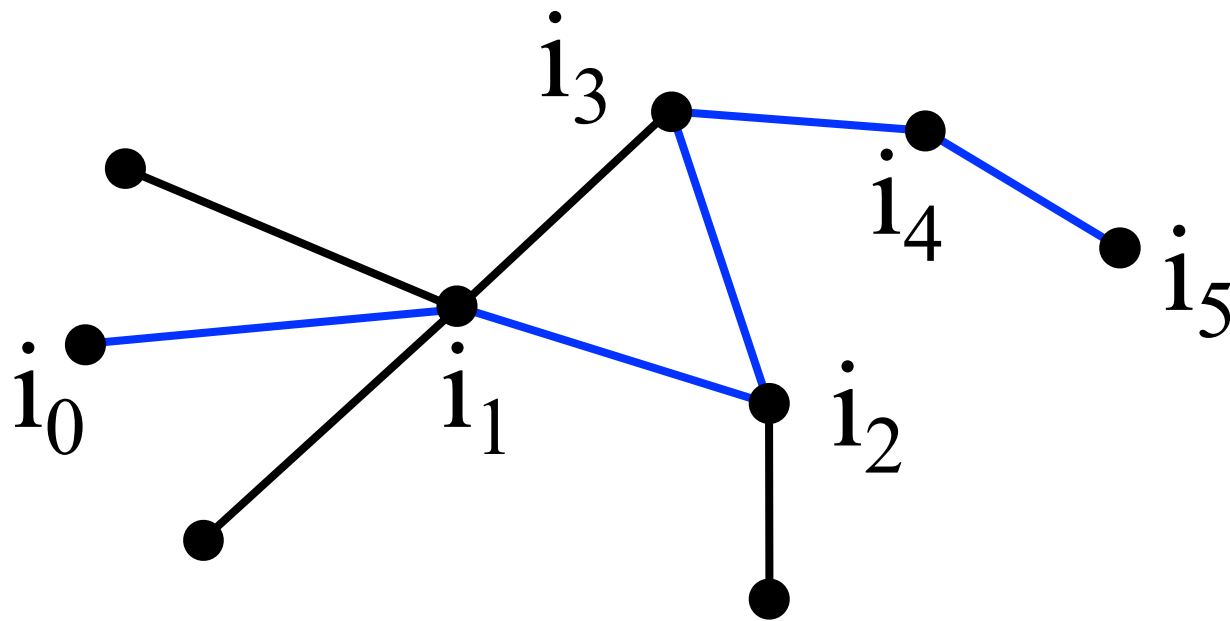
>Paths in temporal networks

Paths in static networks

$G=(V,E)$

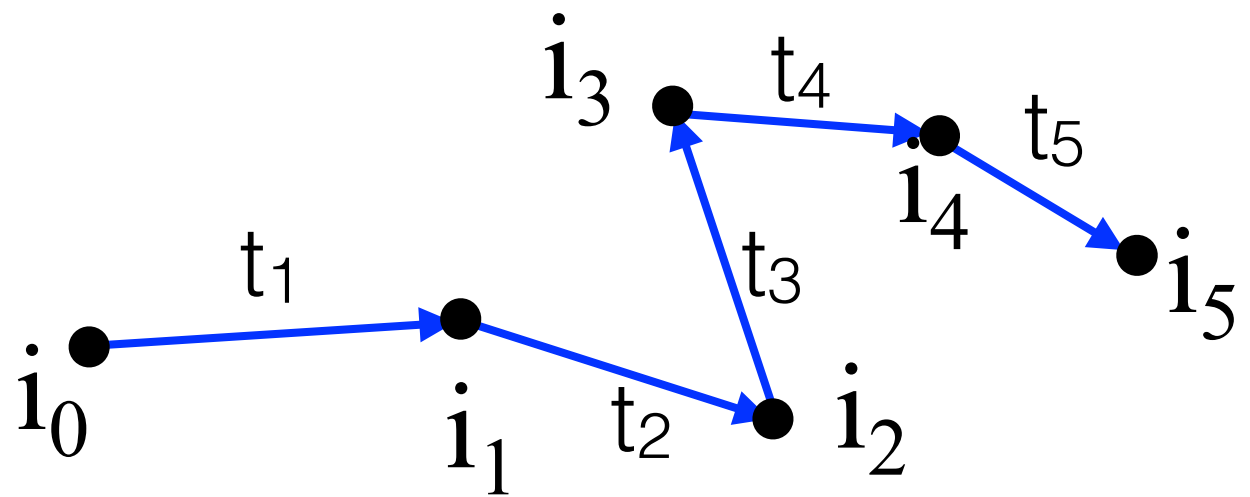
Path of length n = ordered collection of

- $n+1$ vertices $i_0, i_1, \dots, i_n \in V$
- n edges $(i_0, i_1), (i_1, i_2), \dots, (i_{n-1}, i_n) \in E$



Notions of shortest path, of connectedness

Time-respecting paths in temporal networks



Sequence of ***events***

Path = $\{(i_0, i_1, t_1), (i_1, i_2, t_2), \dots, (i_{n-1}, i_n, t_n) \mid t_1 < t_2 < \dots < t_n\}$

Length of path: n

Duration of path: $t_n - t_1$



Notions of ***shortest*** path and of ***fastest*** path

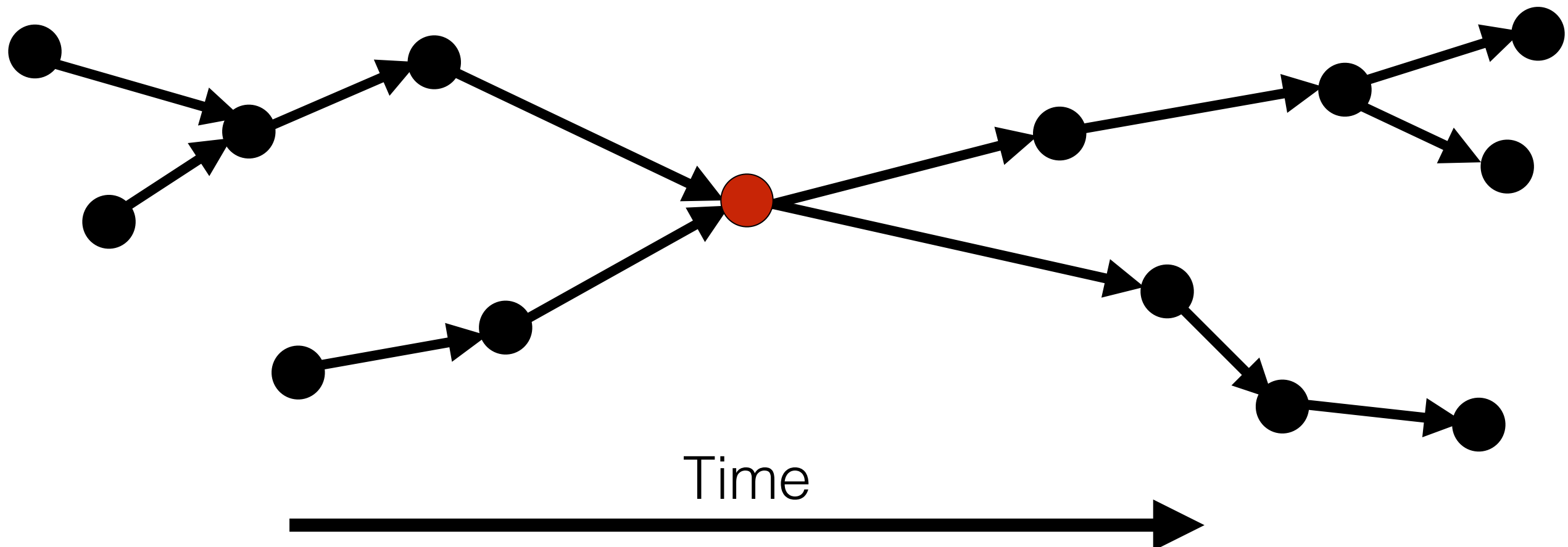
Reachability

Node i at time t

“Light cone”

Source set:
set of nodes that
can reach i at time t

Reachable set:
set of nodes that
can be reached from i
starting at time t



Time-respecting paths in temporal networks

- **Not always reciprocal:** the existence of a path from i to j does not guarantee the existence of a path from j to i
- **Not always transitive:** the existence of paths from i to j and from j to k does not guarantee the existence of a path from i (to j) to k
- **Time-dependence:**
 - there can be a path from i to j starting at t but no path starting at $t' > t$
 - shortest and fastest paths can differ
 - length of shortest path can depend on starting time
 - duration of fastest path can depend on starting time
 - there can be a path starting from i at t_0 , reaching j at t_1 , and another path starting from i at $t'_0 > t_0$ reaching j at $t'_1 > t_1$, with $t'_1 - t'_0 < t_1 - t_0$ (i.e., smaller duration but arriving later), and/or of shorter length (smaller number of hops)

Centrality measures in temporal networks

Temporal betweenness centrality

Temporal closeness centrality

<https://www.cl.cam.ac.uk/~cm542/phds/johntang.pdf>

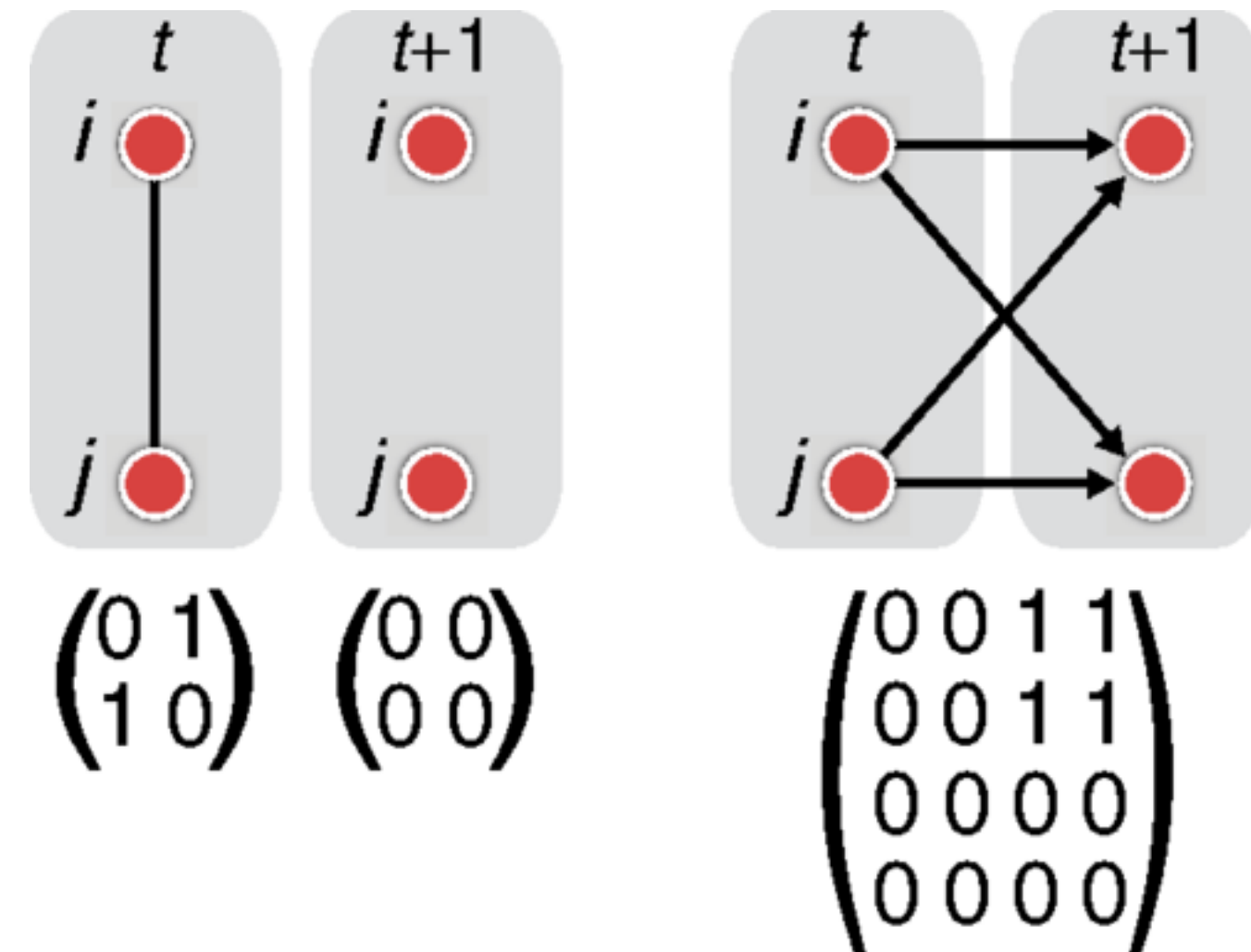
Coverage centrality

Takaguchi et al., European Physical Journal B, 89, 35 (2016)

<http://arxiv.org/abs/1506.07032>

>Two static representations of
temporal networks

From temporal to multilayer: supra-adjacency



We now define a more convenient representation of the coupled dynamics adopting the multilayer approach introduced in Ref. [33]. We map the temporal network to the tensor space $\mathbb{R}^N \otimes \mathbb{R}^T$, where each node is identified by the pair of indices (i, t) , corresponding to the node label i and the time frame t , respectively. A multilayer representation of the temporal network can be introduced through the following rules:

- (i) Each node, at time t , is connected to its future self at $t+1$.
- (ii) If i is connected to j at time t , then we connect i at time t to j at time $t+1$, and j at time t to i at time $t+1$.

$$A_{ij}^{tt'} = \delta^{t, t'+1} \left(\delta_{ij} + A_{ij}^{t'} \right)$$

causal paths in temporal network
 =
 paths in directed static representation

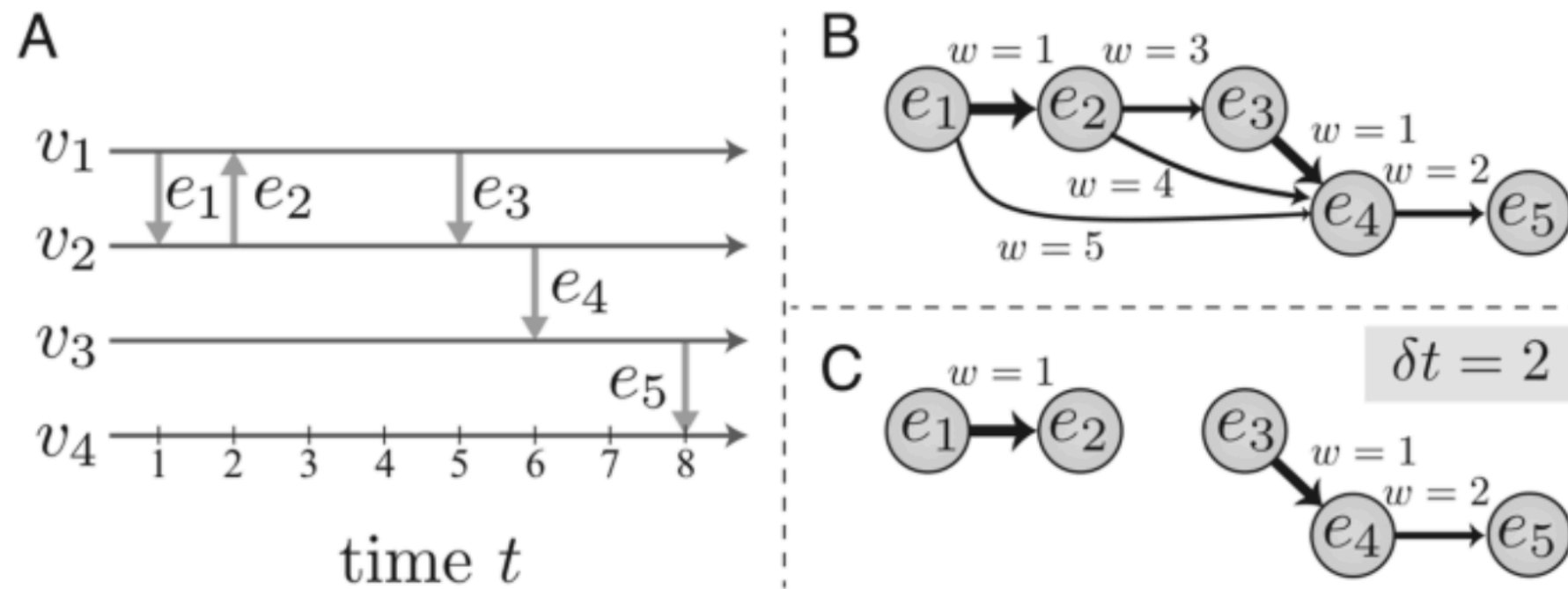
Analytical Computation of the Epidemic Threshold on Temporal Networks

Mapping temporal-network percolation to weighted, static event graphs

[Mikko Kivelä](#), [Jordan Cambe](#), [Jari Saramäki](#) & [Márton Karsai](#) 

[Scientific Reports](#) **8**, Article number: 12357 (2018) | [Cite this article](#)

Figure 1



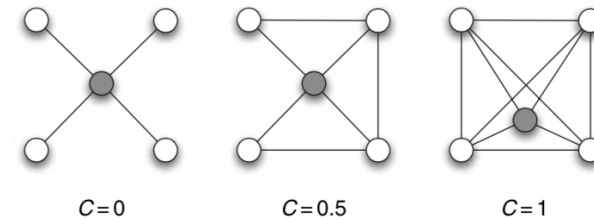
Constructing and thresholding the weighted event graph. **(a)** The time line of a temporal network with four nodes $v_1 - v_4$ and five events $e_1 - e_5$. **(b)** The weighted event graph representation of the temporal network. **(c)** The thresholded event graph, containing only pairs of events with a maximum time difference of $\delta t = 2$.

**> Structures
in temporal networks**

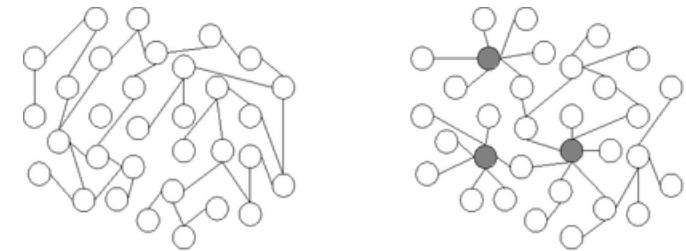
Structures in static graphs

Various scales

- Clustering coefficient, local cohesiveness



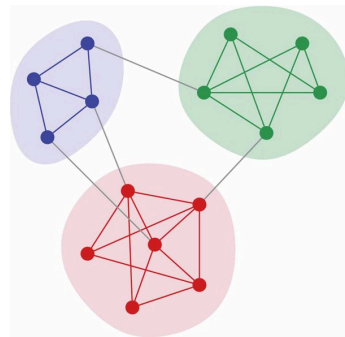
- Heterogeneities (degree distribution, hubs...)



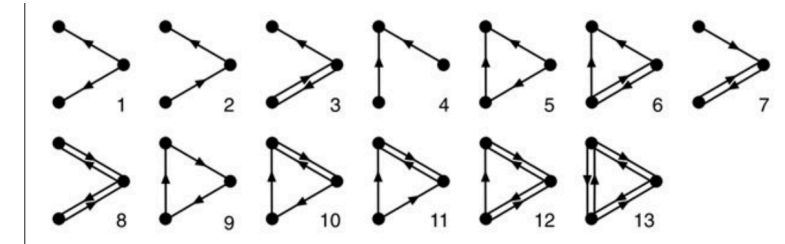
(a) Random network

(b) Scale-free network

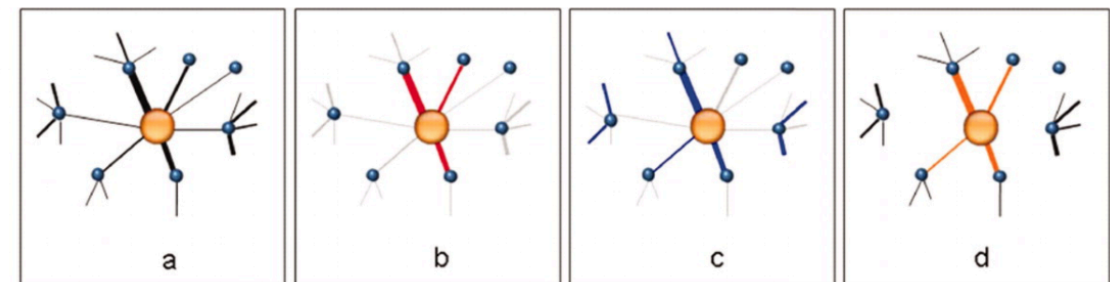
- Communities



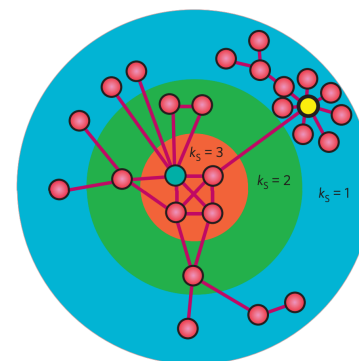
- Motifs (small subgraphs more frequent than expected)



- Backbones (most “relevant” parts of a network)



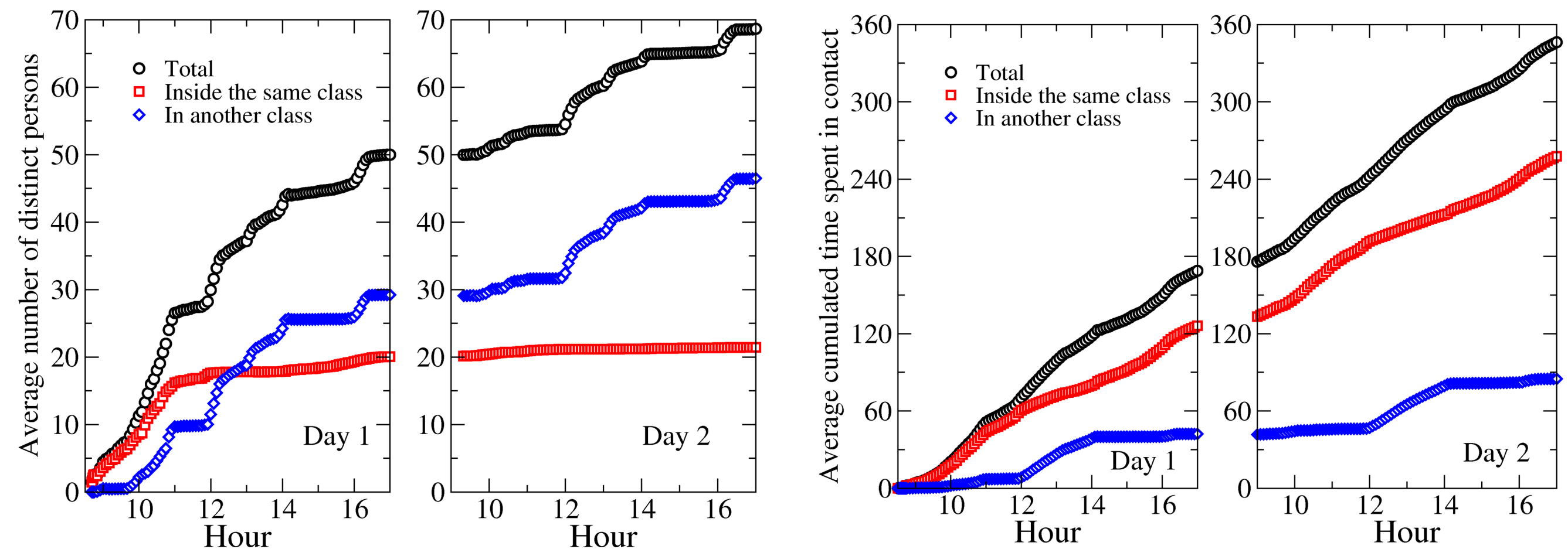
- Hierarchies (e.g., k-core decomposition)



- ...

Temporal networks

- Properties of networks aggregated on different time windows: $P(k)$, $P(w)$, $P(s)$, etc...
- Evolution of averaged properties when time window length increases (e.g., $\langle k \rangle(t)$, $\langle s \rangle(t)$)



example: face-to-face contacts in a primary school

J. Stehlé et al. PLoS ONE 6(8):e23176 (2011)

Temporal properties in temporal networks

Temporal statistical properties

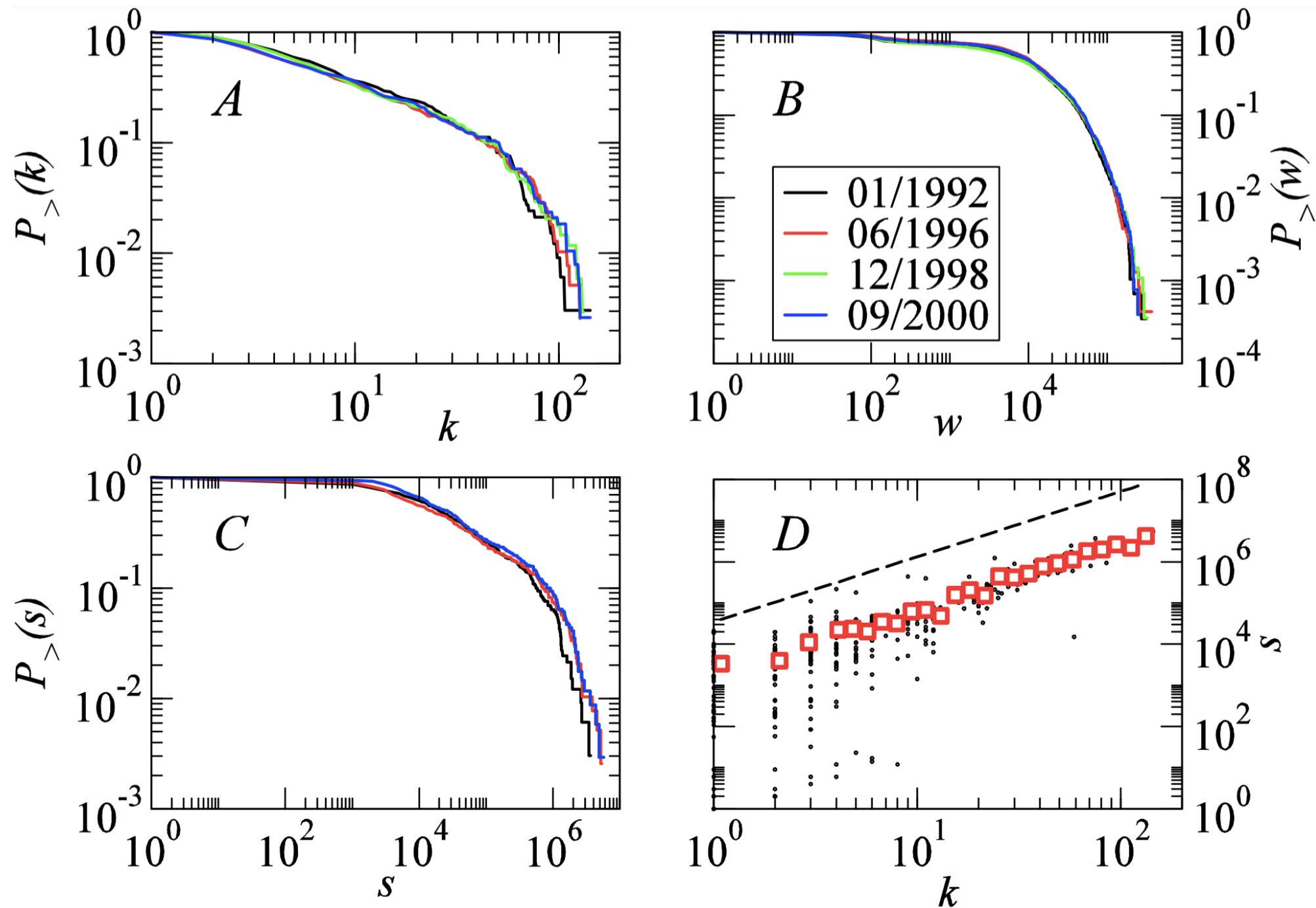
- distribution of contact numbers $P(n)$,
- distribution of contact durations $P(\tau)$,
- distribution of inter-contact times $P(\Delta t)$

for nodes and links

Stationarity of distributions
(Non-)stationarity of activity

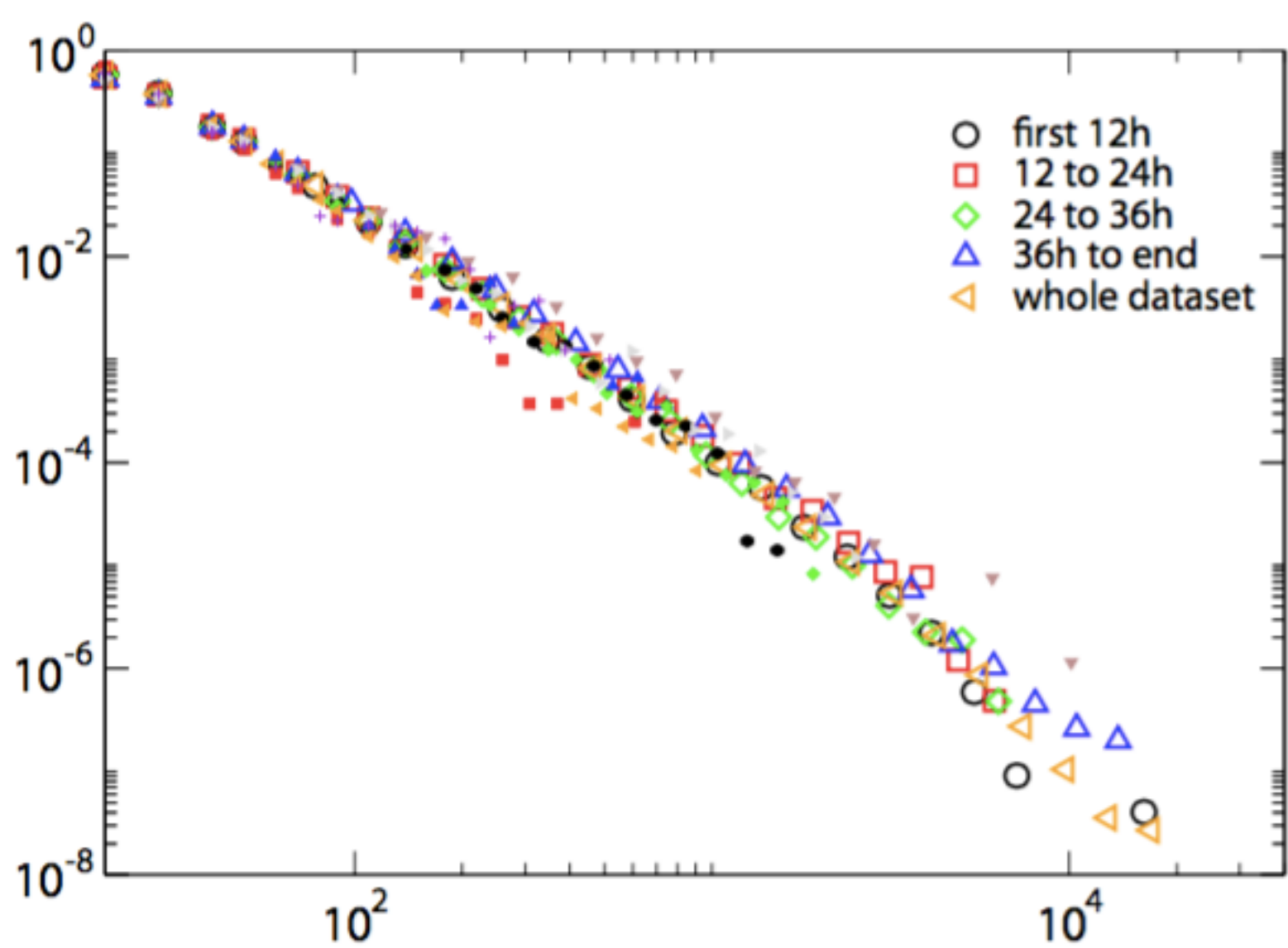
Burstiness

Example: US airport network



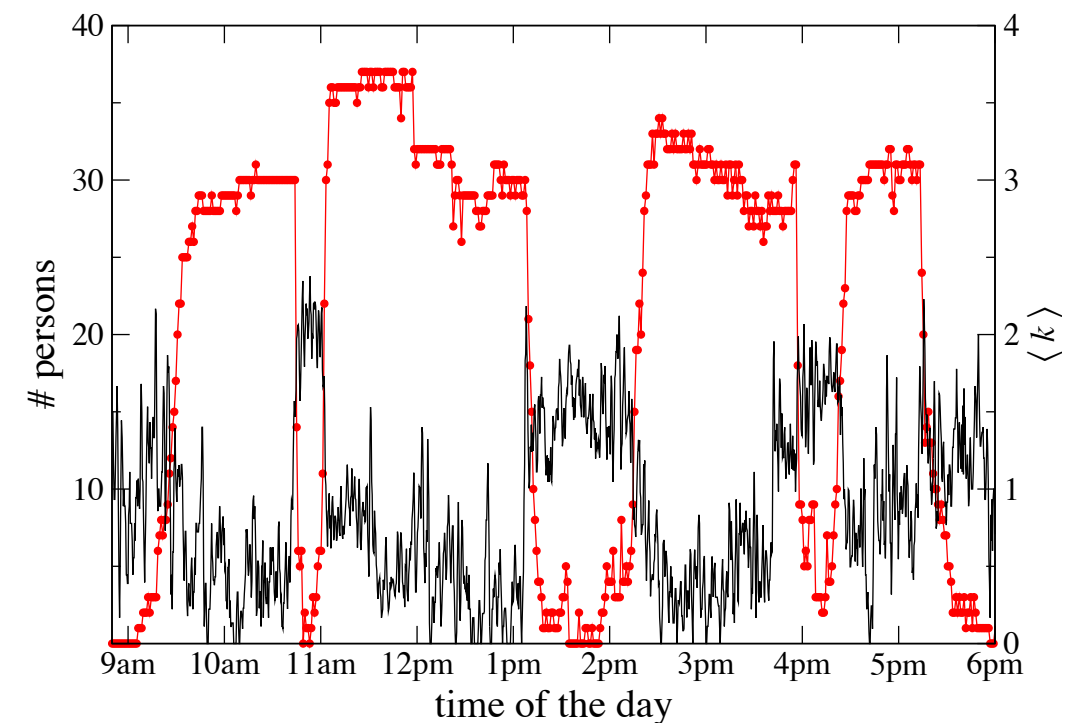
Stationarity of distributions

Example: face-to-face contacts

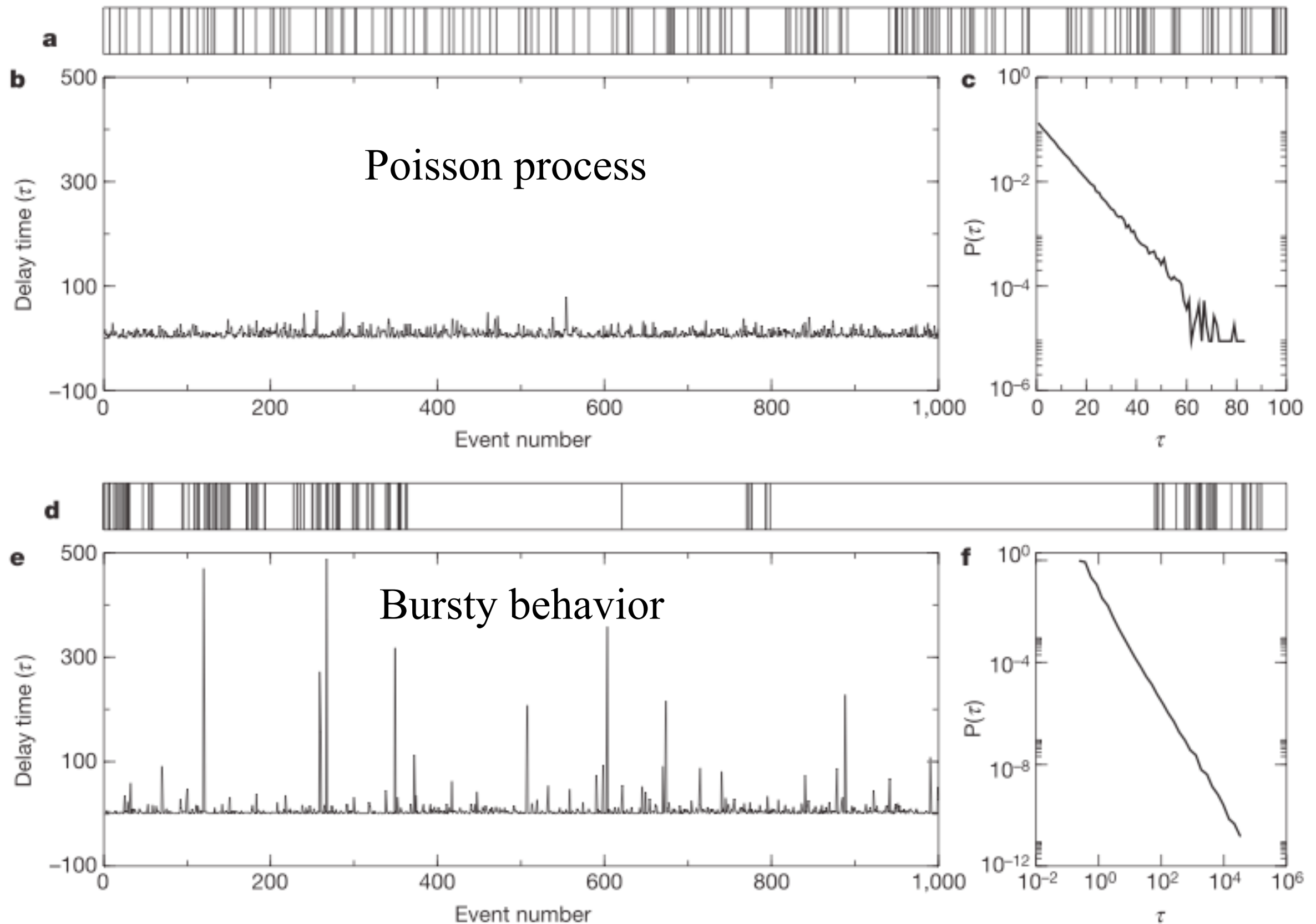


Contact duration

Stationarity of distributions



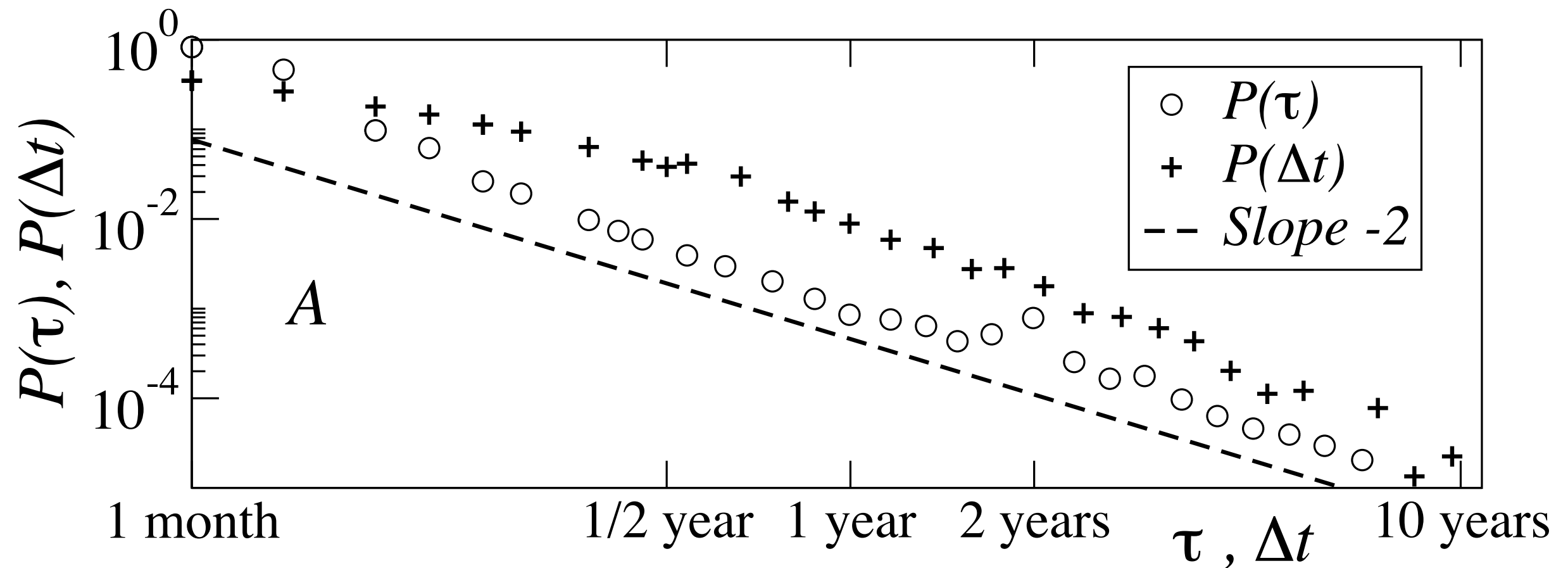
Burstiness



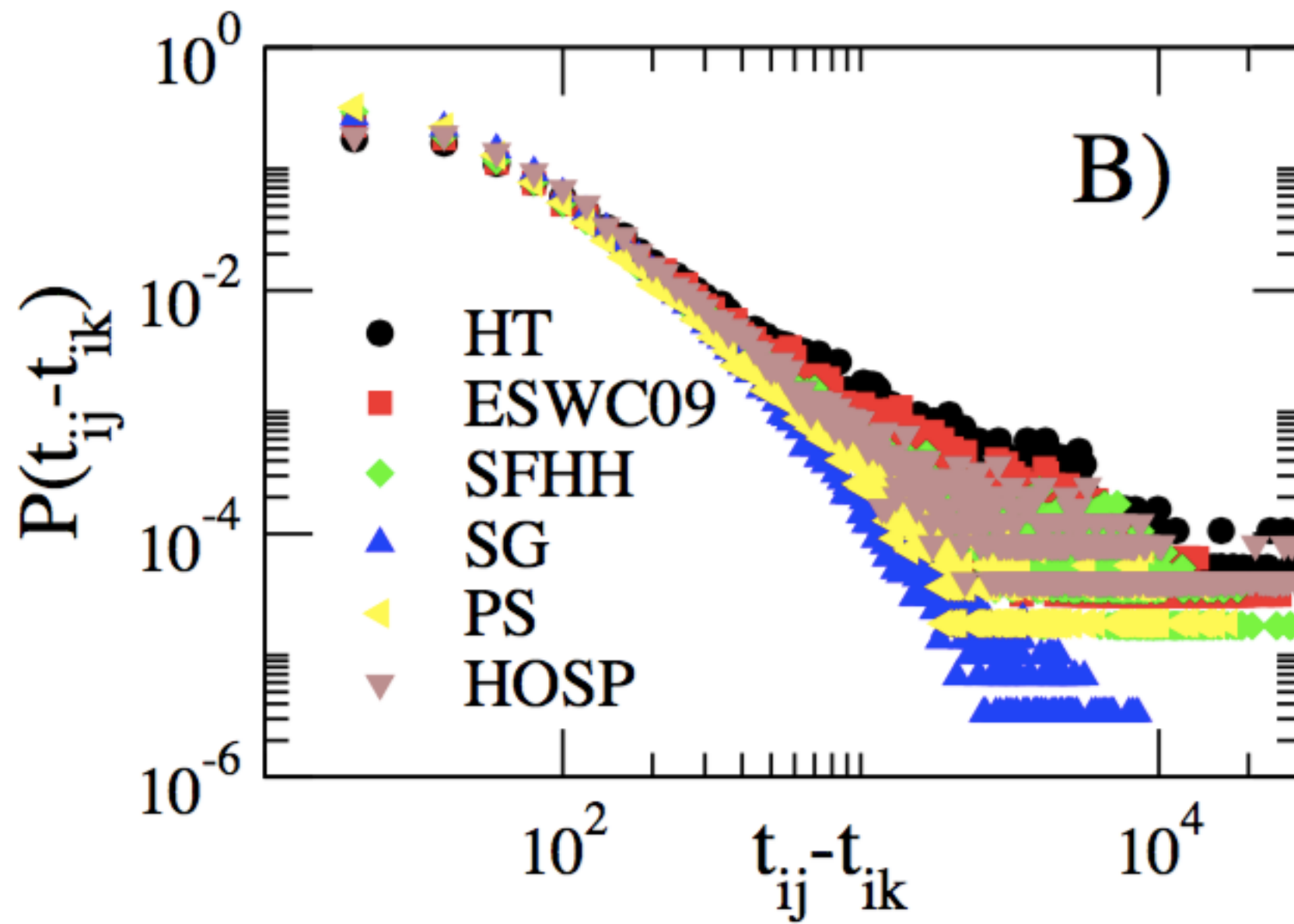
Example: US airport network

τ = duration of a link

Δt = interval between active periods of a link



Example: face-to-face contacts



Inter-contact duration

Measure of burstiness

$$B = \frac{\sigma_{\tau} - m_{\tau}}{\sigma_{\tau} + m_{\tau}}$$

where m_{τ} is the mean and σ_{τ} the std deviation of the inter-event time distribution

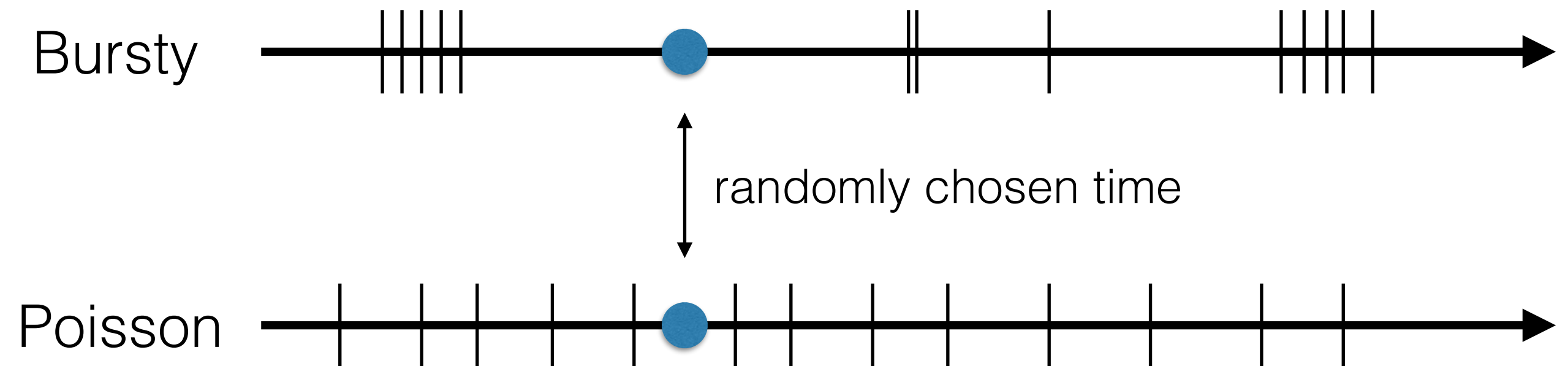
Poisson: $B = 0$ (exponential distribution)

Periodic: $B = -1$ (Delta distribution)

Broad distribution: $B = 1$ (if σ_{τ} diverges)

Burstiness = clustering of events in time

Consequence of burstiness



Bursty timeline implies larger waiting time with higher probability
=> typically slower diffusion (if no correlations)

Structures: Persistence of patterns

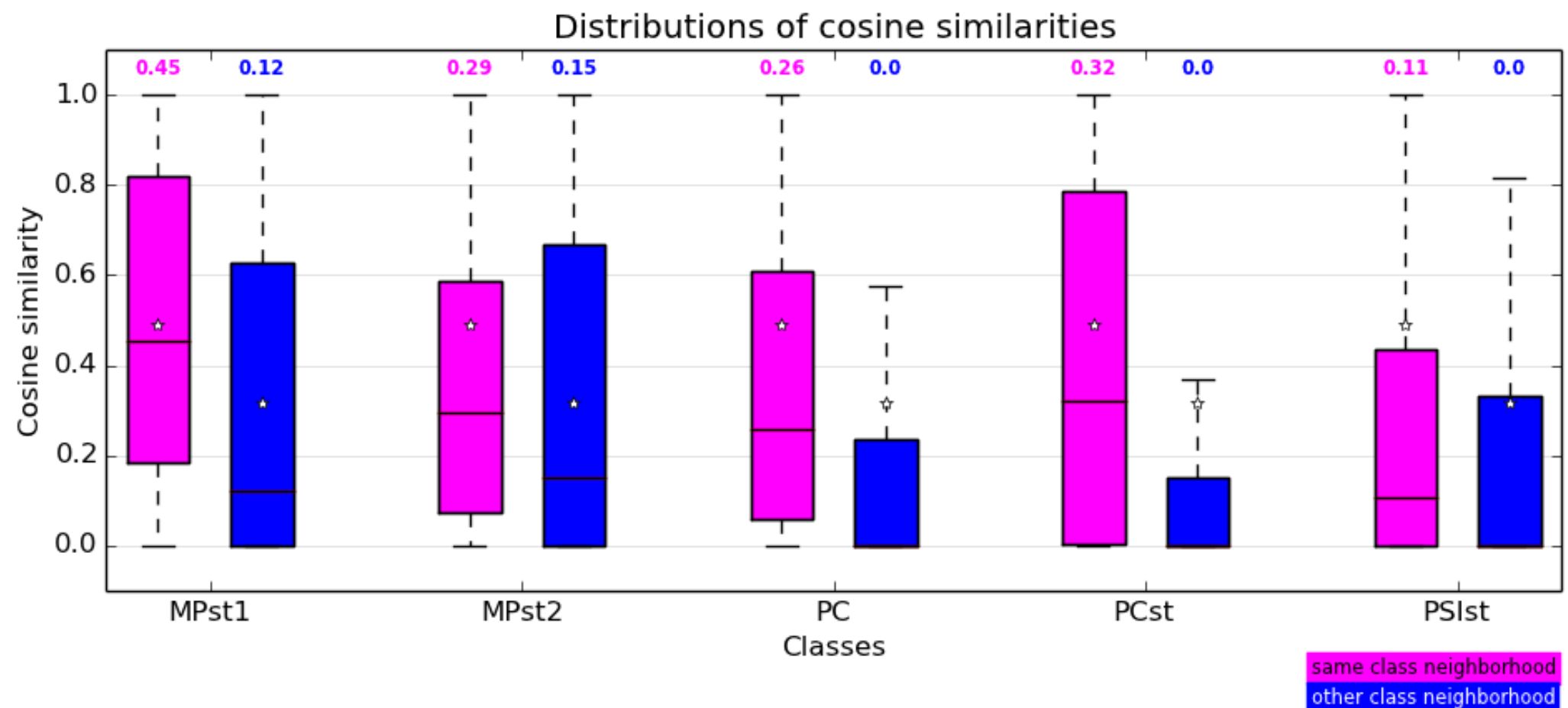
Compare successive snapshots or time-aggregated networks:

- correlation between (weighted) adjacency matrices
- correlation between contact matrices
- local similarity of neighbourhoods

$$\sigma_i = \frac{\sum_j w_{ij,(1)} w_{ij,(2)}}{\sqrt{\sum_j w_{ij,(1)}^2 \sum_{i,j} w_{ij,(2)}^2}}$$

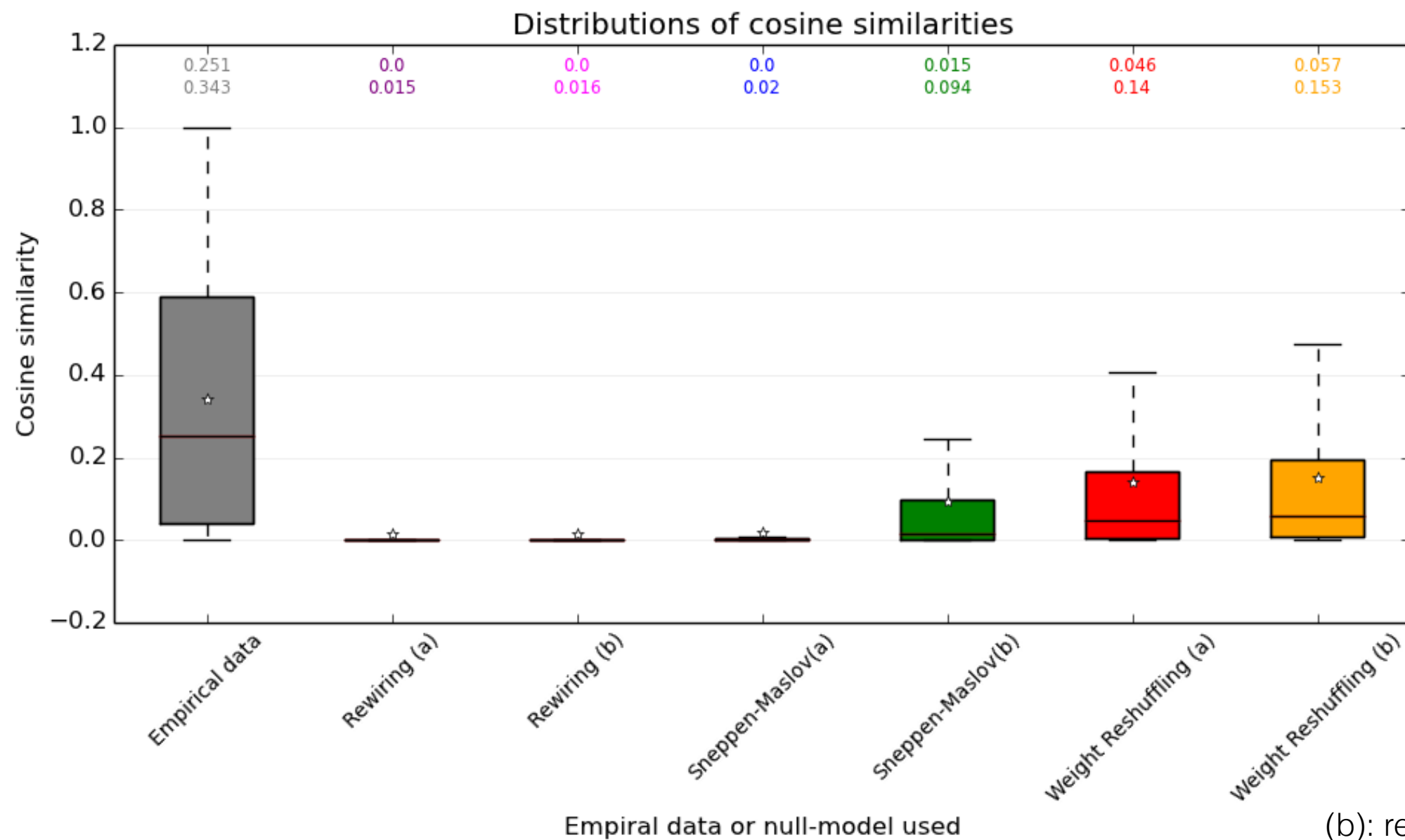
Persistence of patterns

Example: contacts in a high school,
neighbourhood similarities between different days



NB: need to compare with null model(s)
importance for spreading processes

Example: contacts in a high school,
neighbourhood similarities between different days,
vs different null models



WELCOME

SocioPatterns is an interdisciplinary research collaboration formed in 2008 that adopts a data-driven methodology to study social dynamics and human activity.

Since 2008, we have collected longitudinal data on the physical proximity and face-to-face contacts of individuals in numerous real-world environments, covering widely varying contexts across several countries: schools, museums, hospitals, etc. We use the data to study human behaviour and to develop agent-based models for the transmission of infectious diseases.

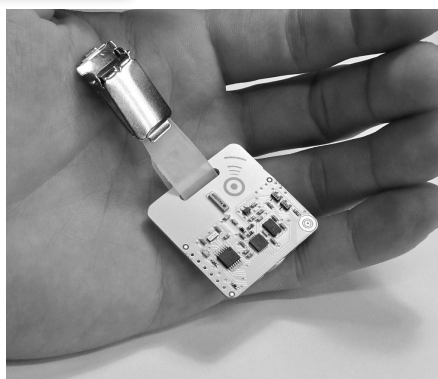
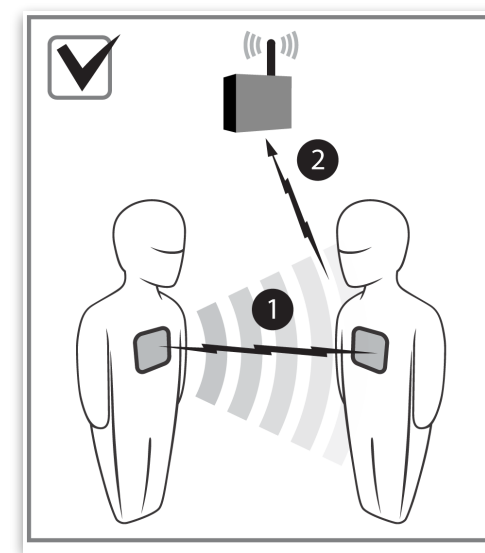
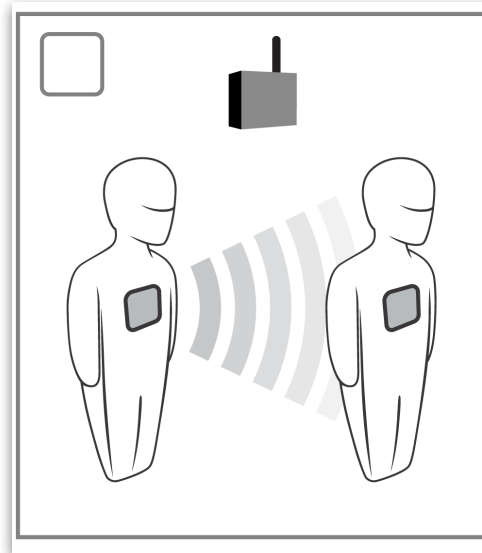
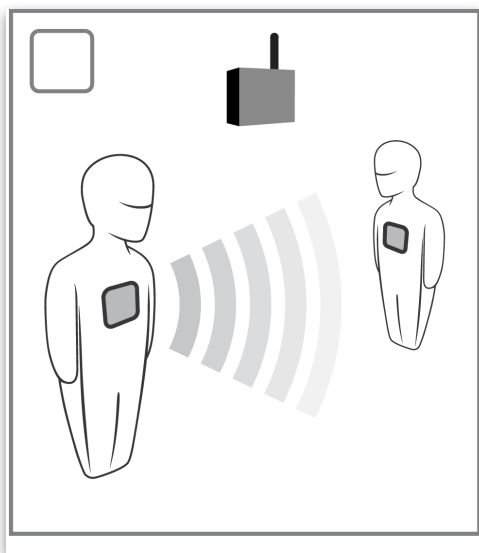
We make most of the collected data freely available to the scientific community.

NEWS

New data sets published: co-presence and face-to-face contacts

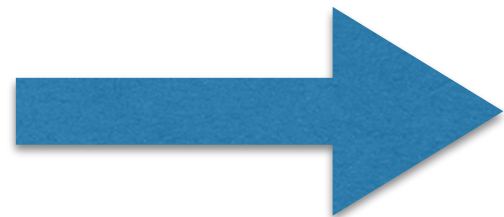
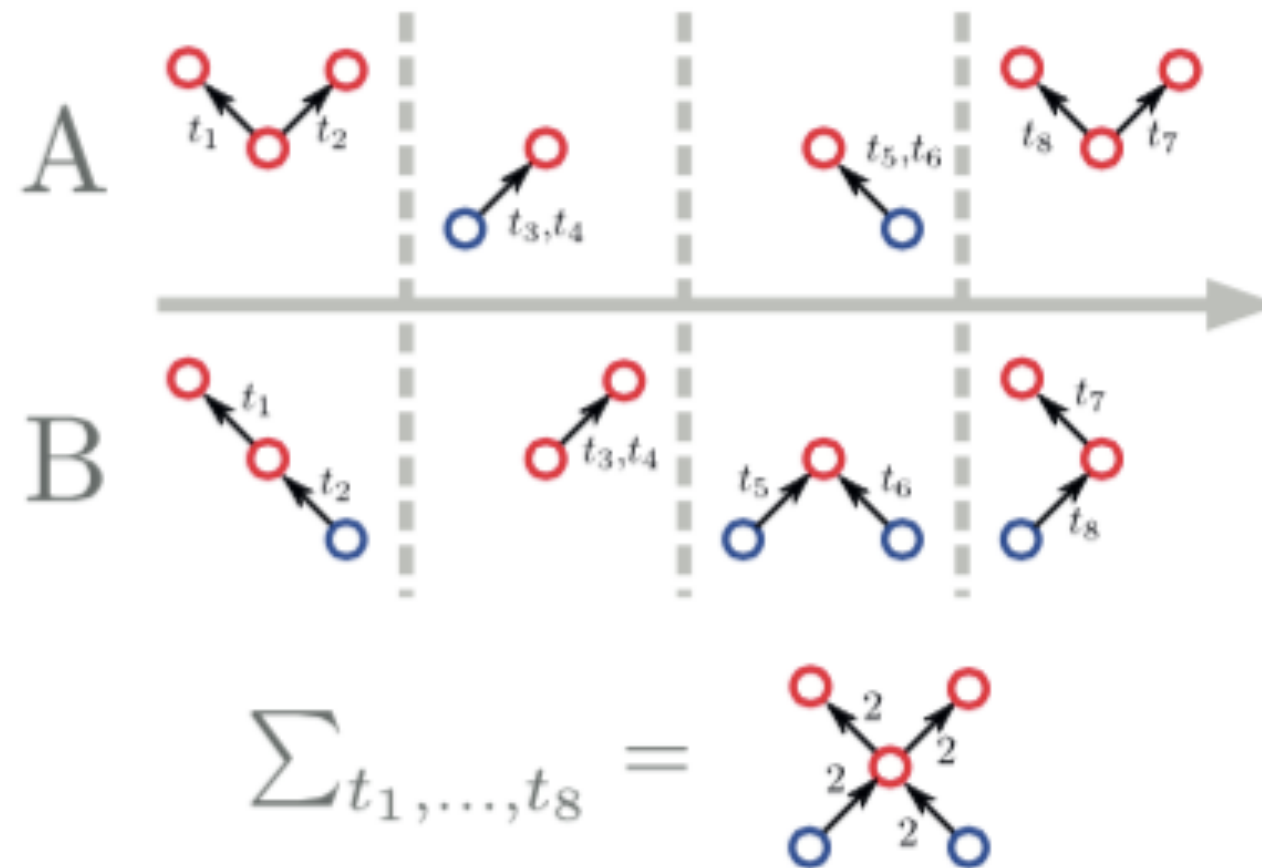
Through a publication in [EPJ Data Science](#), we have released several new data sets of different types. These datasets can be found on [Zenodo](#).

On the one hand, we have released new temporally resolved data on face-to-face



> Structures in temporal networks:
Temporal motifs

Same aggregated network, different temporal sequences

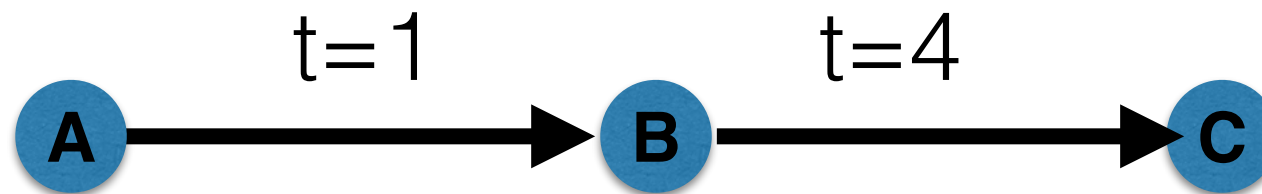


detection of temporal patterns?

L. Kovanen et al., J. Stat. Mech. (2011) P11005

L. Kovanen et al., PNAS (2013)

Δt -adjacent events



events Δt -adjacent for $\Delta t=4$

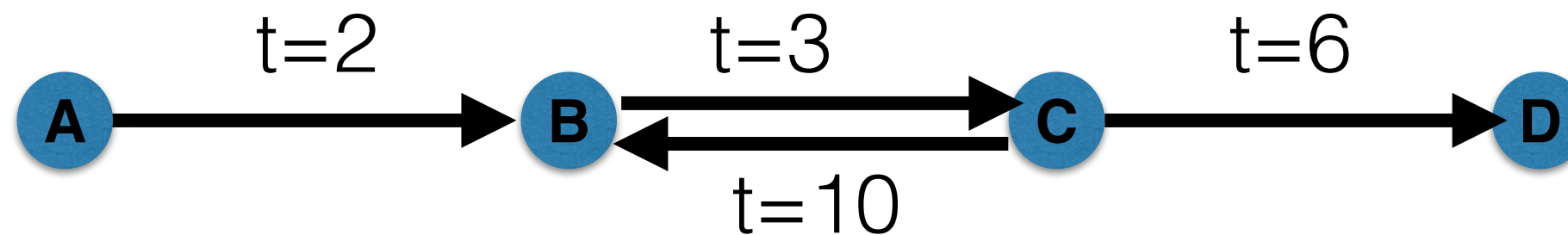
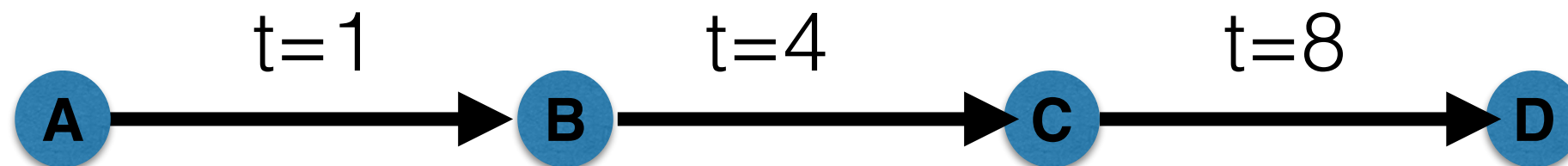
events Δt -adjacent:

- at least one node in common
- at most Δt between end of 1st event and start of 2nd event

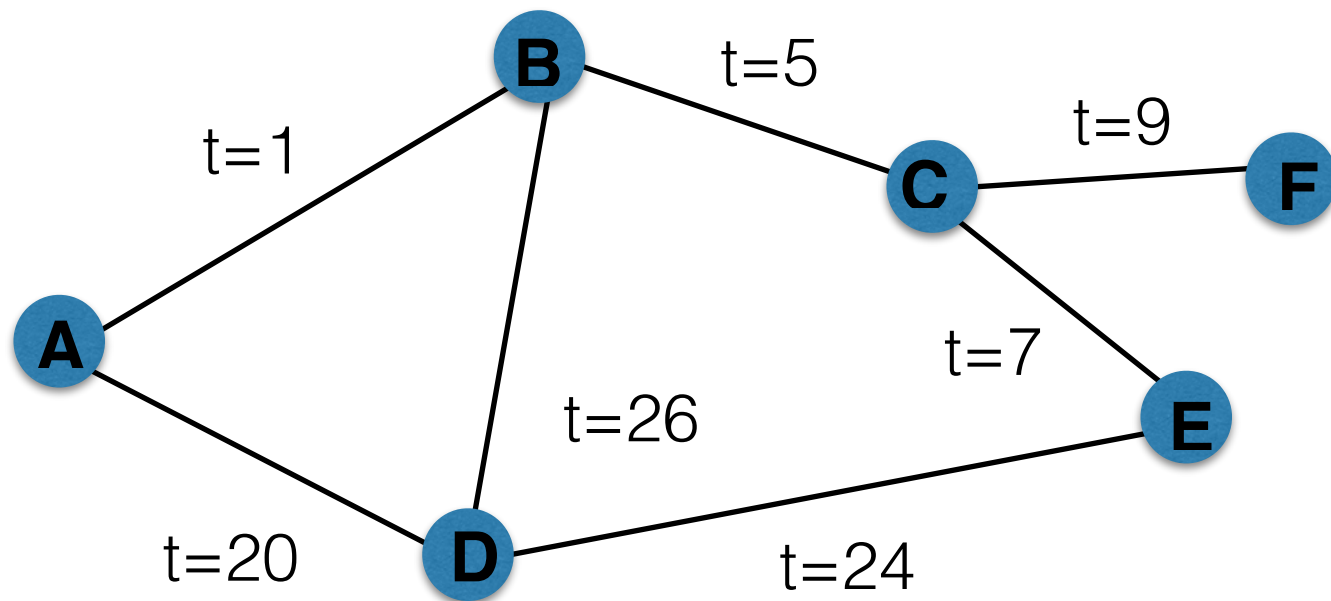
Δt -connected events

=events connected by a chain of Δt -adjacent events

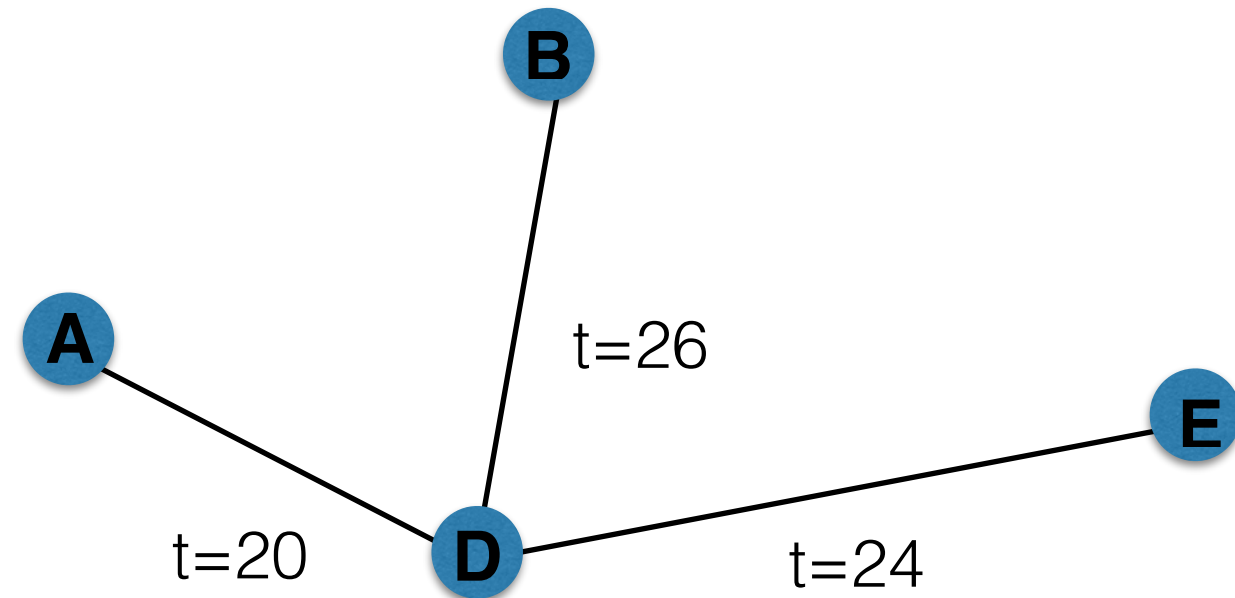
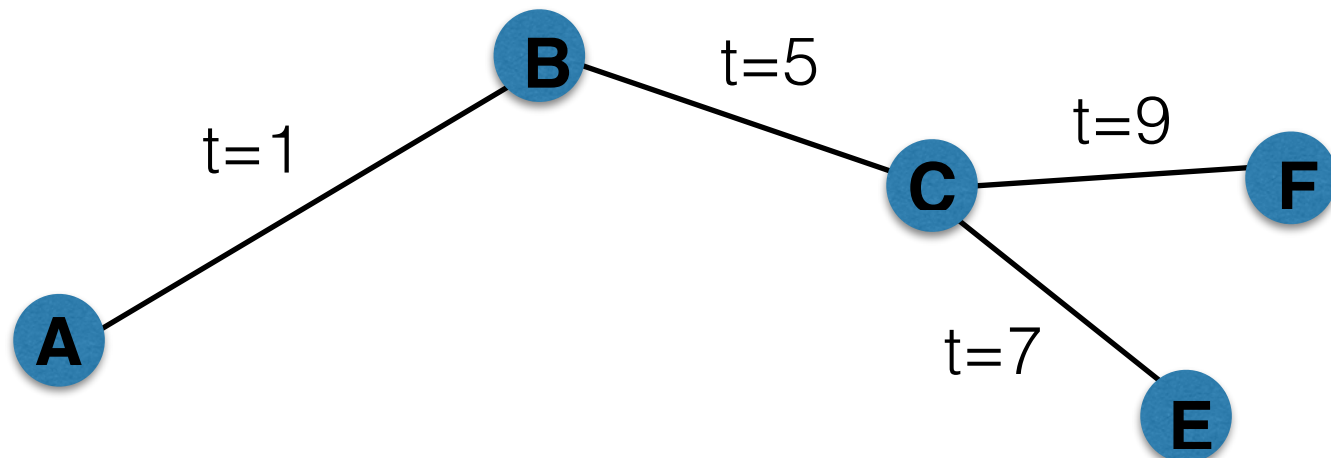
Examples ($\Delta t=5$):



Temporal subgraph = set of Δt -connected events



Maximal temporal subgraphs ($\Delta t=5$):

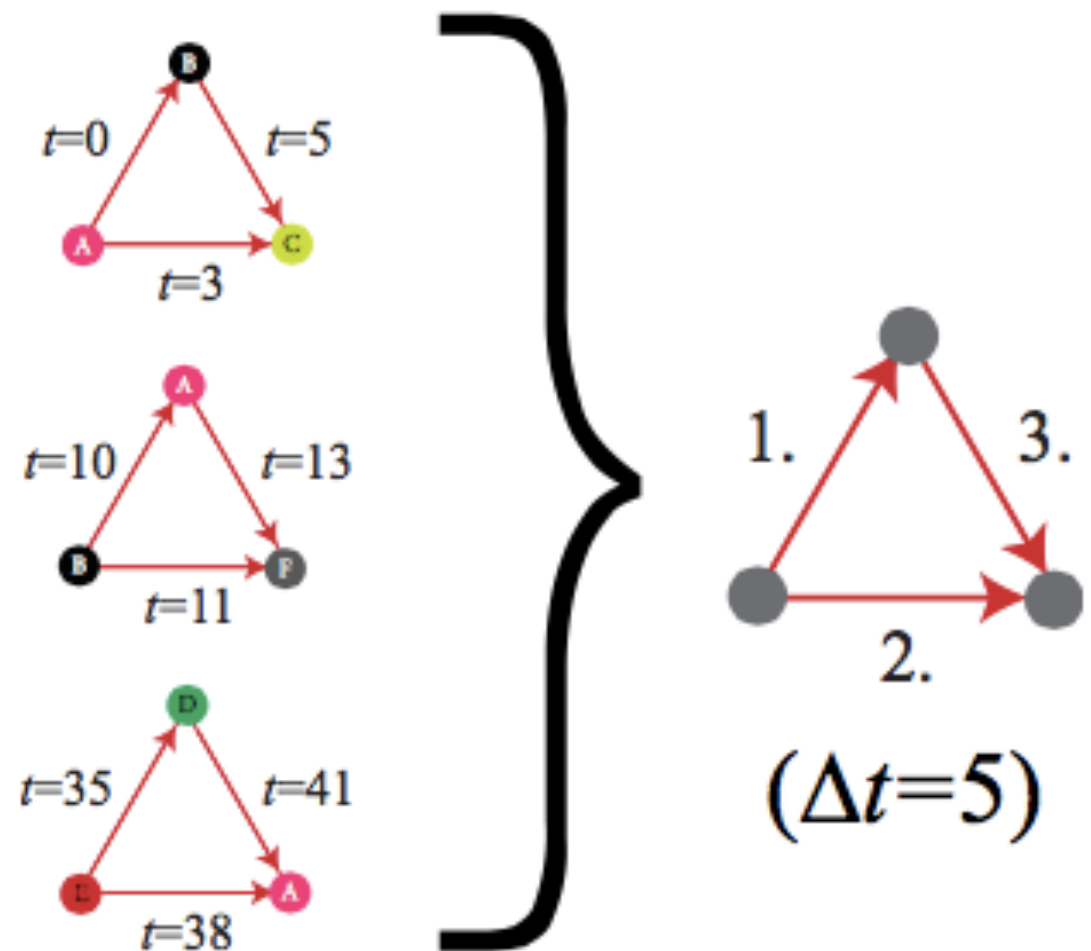


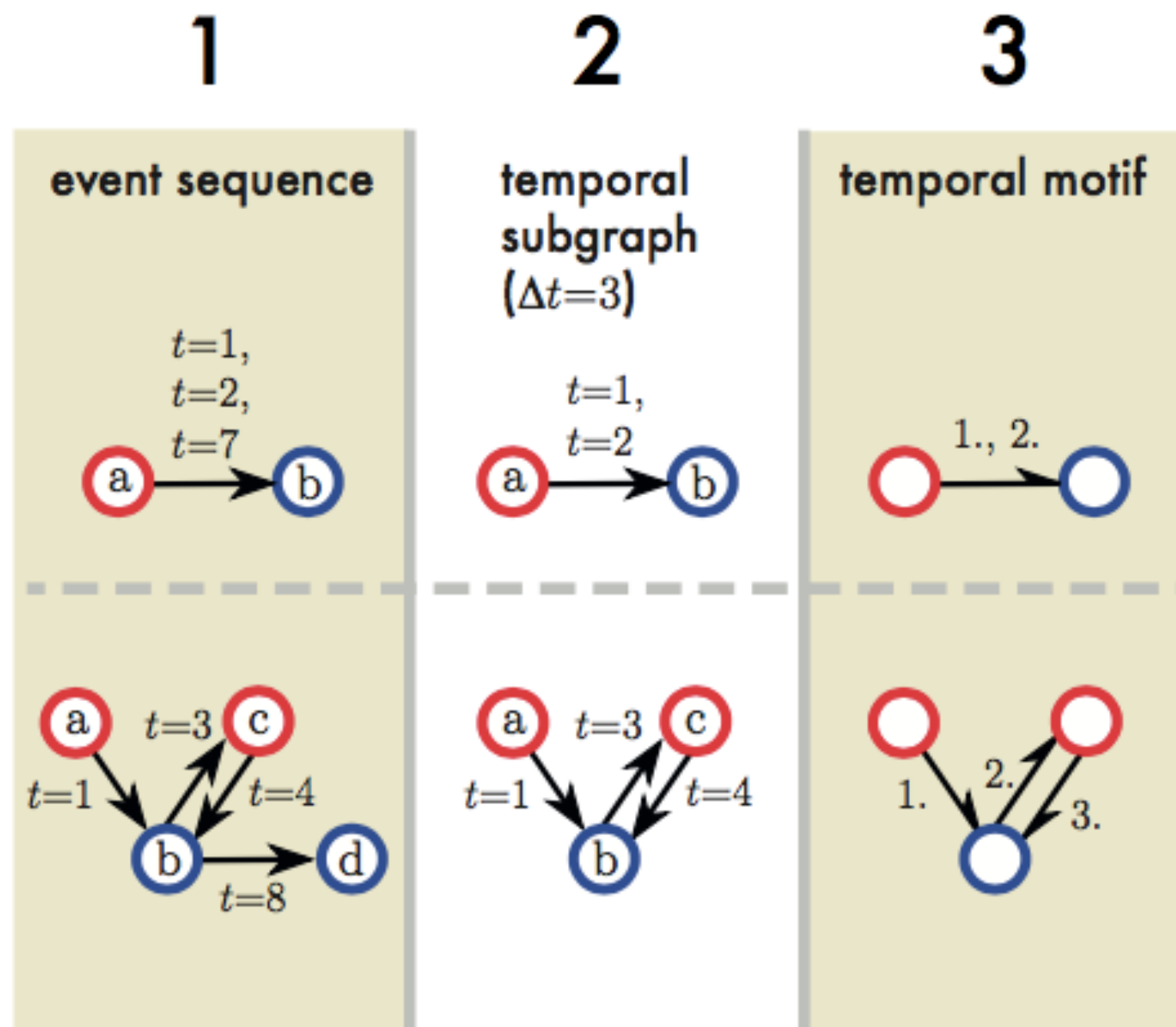
Temporal motifs

= Equivalence classes of valid temporal subgraphs

Valid: no events are skipped at each node

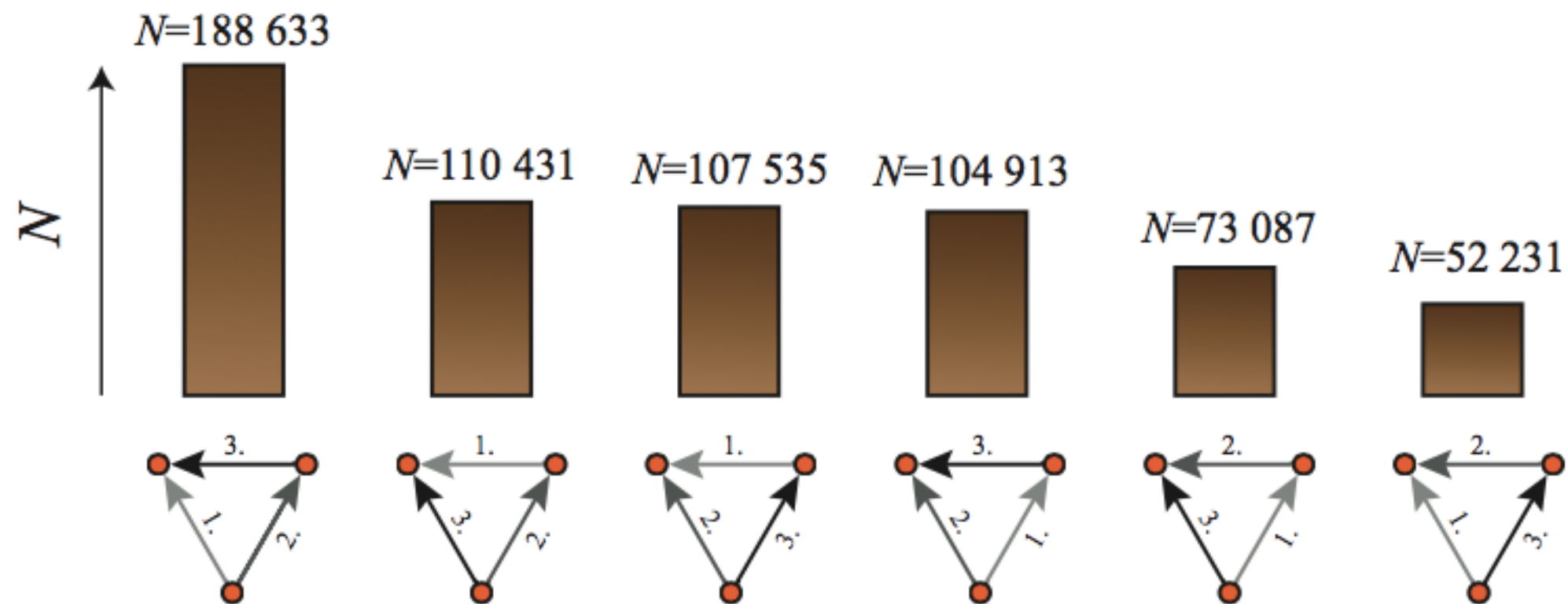
Equivalence classes:
forget identities of nodes
and exact timing





which motifs are most frequent?
 metadata on nodes, compare with null models, ...

Structure: temporal motifs



Motifs in mobile phone call networks

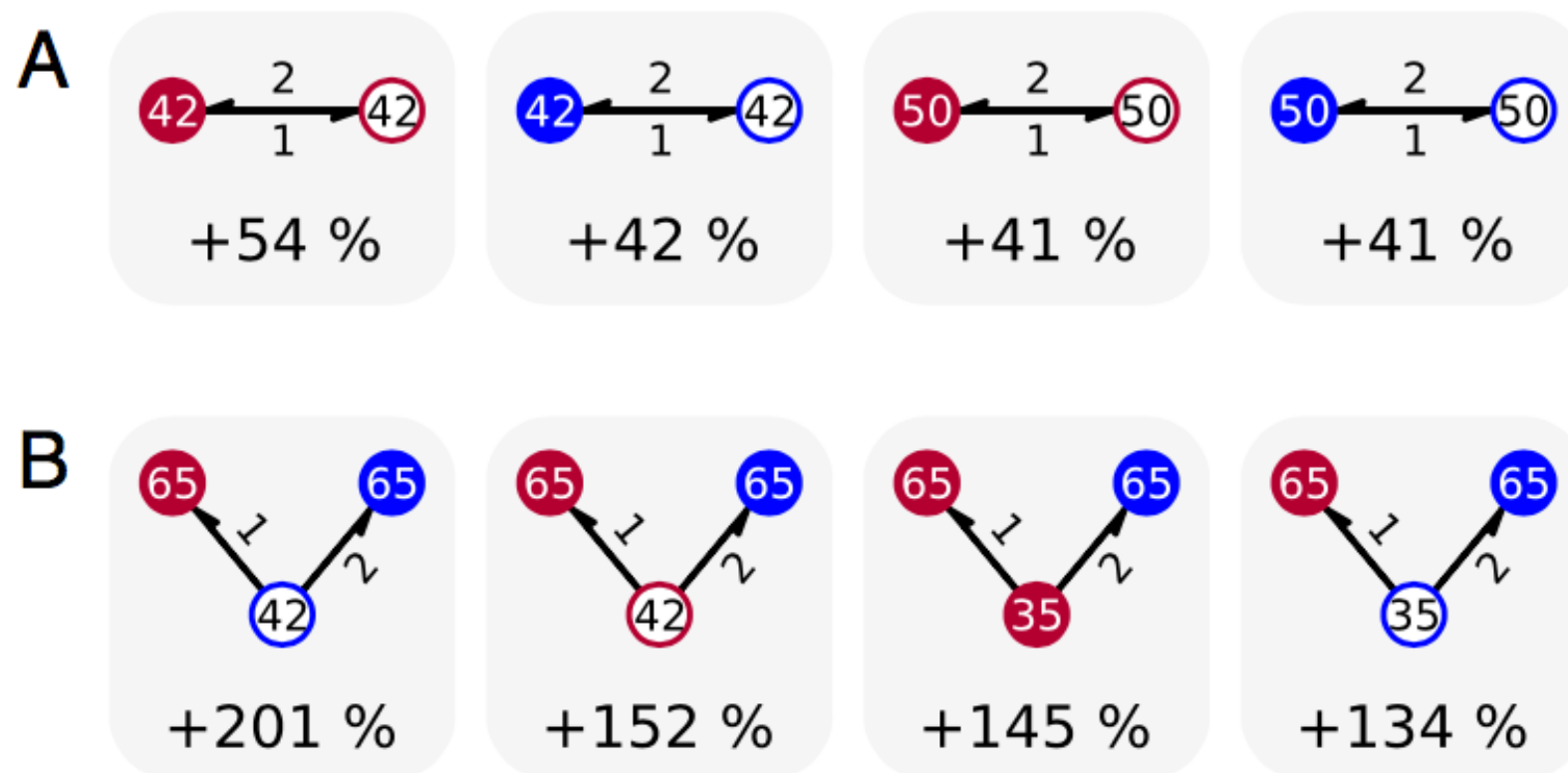


Fig. 4. The most common temporal motifs exhibit shared properties. (A) The four most common returned-call motifs. The numbers inside the nodes denote the age group (18–26, 27–32, 33–38, 39–45, 46–55, or 56–80; the value shown is the weighted average rounded to closest integer). The open nodes denote postpaid and filled prepaid customers; red denotes female, and blue, male. The arrows denote events, and the numbers next to them show their temporal order. In all four cases, the first call takes place from the prepaid (filled node) to the postpaid (open node) customer. The number below each motif shows the relative occurrence compared with the null model. (B) The four most common out-star motifs. In all four cases, the two receivers have the same age, a pattern that is typical for the most common out-stars.

>Structures: Egocentric temporal motifs

[Home](#) > [Data Mining and Knowledge Discovery](#) > [Article](#)

[Open Access](#) | [Published: 12 November 2021](#)

An efficient procedure for mining egocentric temporal motifs

[Antonio Longa](#) , [Giulia Cencetti](#), [Bruno Lepri](#) & [Andrea Passerini](#)

[Data Mining and Knowledge Discovery](#) **36**, 355–378 (2022) | [Cite this article](#)

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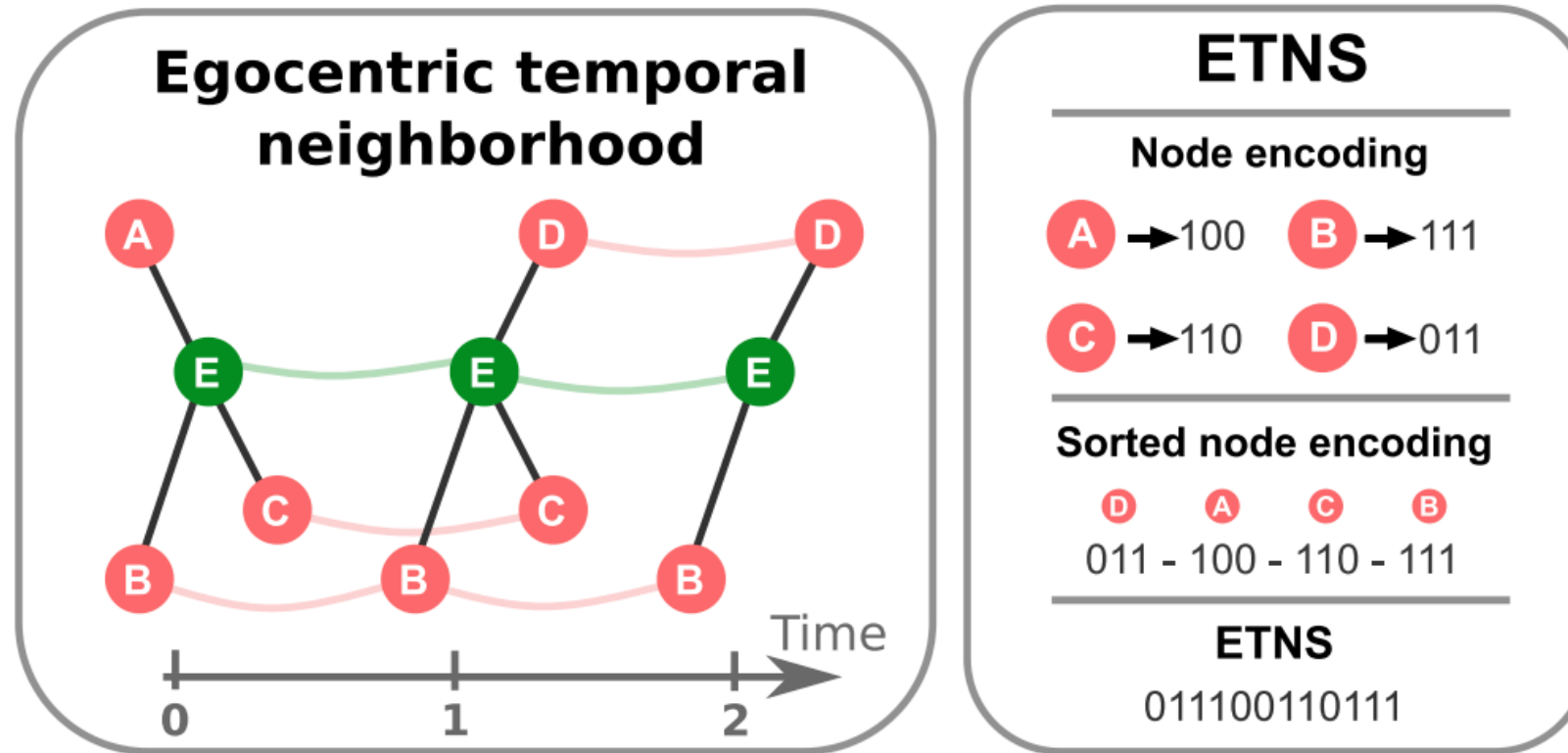


Fig. 1 Graphical summary of the procedure for extracting egocentric temporal motifs. The left panel shows the *egocentric temporal neighborhood* of the ego node *E* (in green), with temporal order two and initial time instant zero. Black edges connect the central node with its neighbors (in red) at each time step, while green (resp. red) edges connect consecutive occurrences of the central (resp. a neighboring) node along the time sequence. The right panel shows how the corresponding *egocentric temporal neighborhood signature* (ETNS) is computed. Each neighboring node is encoded into a bit vector indicating the time slots when it is present. The node encodings are lexicographically sorted first and then concatenated to generate the signature

ETN and ETNS

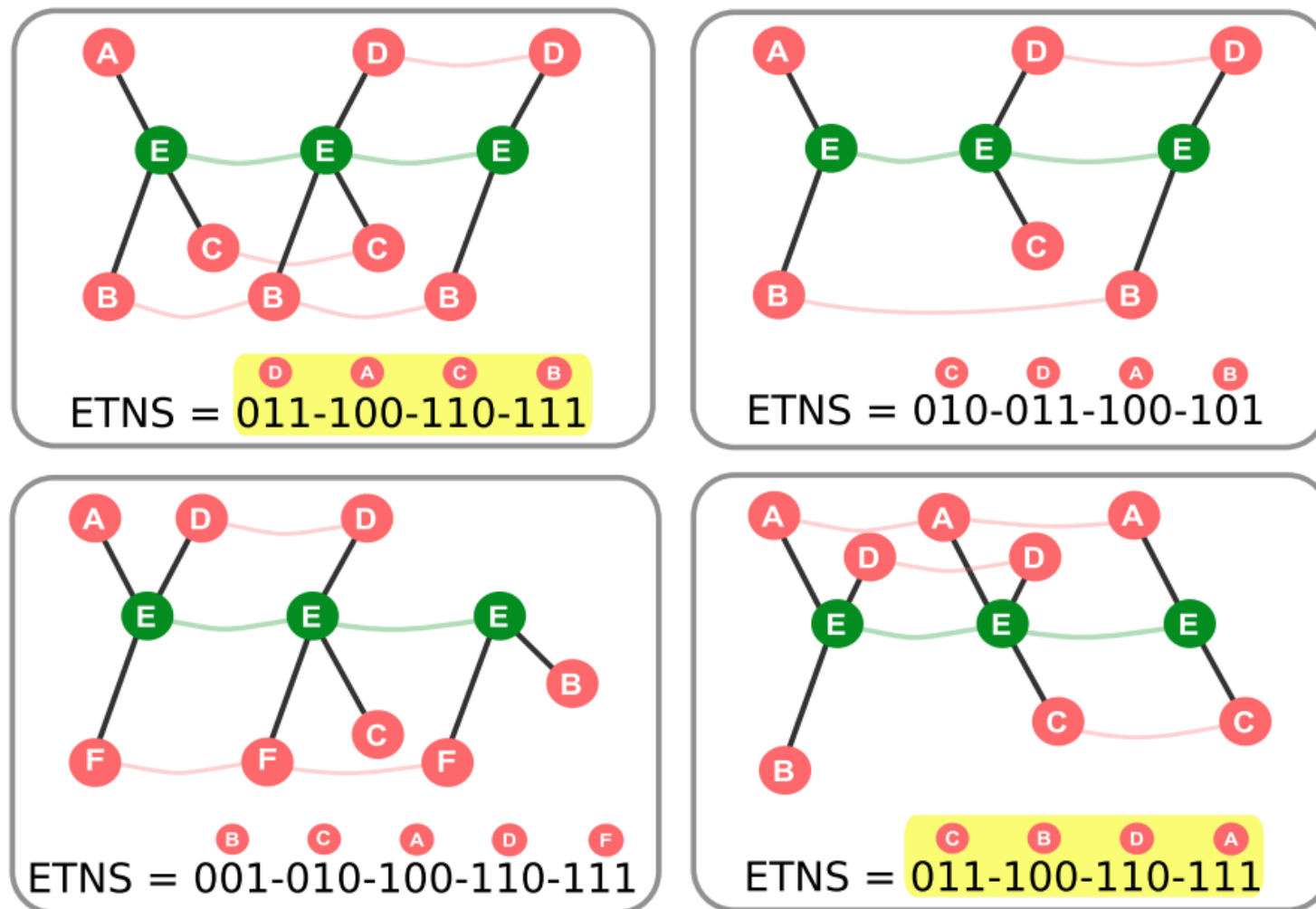


Fig. 3 Examples of ETN and ETNS for different temporal graphs with $k = 2$. The two highlighted ETNS are identical and correspond to isomorphic ETN

Motifs=ETNS more frequent than expected in a null model

[Submitted on 18 May 2022]

Neighbourhood matching creates realistic surrogate temporal networks

[Antonio Longa](#), [Giulia Cencetti](#), [Sune Lehmann](#), [Andrea Passerini](#), [Bruno Lepri](#)

Temporal networks are essential for modeling and understanding systems whose behavior varies in time, from social interactions to biological systems. Often, however, real-world data are prohibitively expensive to collect or unshareable due to privacy concerns. A promising solution is 'surrogate networks', synthetic graphs with the properties of real-world networks. Until now, the generation of realistic surrogate temporal networks has remained an open problem, due to the difficulty of capturing both the temporal and topological properties of the input network, as well as their correlations, in a scalable model. Here, we propose a novel and simple method for generating surrogate temporal networks. By decomposing graphs into temporal neighborhoods surrounding each node, we can generate new networks using neighborhoods as building blocks. Our model vastly outperforms current methods across multiple examples of temporal networks in terms of both topological and dynamical similarity. We further show that beyond generating realistic interaction patterns, our method is able to capture intrinsic temporal periodicity of temporal networks, all with an execution time lower than competing methods by multiple orders of magnitude.

> Structures in temporal networks: Span cores



Mining (maximal) Span-cores from Temporal Networks

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Authors: [Edoardo Galimberti](#) [ISI Foundation & University of Turin, Turin, Italy](#)
[Alain Barrat](#) [Aix Marseille Univ, CNRS, CPT, & ISI Foundation, Marseille, France](#)
[Francesco Bonchi](#) [ISI Foundation & Eurecat, Turin, Italy](#)
[Ciro Cattuto](#) [ISI Foundation, Turin, Italy](#)
[Francesco Gullo](#) [UniCredit, Rome, Italy](#)



2018 Article



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[table of contents](#) ISBN: 978-1-4503-6014-2 doi> [10.1145/3269206.3271767](#)



SCIENTIFIC REPORTS

Article | [Open Access](#) | Published: 27 July 2020

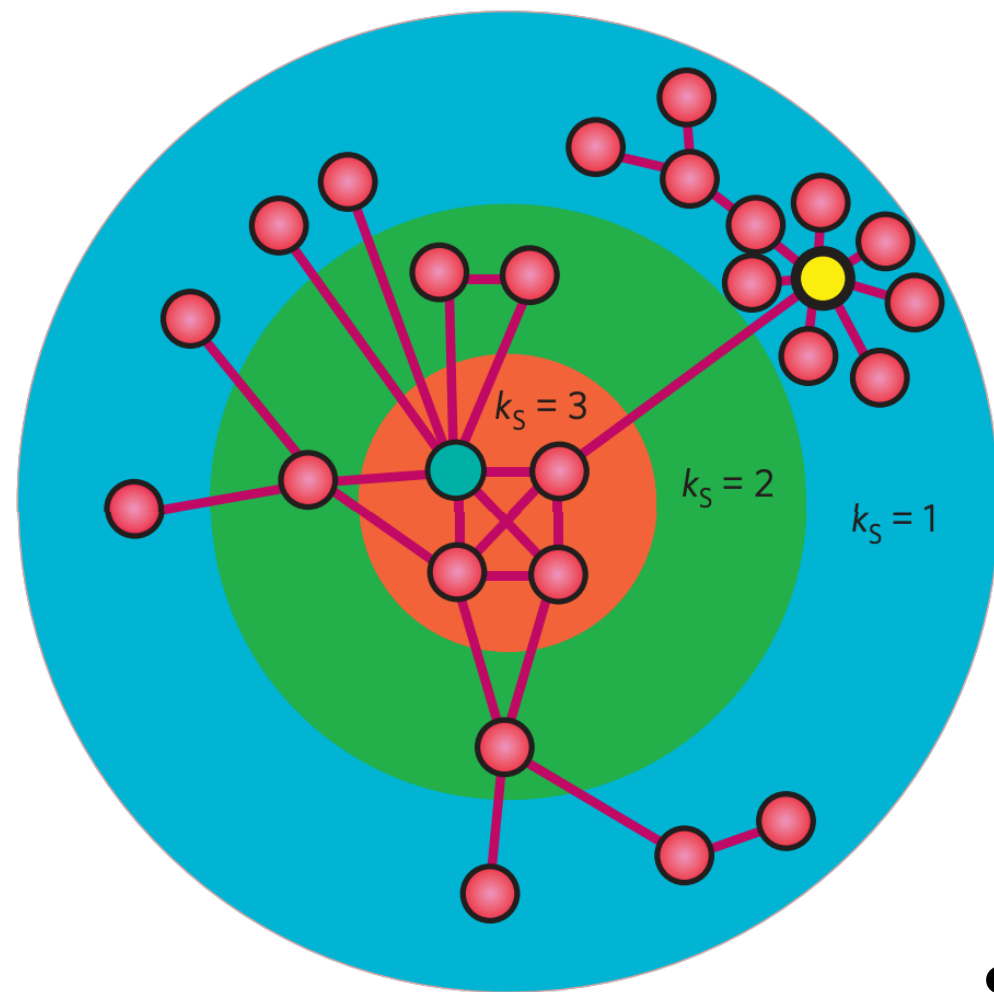
Relevance of temporal cores for epidemic spread in temporal networks

[Martino Ciaperoni](#), [Edoardo Galimberti](#), [Francesco Bonchi](#), [Ciro Cattuto](#), [Francesco Gullo](#) & [Alain Barrat](#)

Scientific Reports **10**, Article number: 12529 (2020) | [Cite this article](#)

Reminder:

k-core decomposition for static networks



graph $G=(V,E)$

k-core of graph G : **maximal subgraph** such that for all vertices *in this subgraph* have degree **at least k**

- vertex i has **shell index** k iff it belongs to the k -core but not to the $(k+1)$ -core
- **k-shell**: ensemble of all nodes of shell index k

(picture from Kitsak et al.,
Nat Phys 2010)



Published: 29 August 2010

Identification of influential spreaders in complex networks

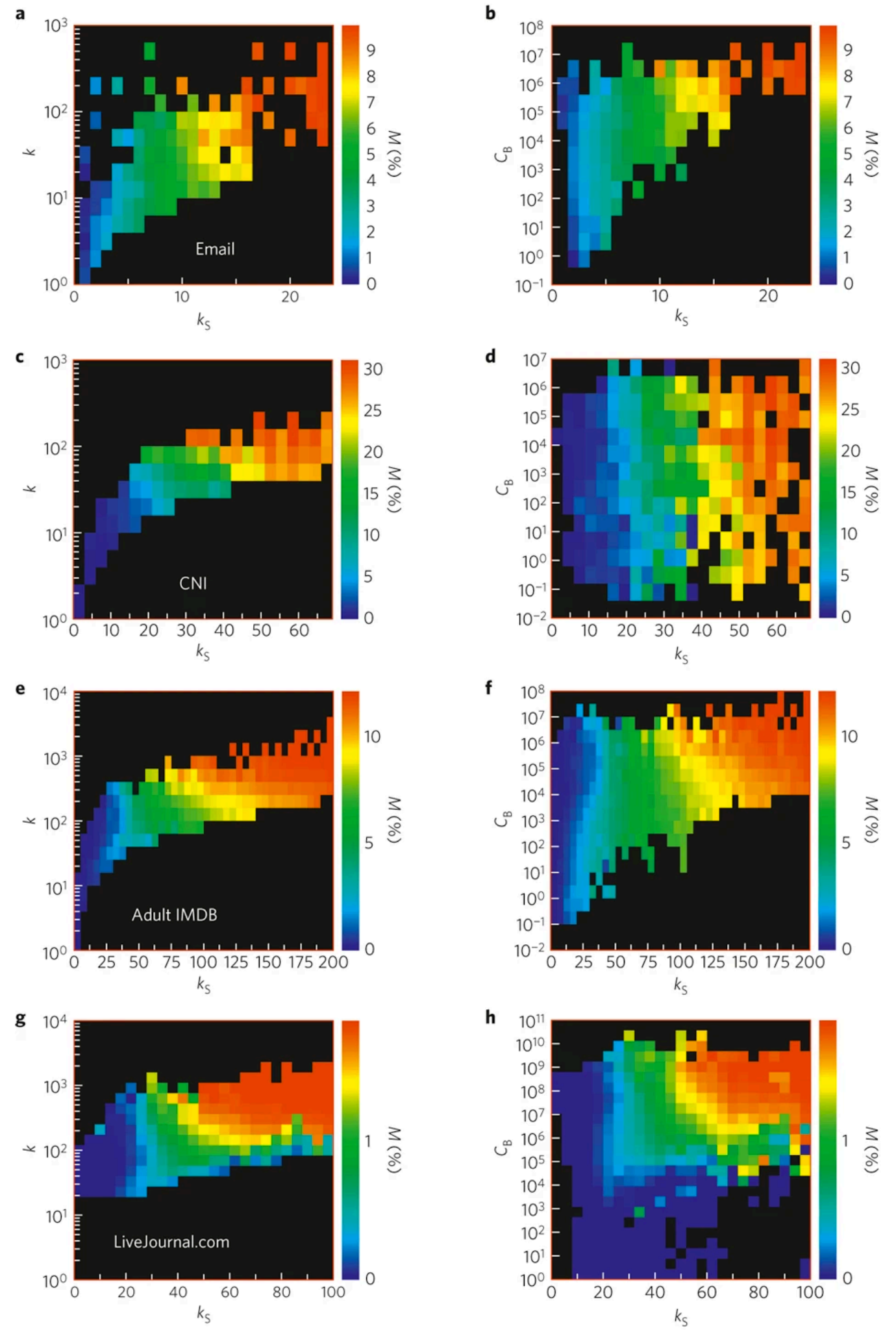
Maksim Kitsak, Lazaros K. Gallos, Shlomo Havlin, Fredrik Liljeros, Lev Muchnik, H.

Eugene Stanley & Hernán A. Makse

Nature Physics **6**, 888–893(2010) | [Cite this article](#)

Size of an outbreak as a function
of the seed's properties

=> largely determined by coreness



What are “cores” in temporal networks?

Temporal cores = cohesive structures that

- have a certain level of *simultaneous cohesiveness* (“coreness”)
- exist on a *certain time interval*, i.e., have a *duration*

Span-core: definition

Temporal network G , set of vertices V ,
temporal interval $T = [0, 1, \dots, t_{max}]$

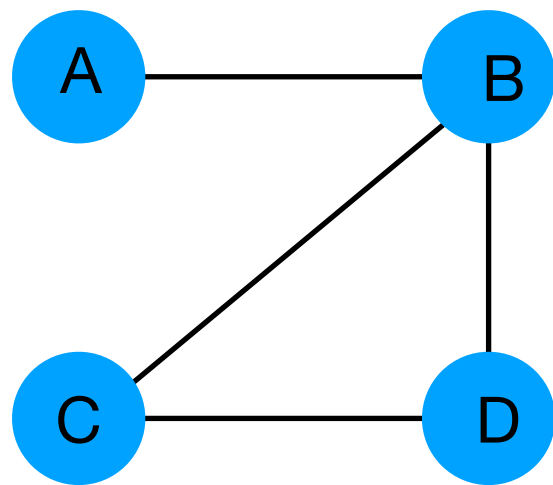
Set of edges at time t : E_t

Set of edges active **at all times** t of an **interval** Δ : $E_\Delta = \bigcap_{t \in \Delta} E_t$

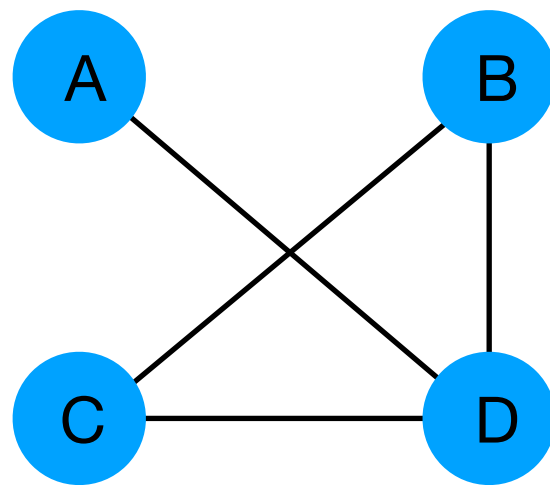
Temporal degree of a node within a subgraph S during Δ :

$$d_\Delta(S, u) = |\{v \in S \mid (u, v) \in E_\Delta[S]\}|$$

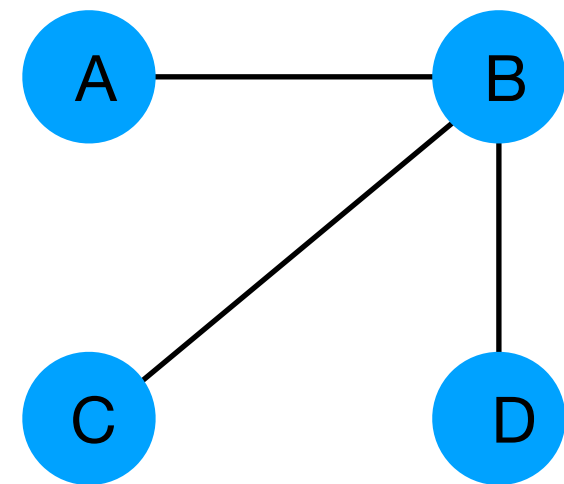
*= number of nodes **in S** to which u is linked **at all times** during Δ*



t



t+1



t+2

Temporal degrees on $[t, t+1]$ and $[t, t+2]$:

$$d(A, [t, t+1]) = 0, d(A, [t, t+2]) = 0$$

$$d(B, [t, t+1]) = 2, d(B, [t, t+2]) = 2$$

$$d(C, [t, t+1]) = 2, d(C, [t, t+2]) = 1$$

$$d(D, [t, t+1]) = 2, d(D, [t, t+2]) = 1$$

Span-core: definition

DEFINITION 2 ((k, Δ)-CORE). *The (k, Δ)-core of a temporal graph $G = (V, T, \tau)$ is (when it exists) a maximal and non-empty set of vertices $\emptyset \neq C_{k,\Delta} \subseteq V$, such that $\forall u \in C_{k,\Delta} : d_{\Delta}(C_{k,\Delta}, u) \geq k$, where $\Delta \sqsubseteq T$ is a temporal interval and $k \in \mathbb{N}^+$.*

i.e., all nodes of the core have **degree at least k within the core** during the temporal interval,
and have **at least k “constant” neighbors in the core** during that interval

DEFINITION 3 (MAXIMAL SPAN-CORE). *A span-core $C_{k,\Delta}$ of a temporal graph G is said maximal if there does not exist any other span-core $C_{k',\Delta'}$ of G such that $k \leq k'$ and $\Delta \sqsubseteq \Delta'$.*

Extracting the span-cores

Efficient algorithms

https://github.com/egalimberty/span_cores

- Exploit the **containment property**:

PROPOSITION 1 (SPAN-CORE CONTAINMENT). *For any two span-cores $C_{k,\Delta}$, $C_{k',\Delta'}$ of a temporal graph G it holds that*

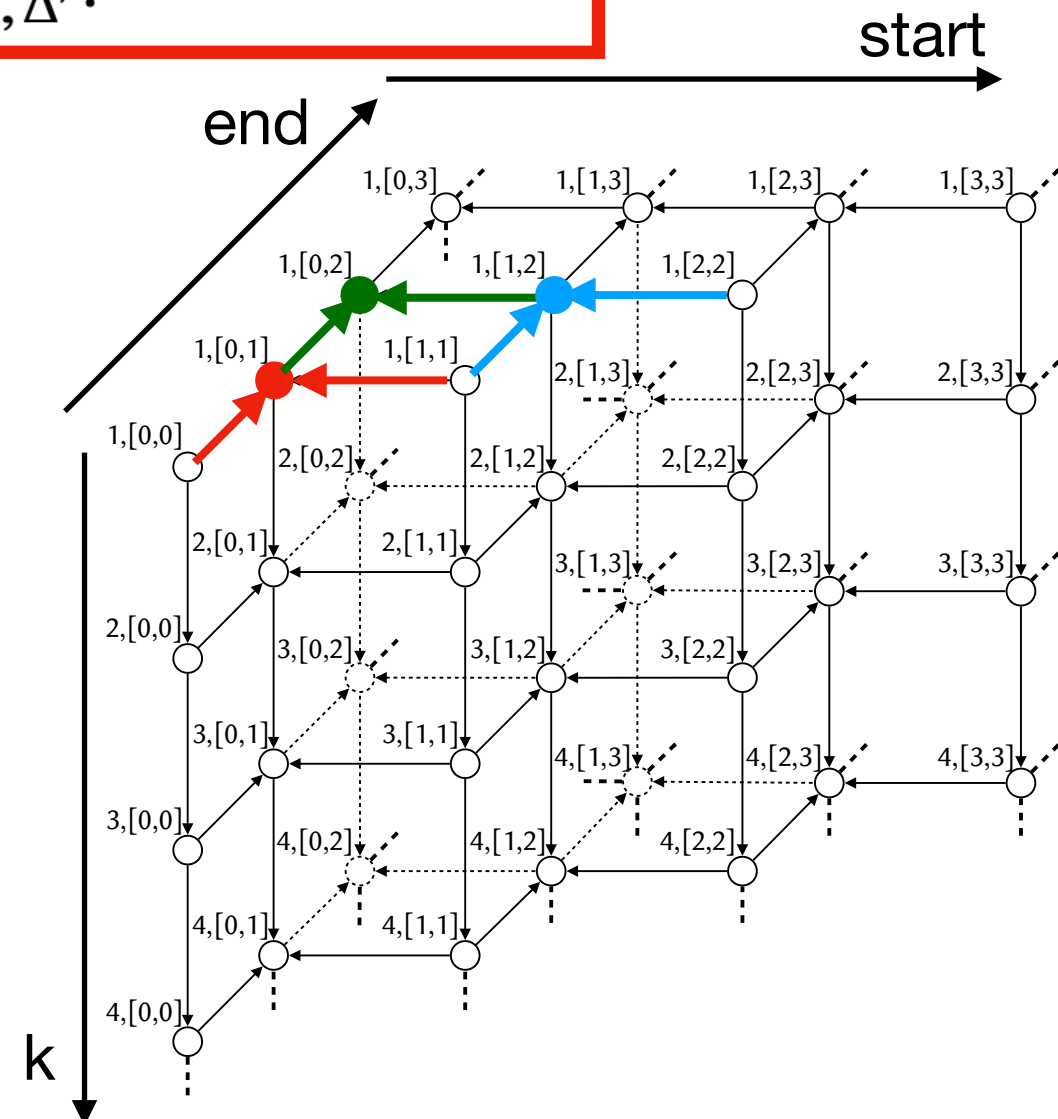
$$k' \leq k \wedge \Delta' \subseteq \Delta \Rightarrow C_{k,\Delta} \subseteq C_{k',\Delta'}.$$

- generate temporal intervals of increasing size
- start the decomposition from intersection of previously found cores

Examples:

core $k=1$ on interval $[0,1]$ is obtained by starting from the intersection of **core 1 on interval $[0,0]$** and **core 1 on interval $[1,1]$**

core $k=1$ on interval $[0,2]$ is obtained by starting from the intersection of **core 1 on interval $[0,1]$** and **core 1 on interval $[1,2]$**

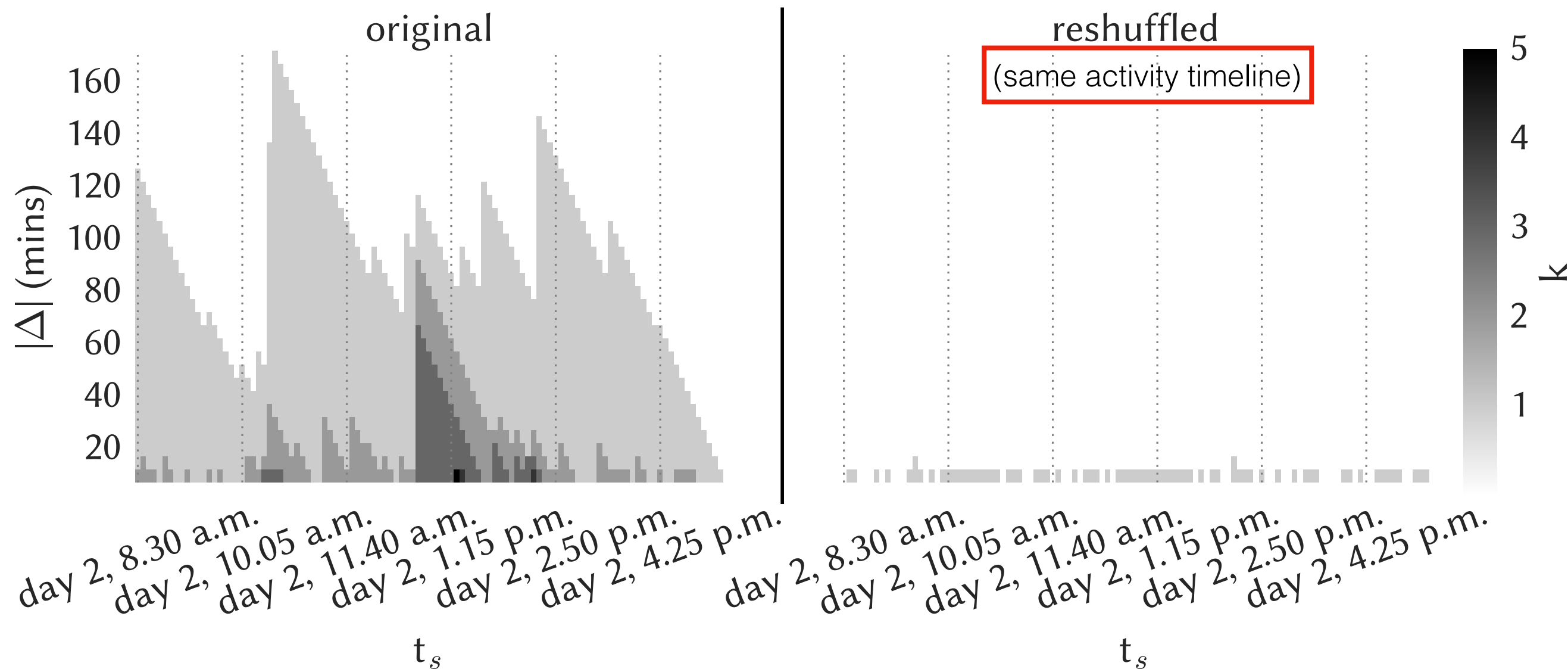


Span-core: examples

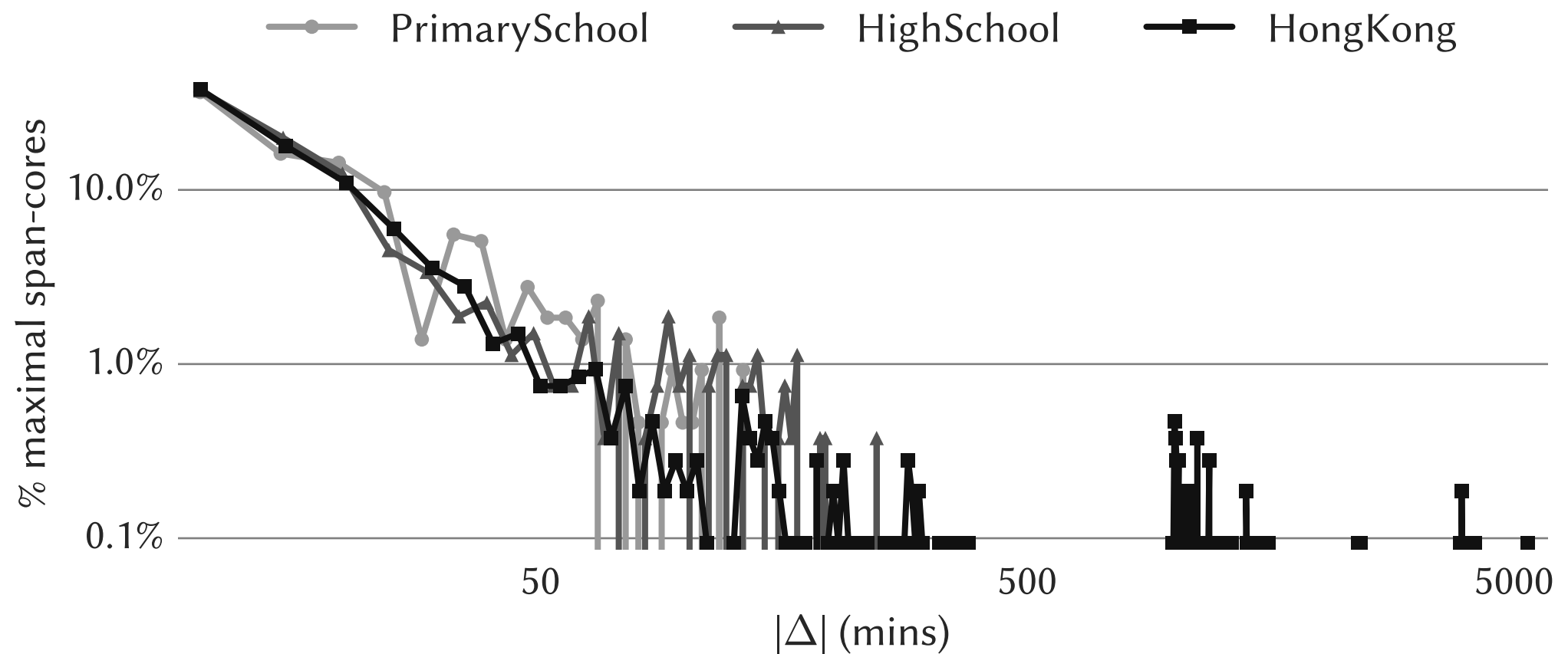
https://github.com/egalimberty/span_cores

Primary school data:

Order of the span-cores as a function of their starting time and of the temporal span length



Span-core: examples

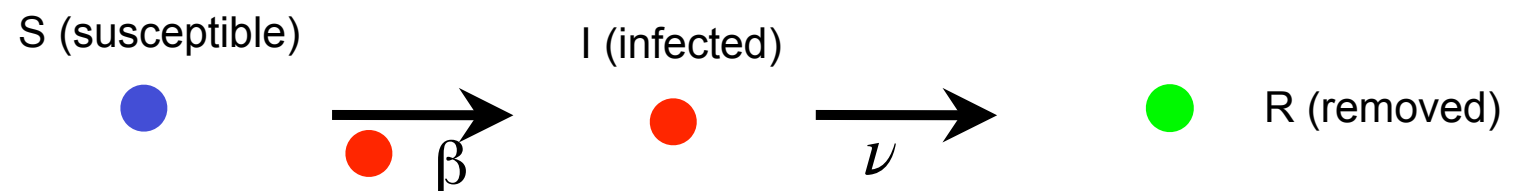


Distributions of maximal span-cores durations

Span cores and spreading processes

Procedure - SIR case

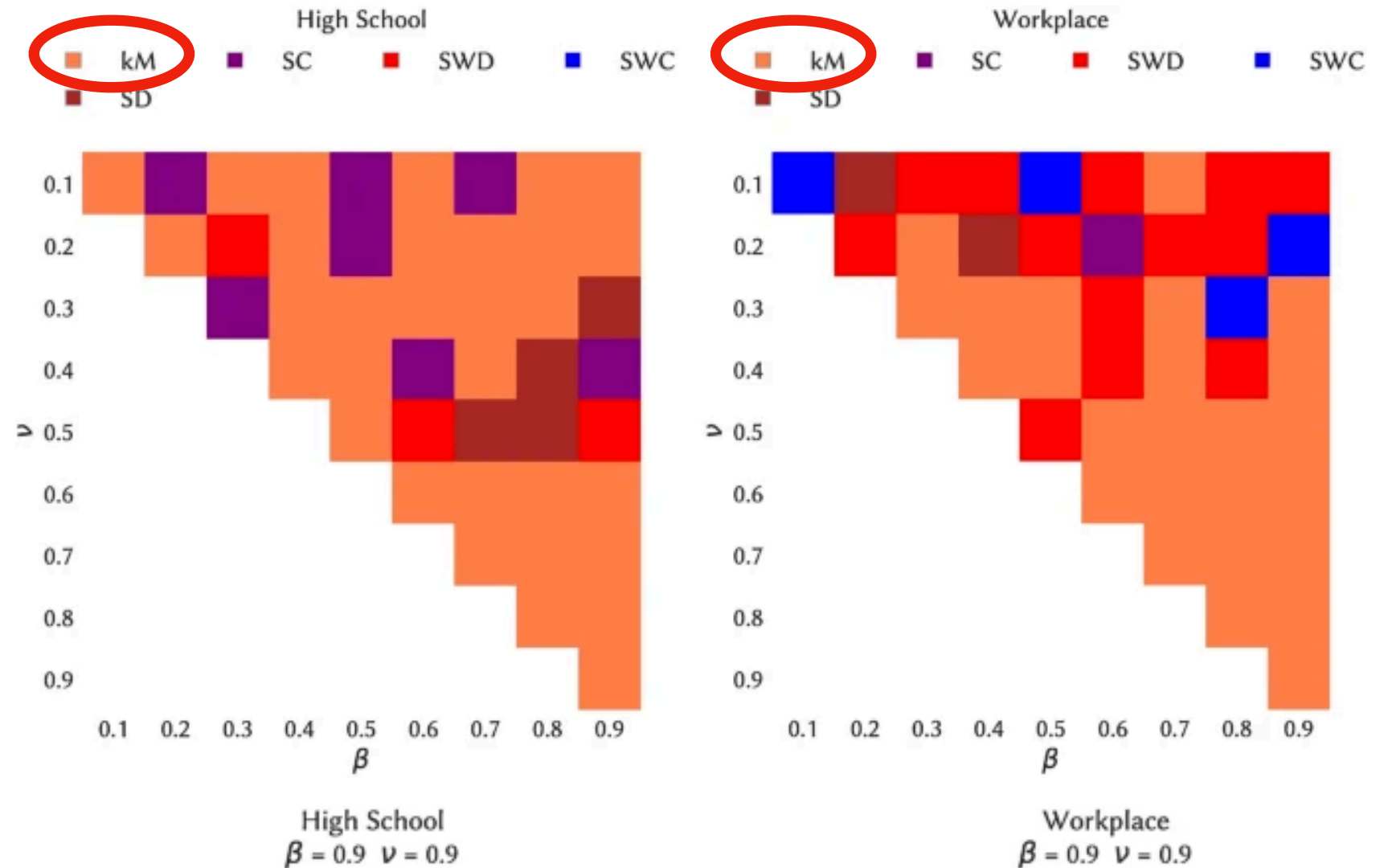
1. consider an SIR process with seed in maximal span cores
2. compare outbreak size with random seed
3. compare with other seeding strategies



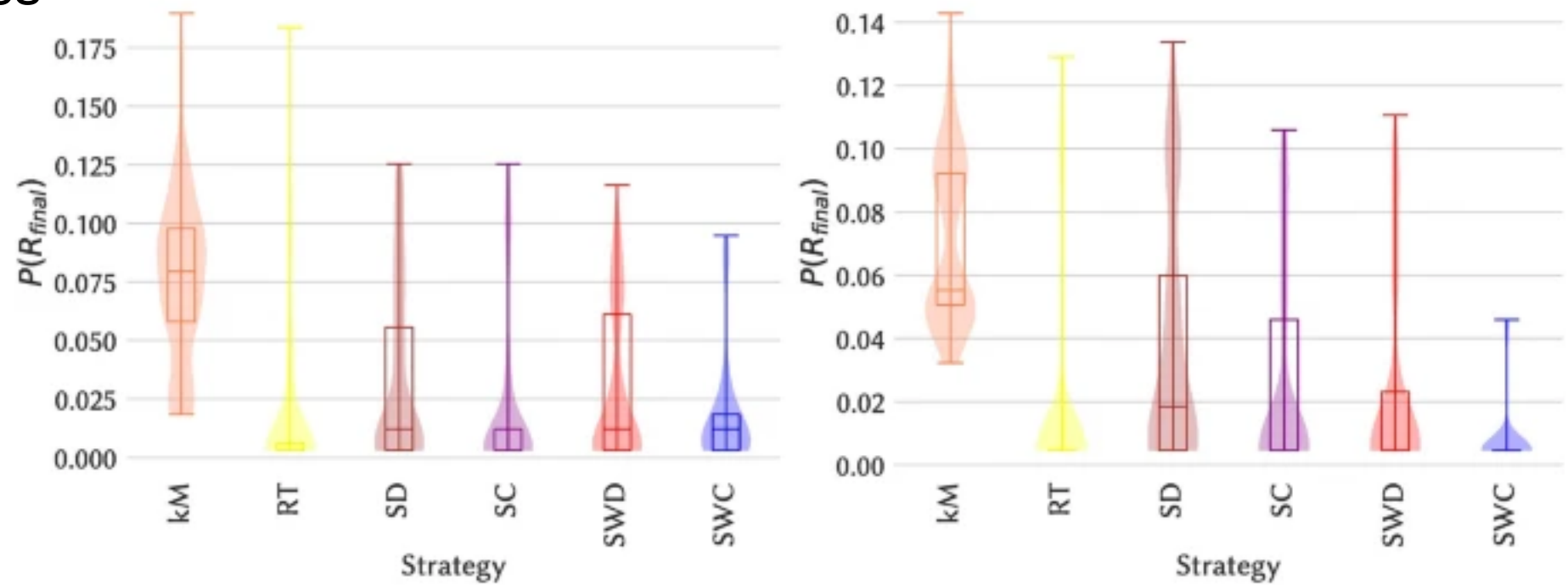
Span cores and spreading processes

Best seeding strategy

kM: cores with largest order
(i.e., most cohesive structures)



Distributions of outbreak sizes



Span-cores

- Generalization of static core decomposition
- Effective algorithms to find (maximal) span-cores
- Uncovers **strongly connected structures** together with their **duration**/span
- Uncovers structures not trivially related to activity
- Broad distributions of durations
- Detection of anomalies in data
- Relevance in spreading processes

➡ Need to take span-core structures into account in temporal network analysis and modelling

> Finding structures: rich club


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The temporal rich club phenomenon

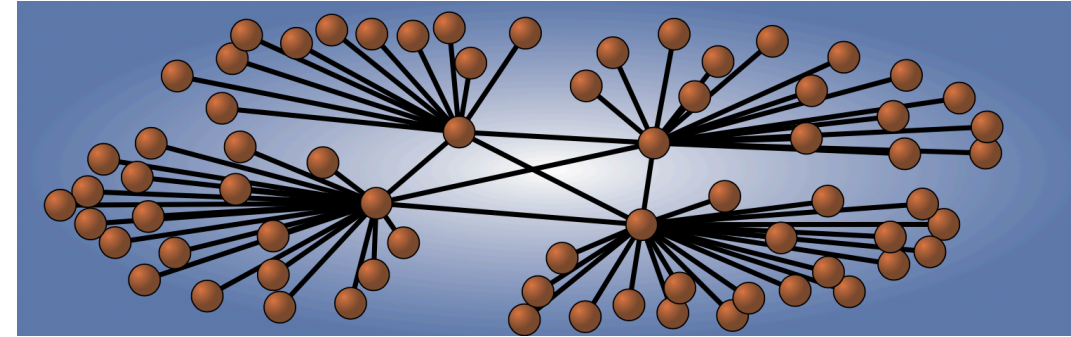
[Nicola Pedreschi](#), [Demian Battaglia](#) & [Alain Barrat](#) 

[Nature Physics](#) (2022) | [Cite this article](#)

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Reminder: rich club for static networks

Are “rich” nodes (large degree) more inter connected (than chance), i.e., forming a “**rich club**”?



$S_{>k}$ = set of nodes with degree $> k$; $N_{>k} \equiv |S_{>k}|$; $E_{>k} \equiv \#$ edges in $S_{>k}$

Rich Club coefficient:

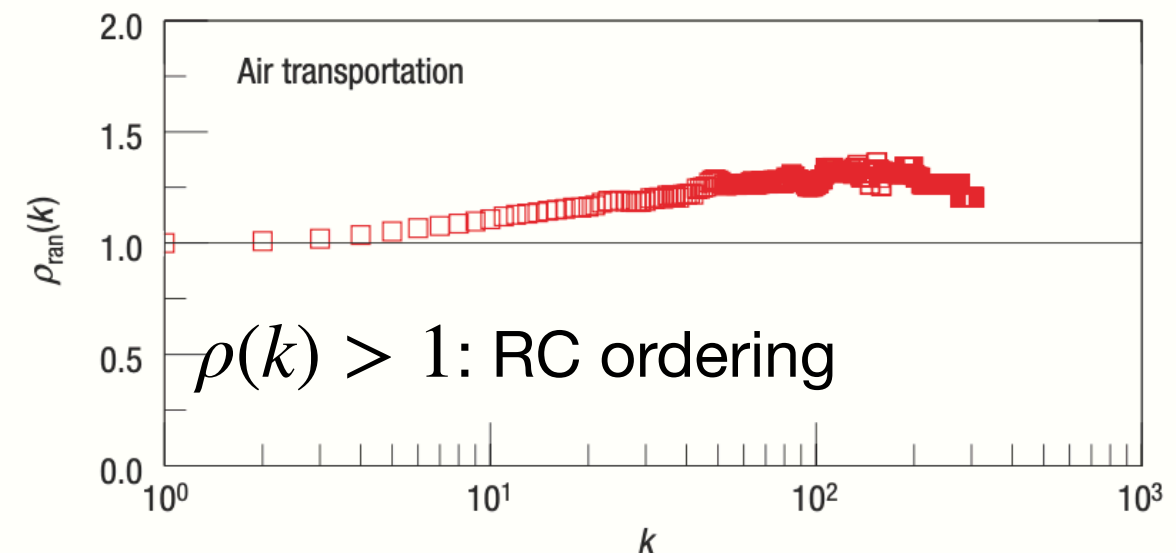
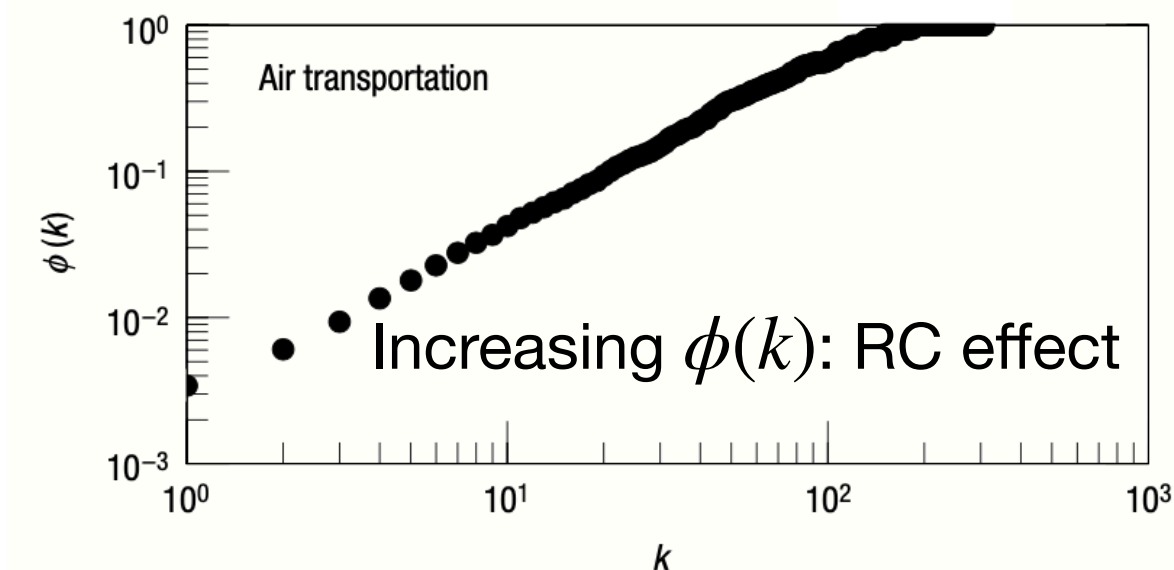
$$\phi(k) \equiv \frac{2E_{>k}}{N_{>k}(N_{>k} - 1)}$$

comparison with null model

Rich Club ordering:

$$\rho(k) \equiv \frac{\phi(k)}{\phi_{rand}(k)}$$

^



Case of temporal networks

Does a rich club effect/ordering in a static aggregated network correspond to

- connections at **unrelated**, possibly casual times?

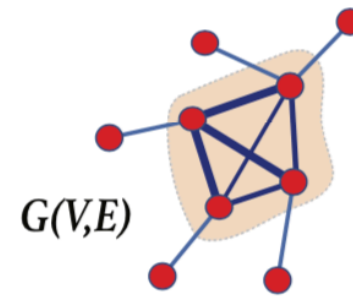
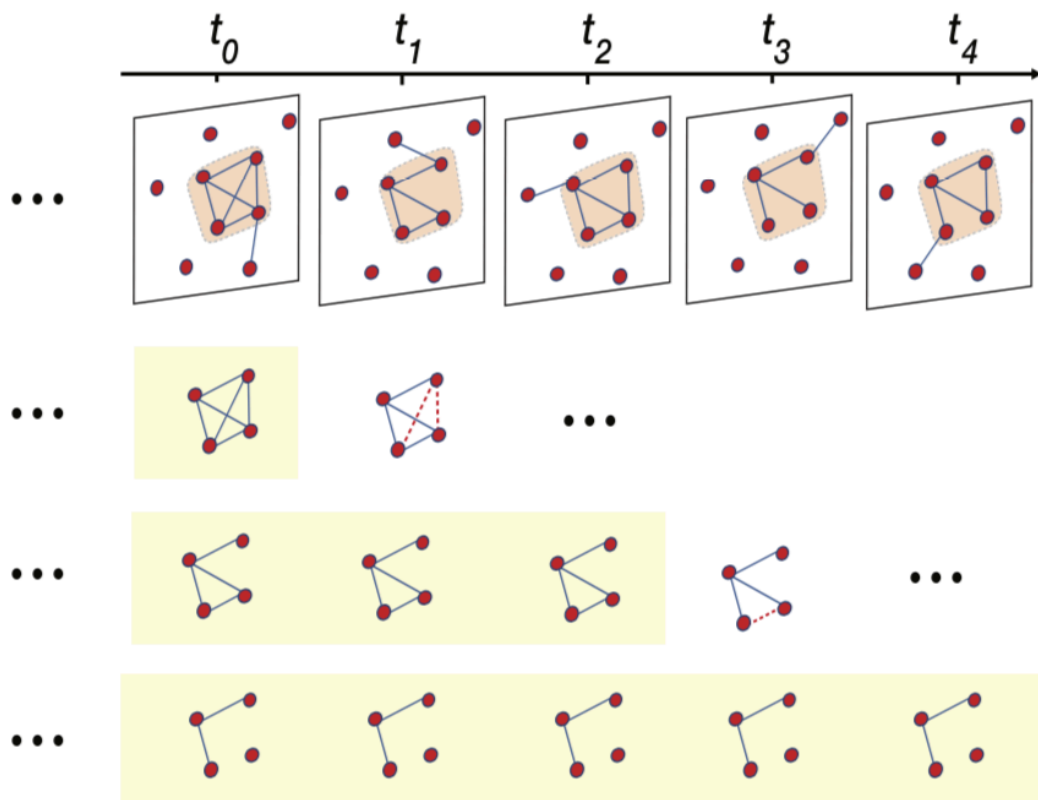
or to

- **actual simultaneous** connections between the high degree nodes?
 - when?
 - how cohesive?
 - how stable?

Case of temporal networks

Are “rich” nodes (large degree) more inter connected *in a simultaneous and stable way*, i.e., forming a “*temporal rich club*”?

$S_{>k}$ = set of nodes with degree $> k$ in the aggregated network; $N_{>k} \equiv |S_{>k}|$
 $E_{>k}(t, \Delta) \equiv \# \text{ edges in } S_{>k} \text{ that remain stable on } [t, t + \Delta[$



Cohesion $\epsilon_{>k}(t, \Delta)$: density of links among $S_{>k}$ **stable** during $[t, t + \Delta[$

6 links $\in E_{>3}(t=t_0, \Delta=1)$

4 links $\in E_{>3}(t=t_0, \Delta=3)$

2 links $\in E_{>3}(t=t_0, \Delta=5)$

Temporal rich club coefficient = maximal cohesion

$$M(k, \Delta) = \max_t \epsilon_{>k}(t, \Delta)$$

$M_{rand}(k, \Delta)$:

for randomised data with same

- activity timeline
- aggregated network

Example 1: US air transportation network (monthly resolution, 2012-2020)

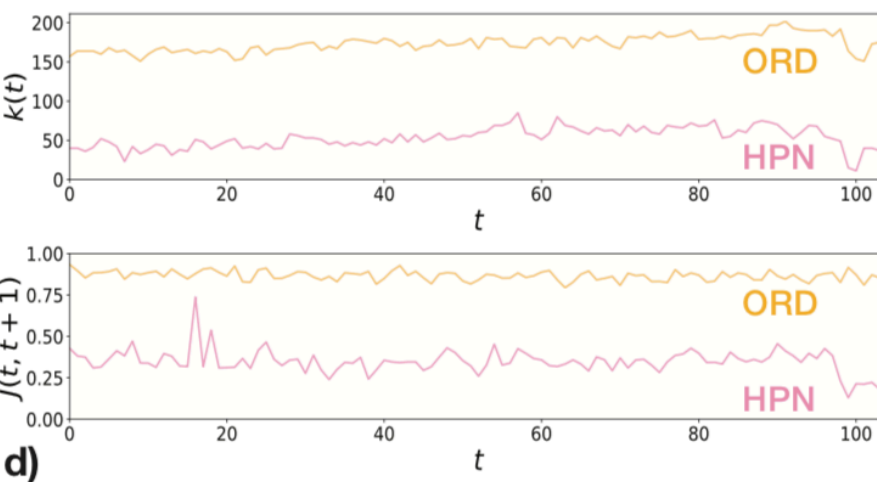
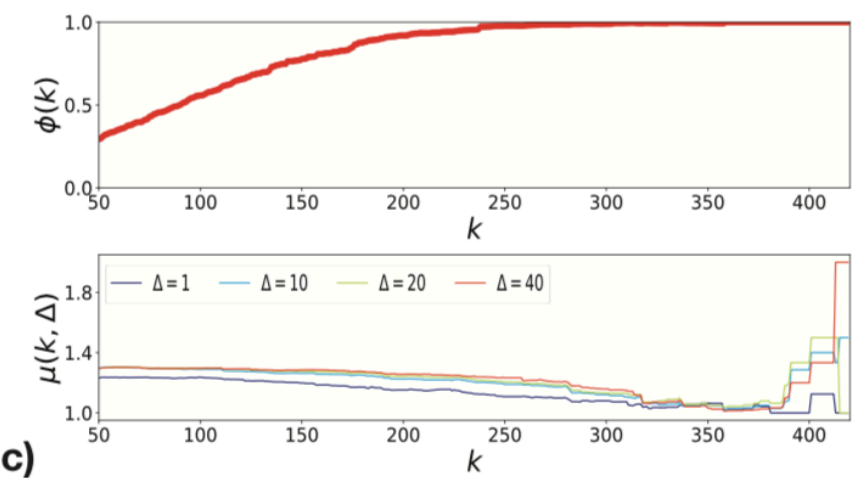
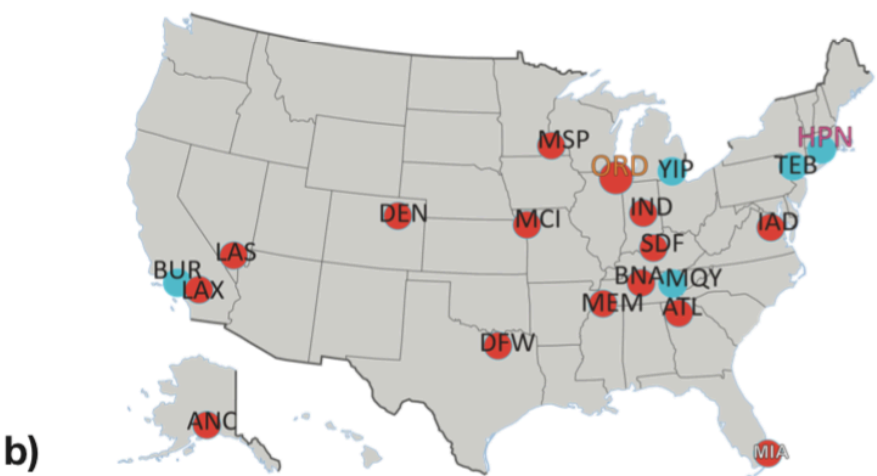
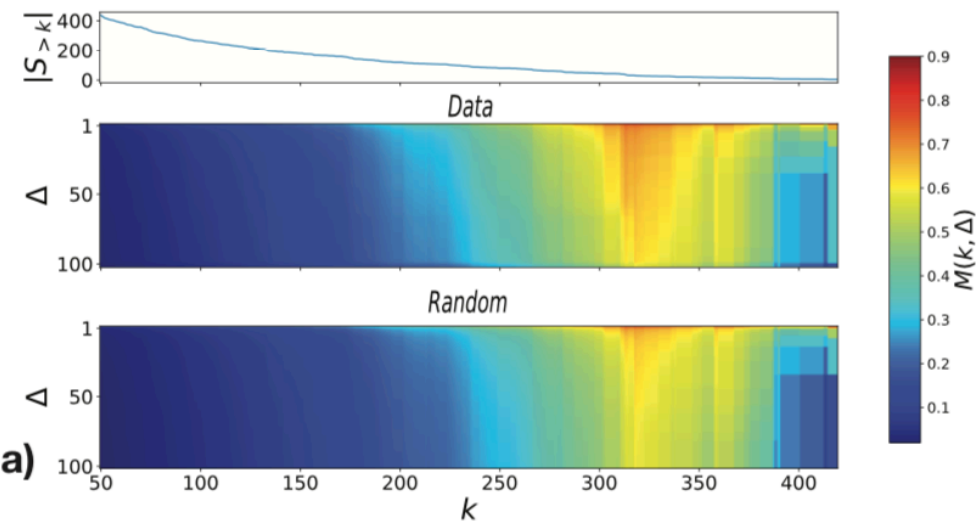
Temporal rich club coefficient = maximal cohesion

$$M(k, \Delta) = \max_t \epsilon_{>k}(t, \Delta)$$

$$\mu(k, \Delta) = M(k, \Delta) / M_{ran}(k, \Delta)$$

- Comparison with null model conserving
- activity timeline
 - aggregated static structure

$\mu > 1$: more stable cohesion than expected by chance



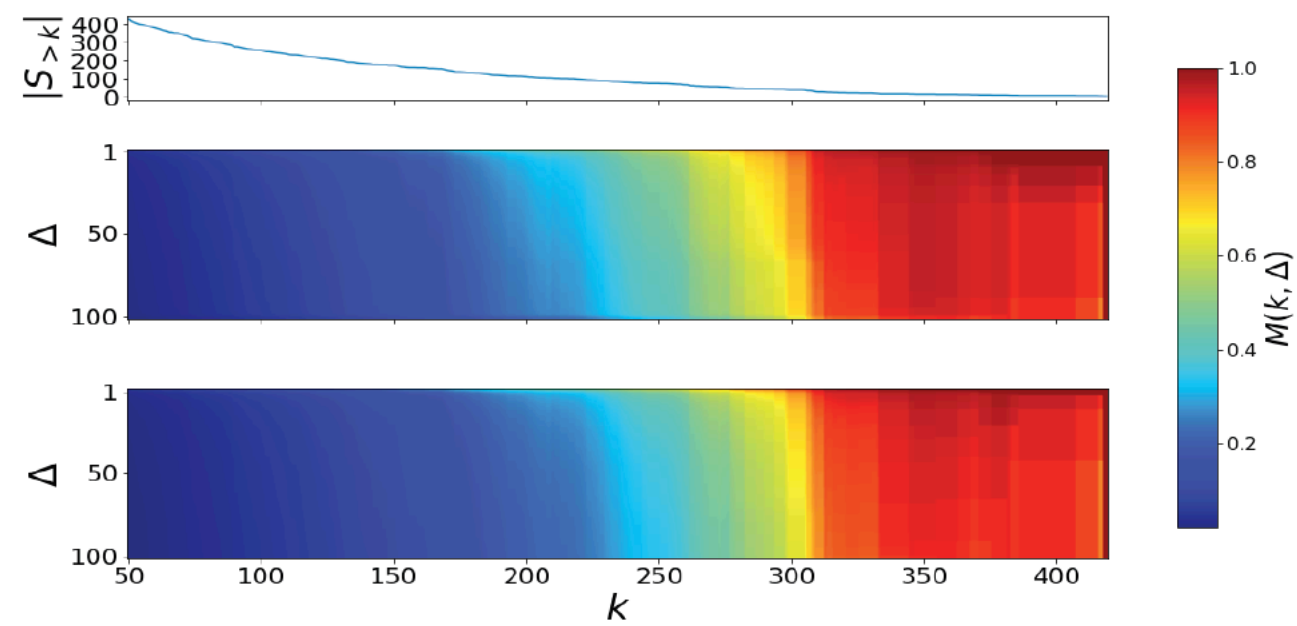
Hubs: stable neighbourhoods
Relievers: fluctuating neighbourhoods
Stable degrees for both

M first increases with k but decreases at very large k:

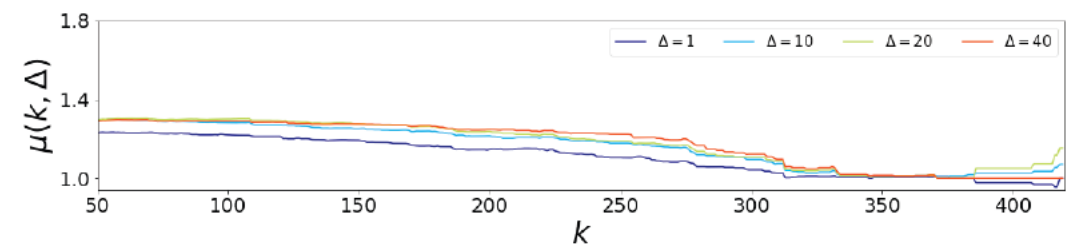
Hubs vs
reliever airports

Very large k: mainly relievers, hence less stable structures

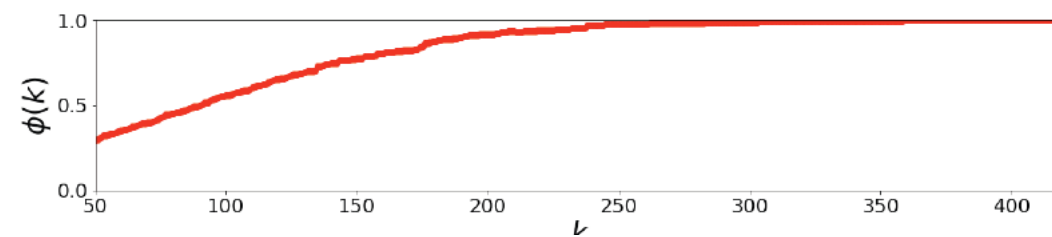
Example 1: US air transportation network (monthly resolution, 2012-2020) with hubs and reliever airports merged



Temporal RC effect + ordering



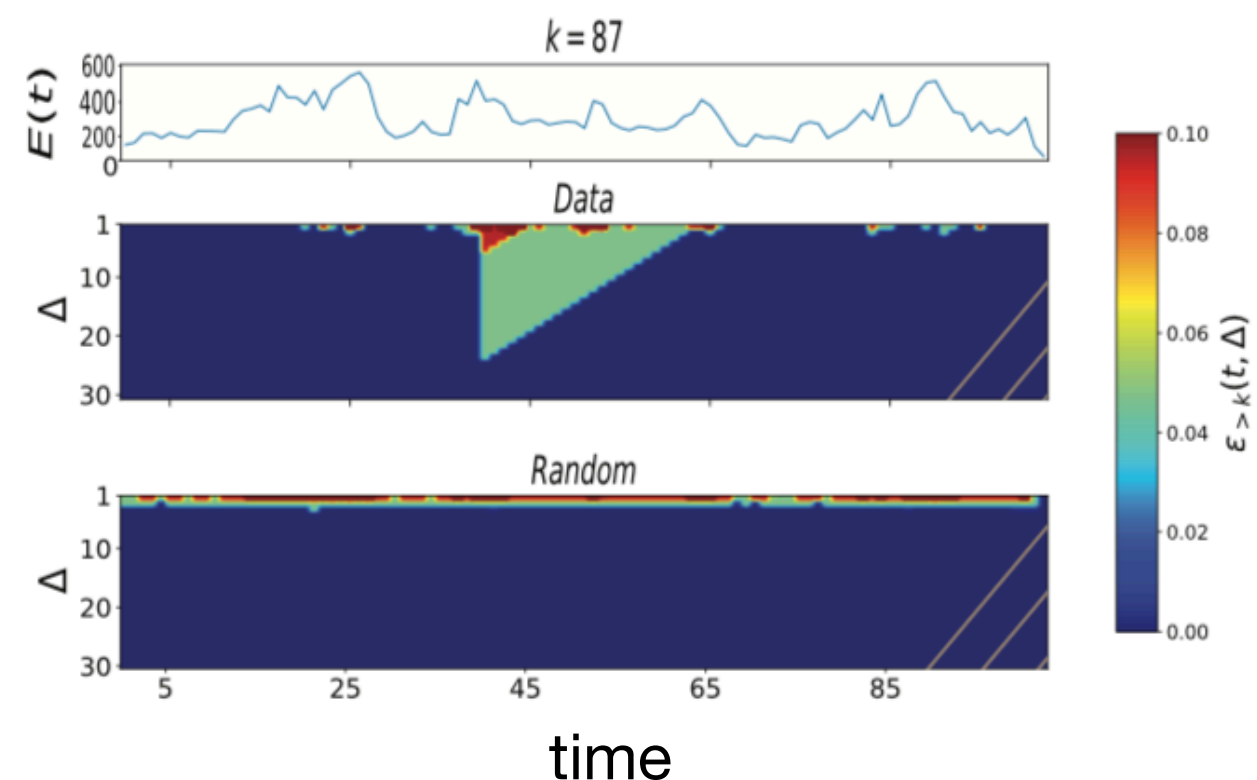
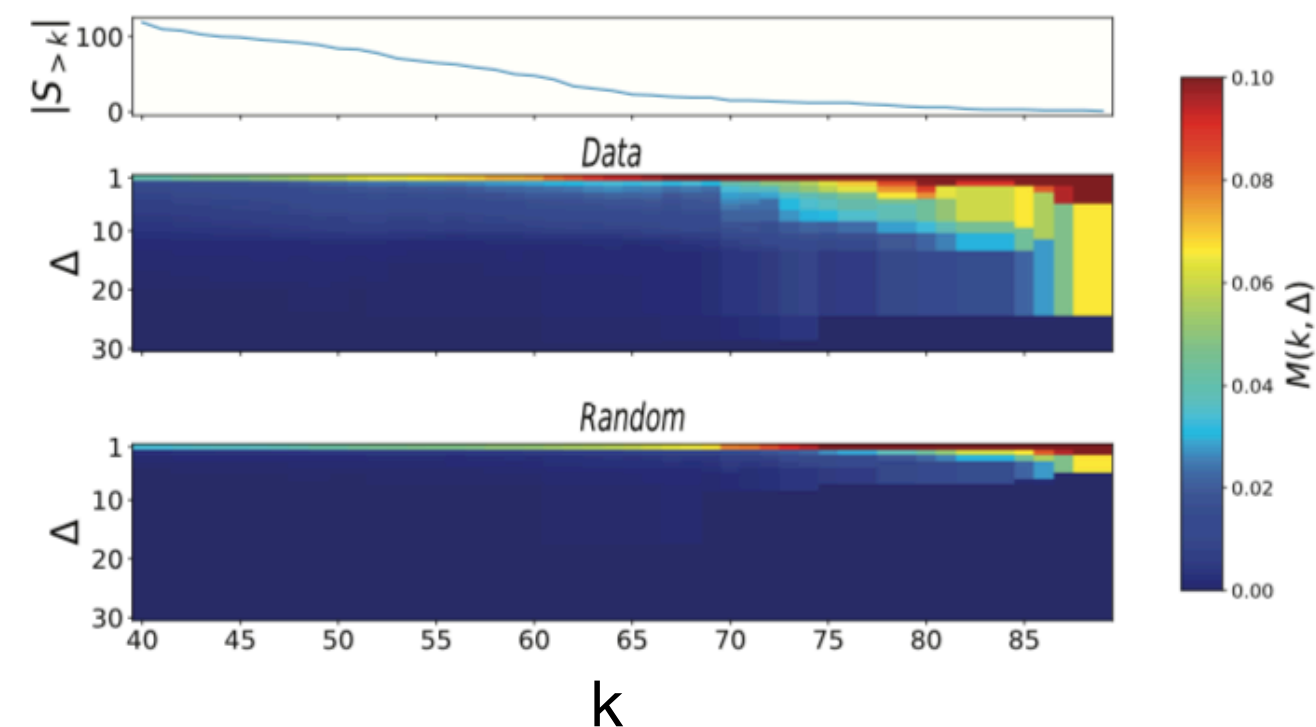
NB: similar static RC as original data



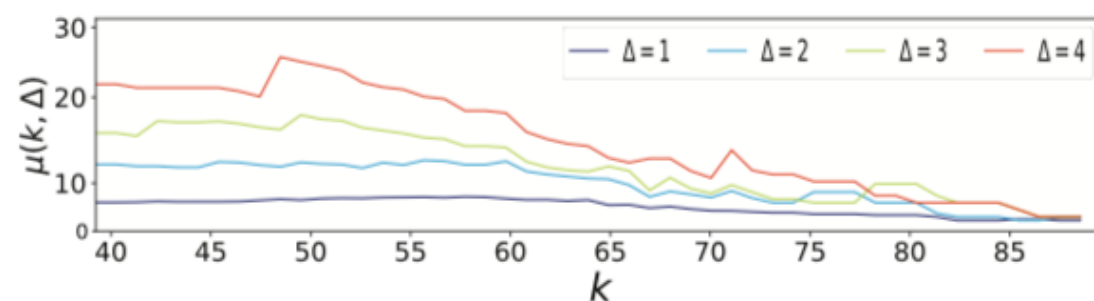
Example 2: primary school contact network

Temporal rich club coefficient = maximal cohesion

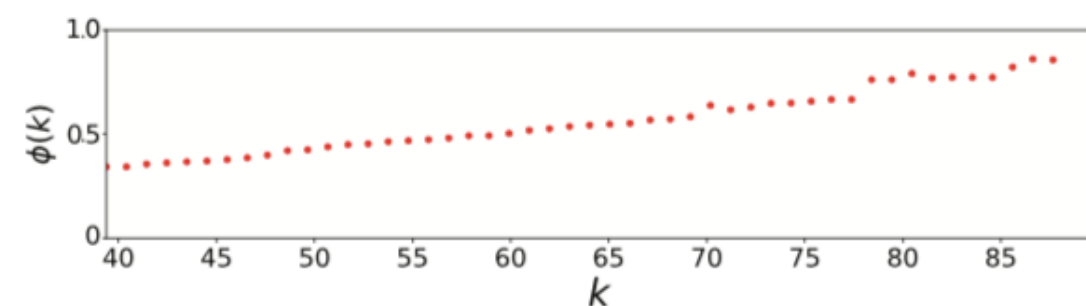
$$M(k, \Delta) = \max_t \epsilon_{>k}(t, \Delta)$$



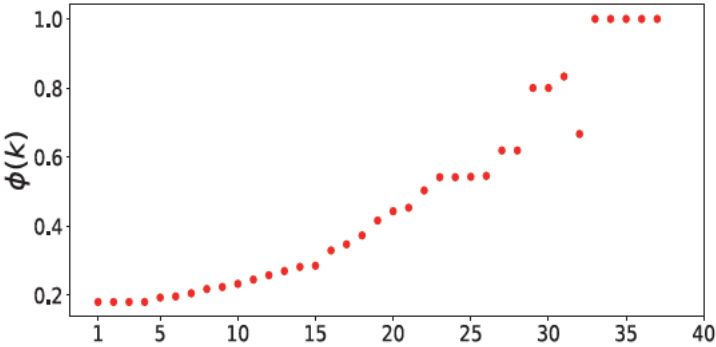
Temporal RC effect + ordering



Much smaller densities than in static network

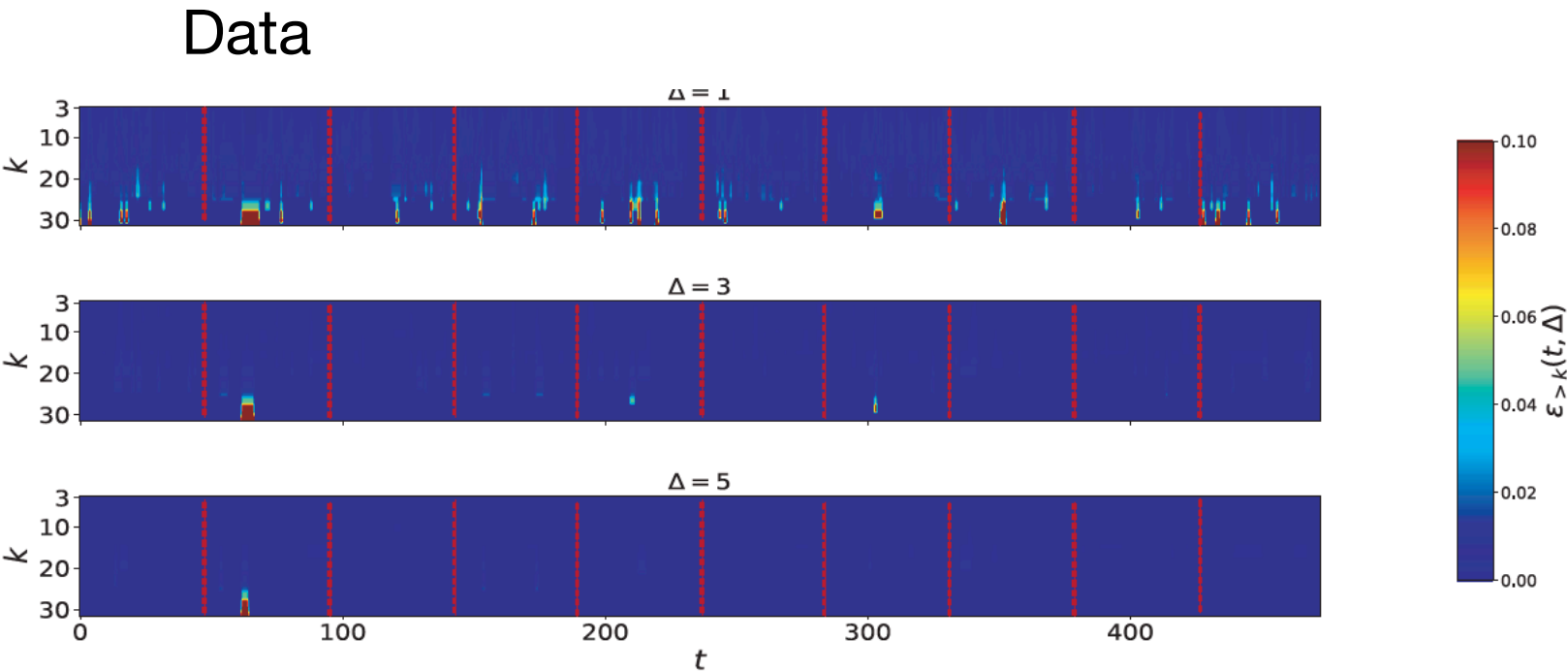
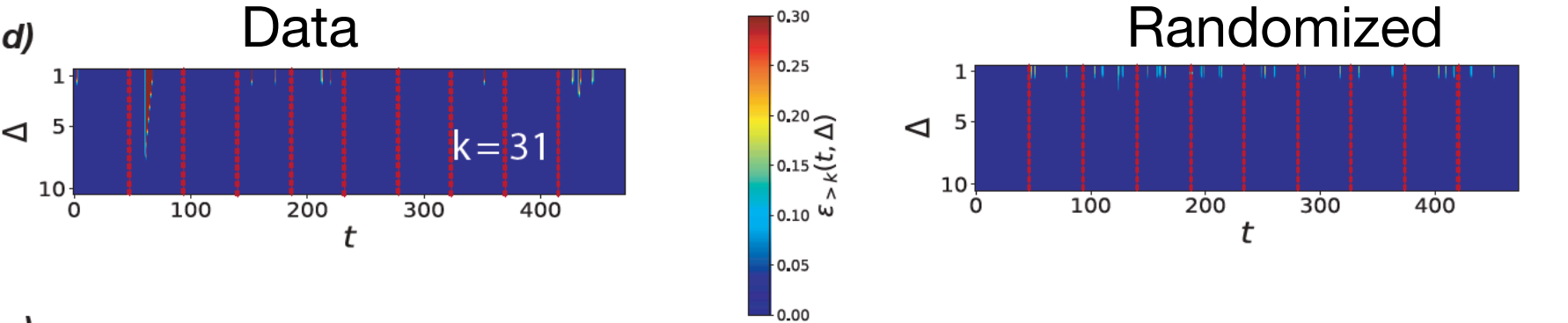


Example 3: workplace contact network



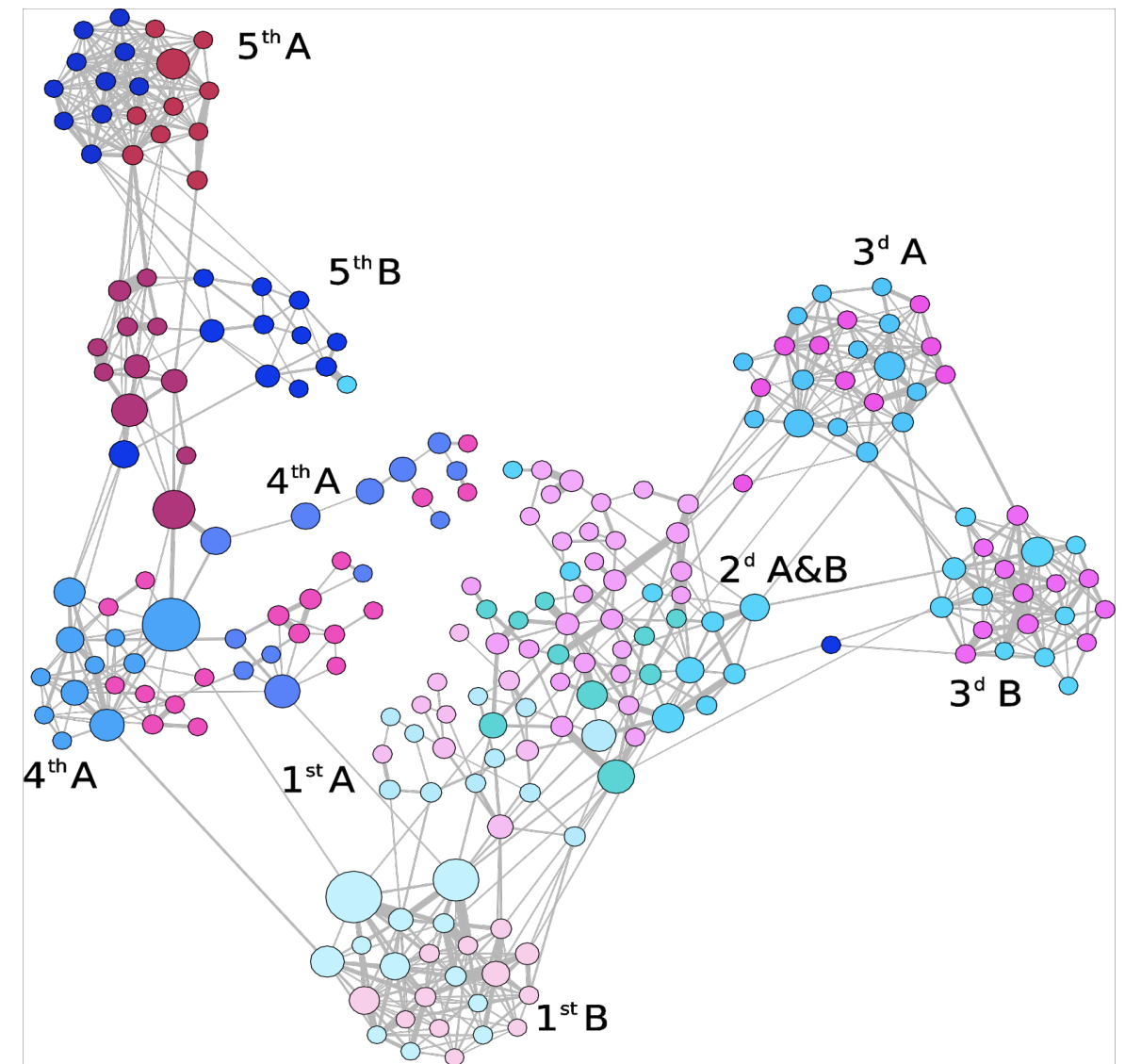
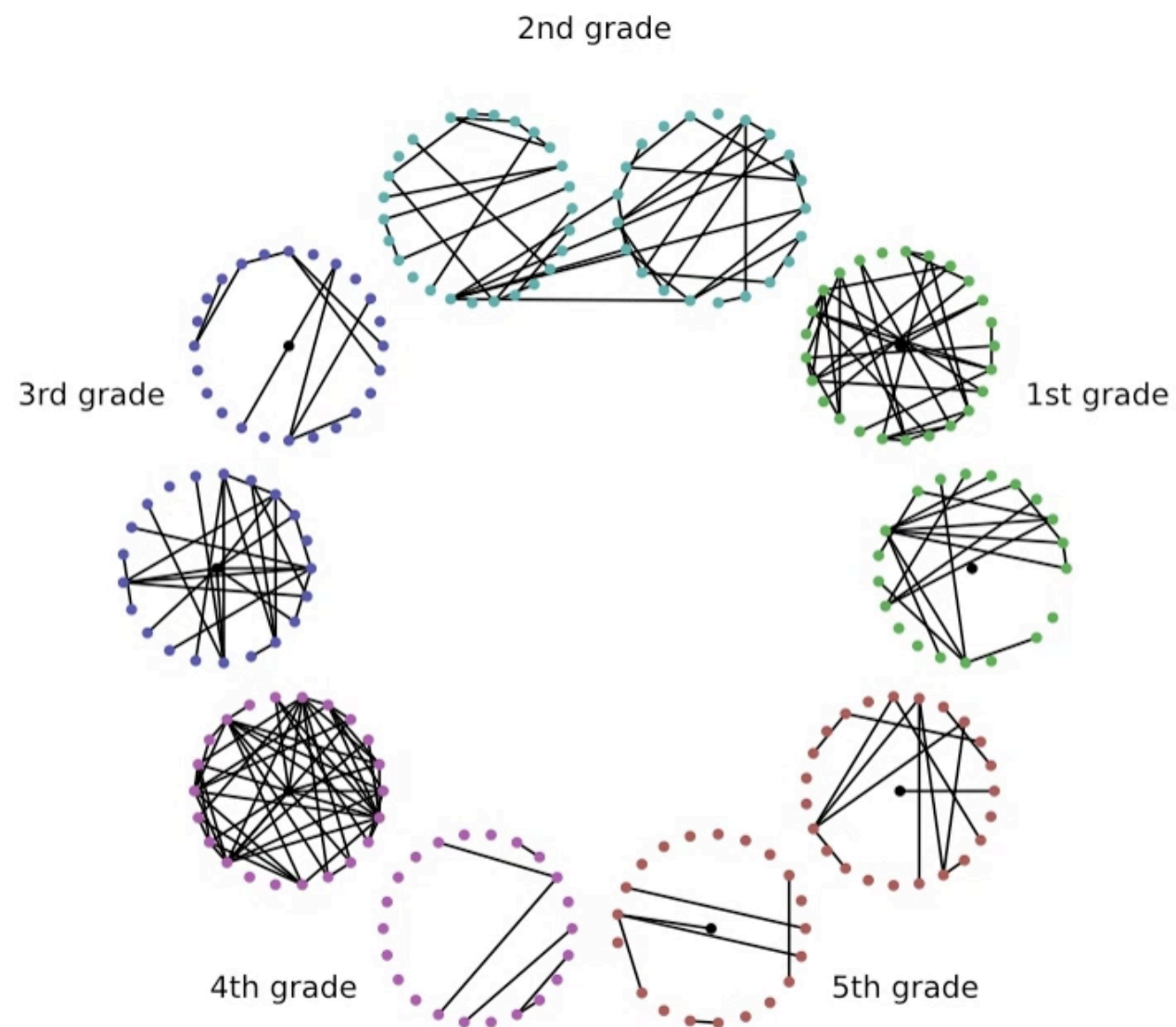
Static rich club effect

No temporal rich club



> Timescales and states

Example: contacts in a primary school,

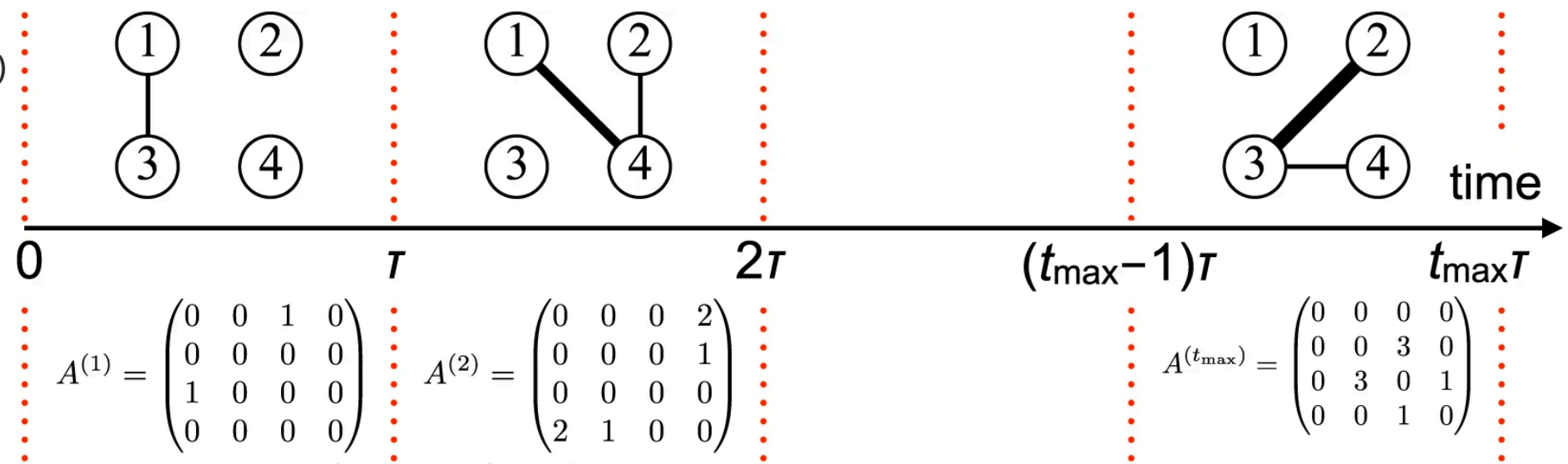


Article | Open Access | Published: 28 January 2019

Detecting sequences of system states in temporal networks

Naoki Masuda & Petter Holme

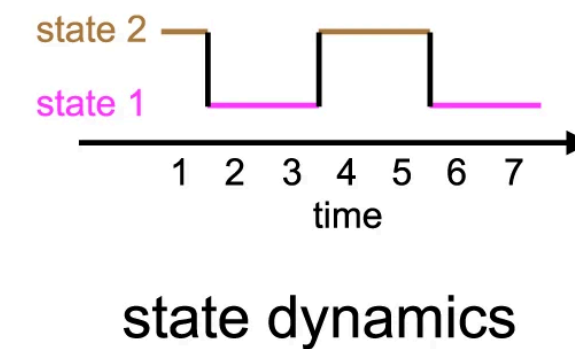
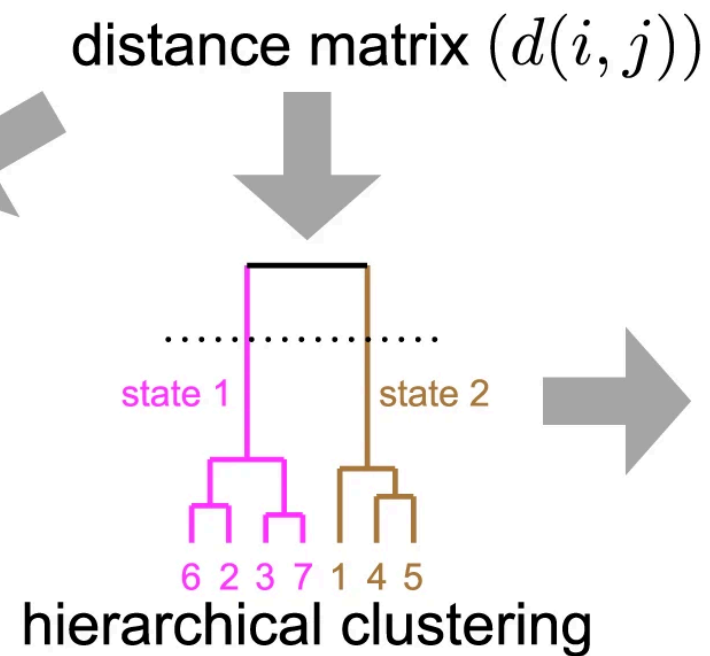
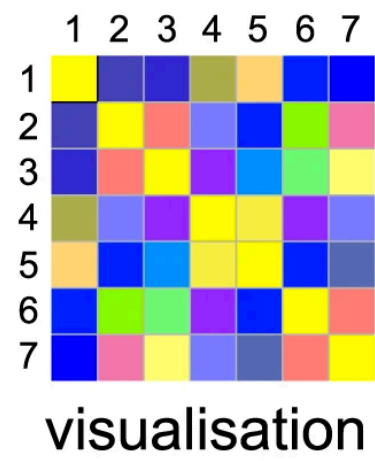
Scientific Reports 9, Article number: 795 (2019)



1. matrix of distance between snapshots
2. hierarchical clustering

→ states

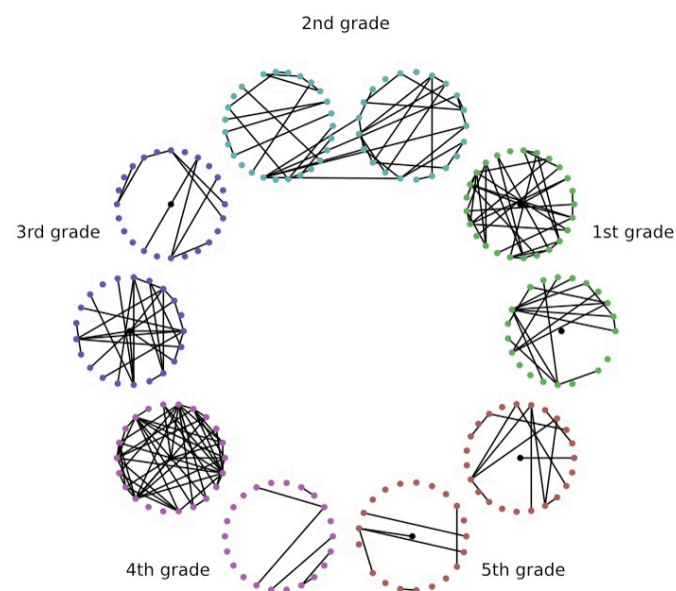
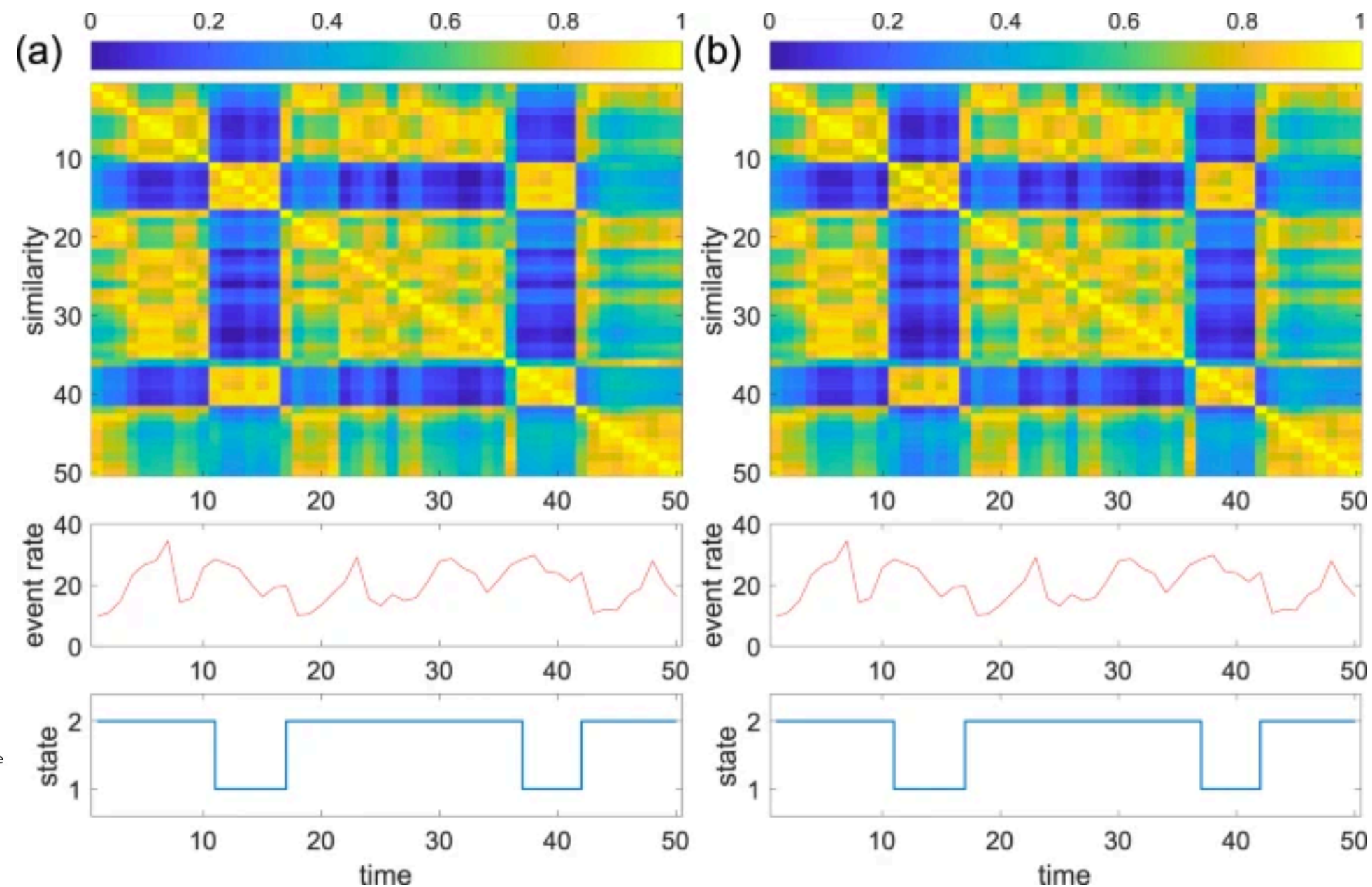
NB:
various possible distances
various clustering algorithms



Detecting sequences of system states in temporal networks

Naoki Masuda  & Petter Holme*Scientific Reports* **9**, Article number: 795 (2019) | [Cite this article](#)

Matrices of similarities between snapshots at times t, t'



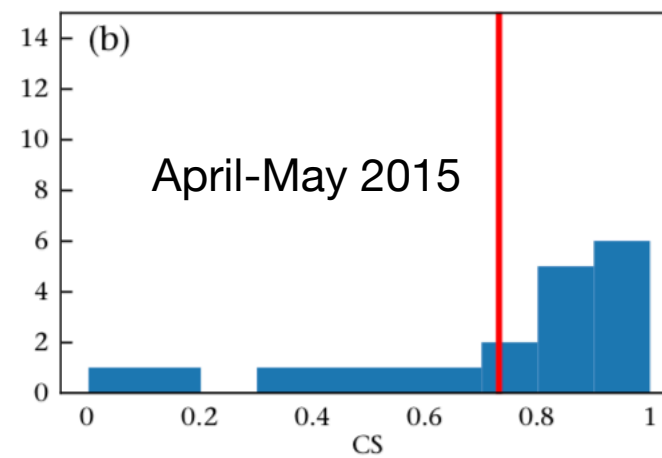
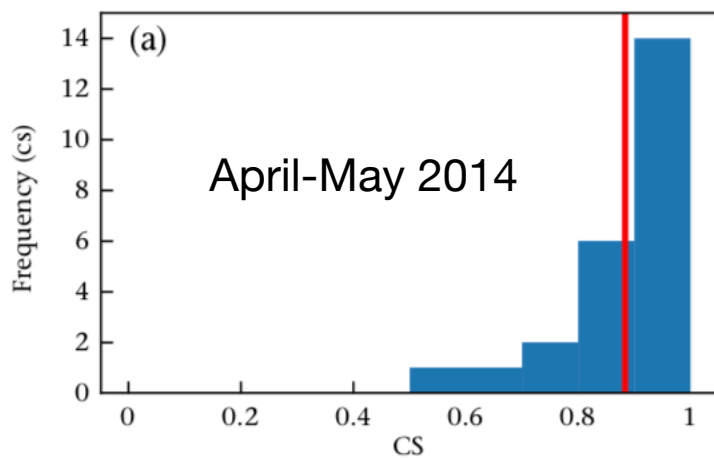
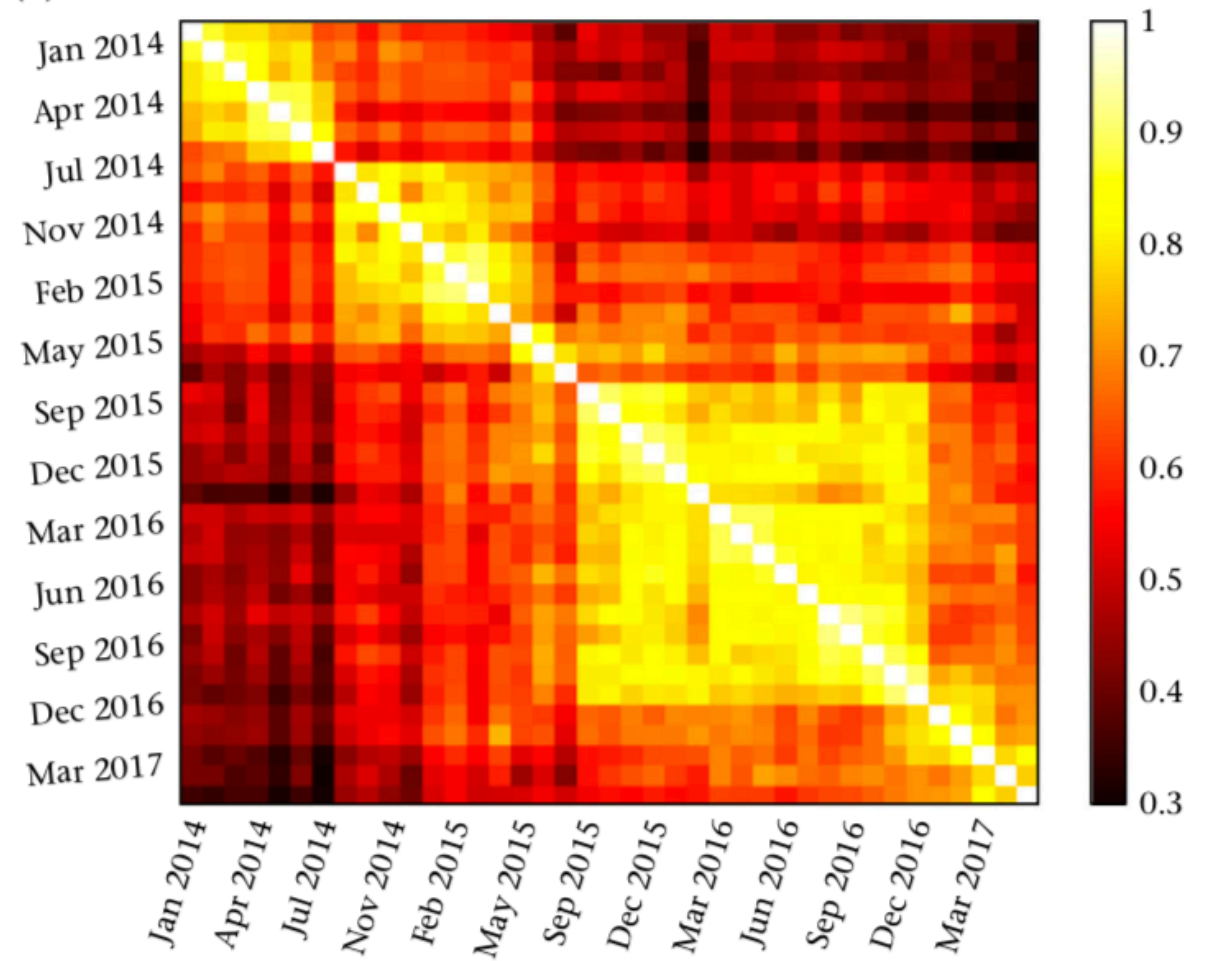
Face-to-face contacts in a primary school

Detecting social (in)stability in primates from their temporal co-presence network

Valeria Gelardi ^a, Joël Fagot ^b, Alain Barrat ^{a, c}, Nicolas Claidière ^b  

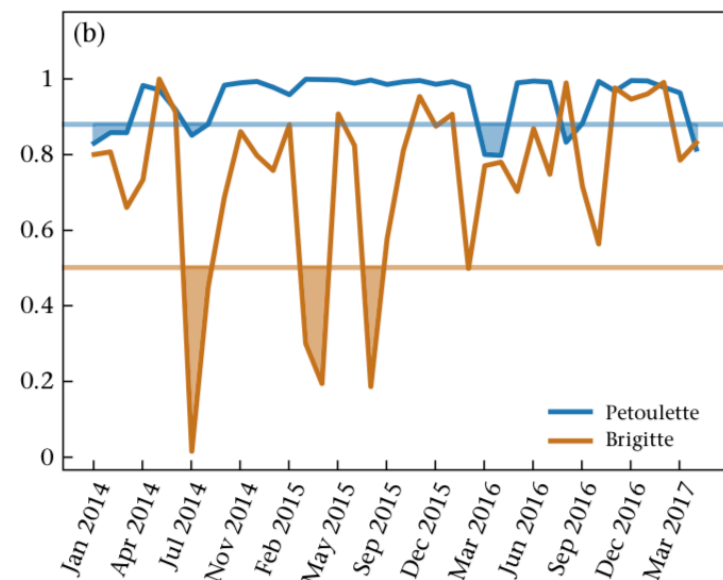
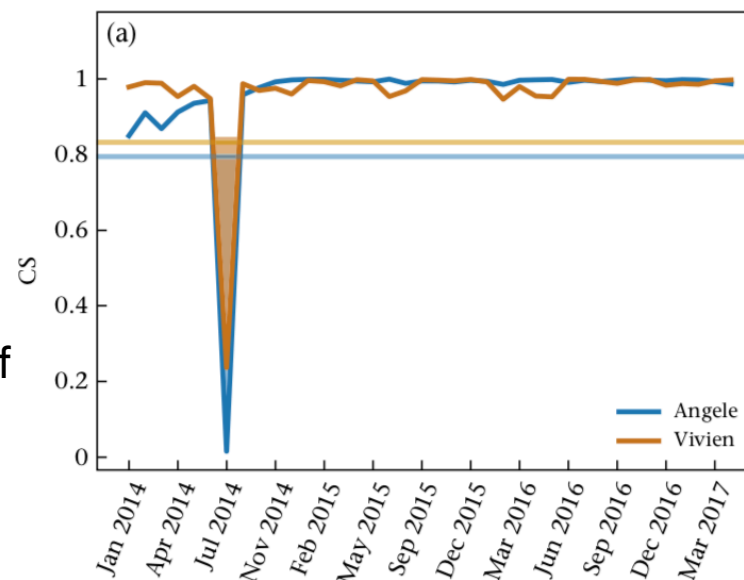
Laboratoire de
Psychologie
Cognitive

Aix-Marseille
université
CNRS



Distributions of similarities of ego-networks
(analysis beyond the average):

Comparison between
successive ego networks of
an individual, $CS(t, t+1)$:

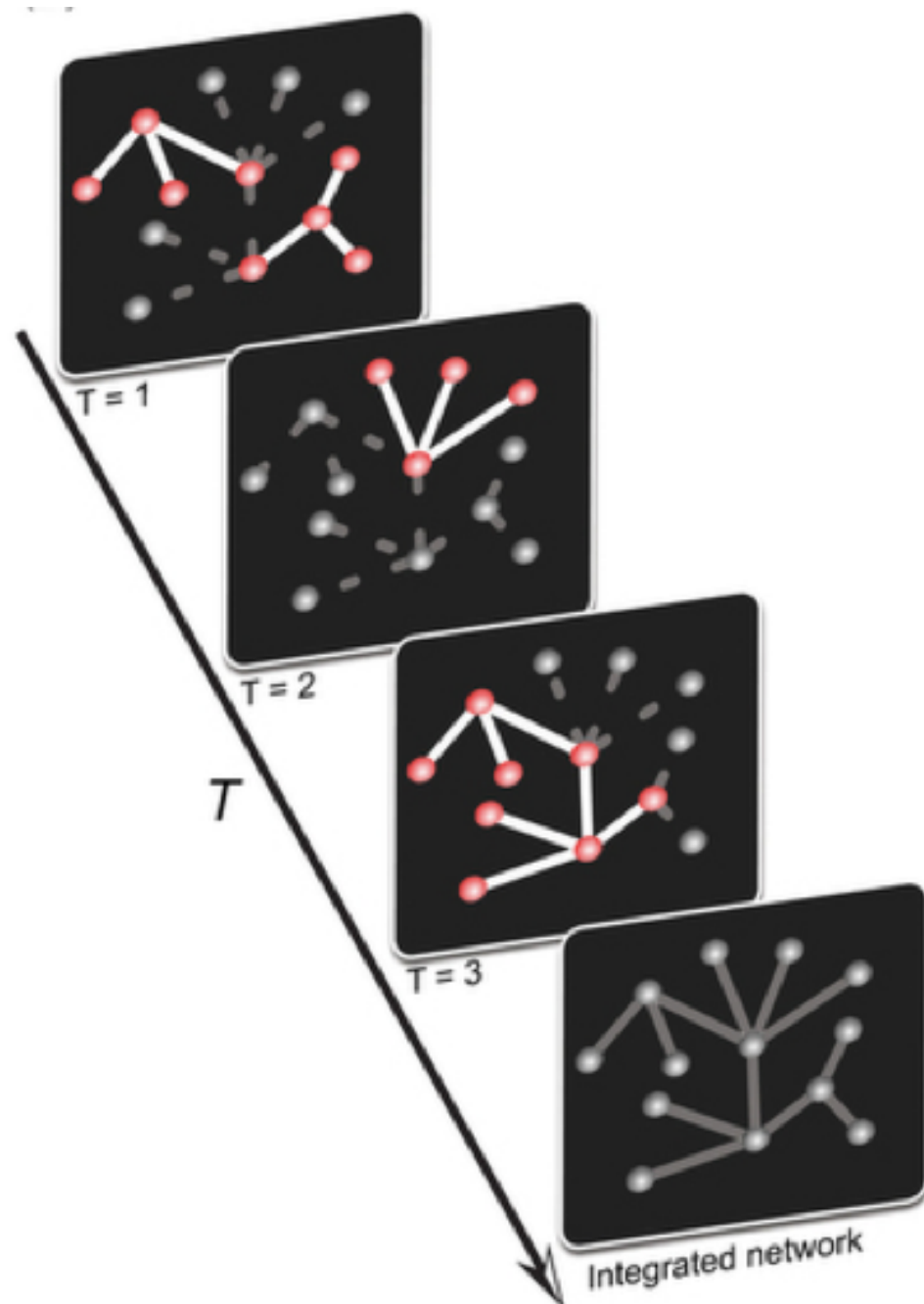


> Models
of temporal networks

> activity-driven model

Activity-driven network

Model: N nodes, each with an “activity” a , taken from a distribution $F(a)$



At each time step:

- node i active with probability $a(i)$
- each active node generate m links to other randomly chosen nodes
- iterate with no memory

Aggregate degree distribution $\sim F$

No memory, no correlations...

“Toy” model allowing for analytical computations

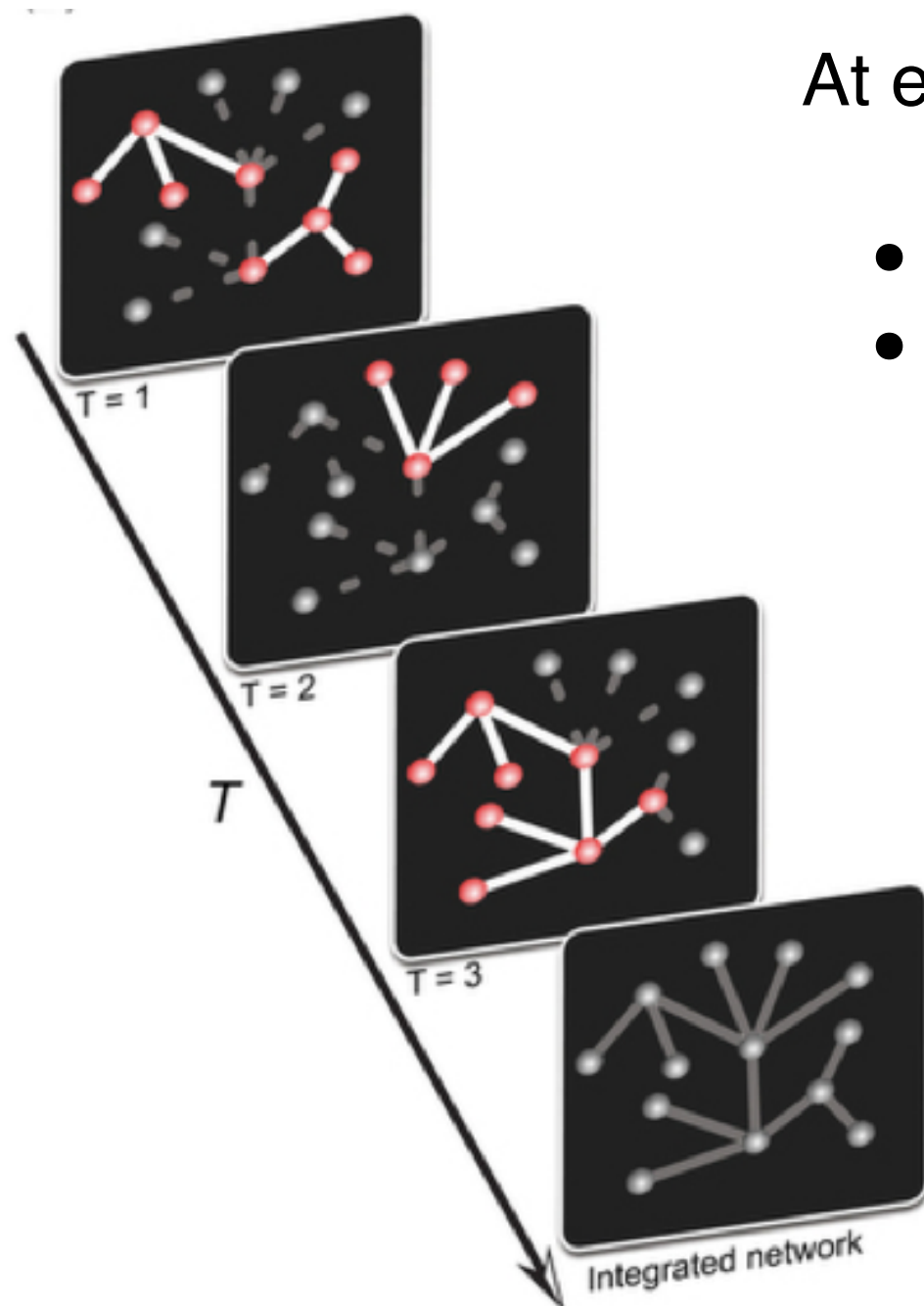
Activity-driven network **with memory**

Model: N nodes, each with an “activity” a , taken from a distribution $F(a)$

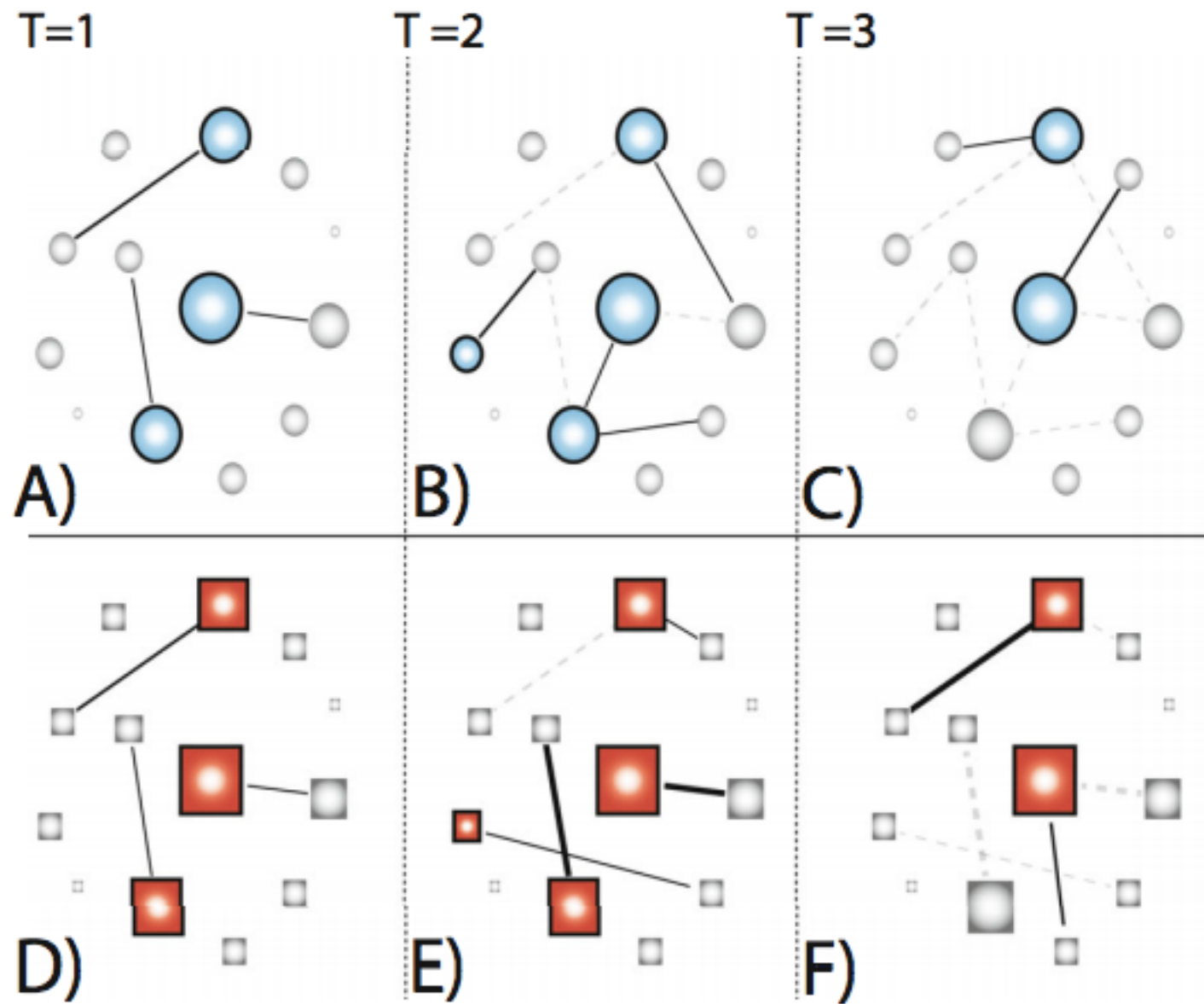
At each time step:

- each node i becomes active with probability $a(i)$
- each active node generate m links to other nodes; if it has already been in contact with n distinct nodes, the new link is
 - towards a new node with proba $p(n)=c/(c+n)$
 - towards an already contacted node with proba $1-p(n)$

(reinforcement mechanism seen in data)



Memory-less



With Memory

> Generative models
from data

> Surrogate temporal networks from known empirical statistics

- Generate static underlying structure
- Generate timelines of events
 - known $P(\Delta t)$: generate successive events with inter-event times taken from $P(\Delta t)$
 - known $P(\Delta t)$ and $P(n)$: assign a number of events to each link from $P(n)$, and inter-event times from $P(\Delta t)$
 - known $P(\Delta t)$, $P(n)$, $P(\tau)$
 - known intervals of activity or overall activity timeline
 - ...

> Null Models
of temporal networks

What are null models?

- ensemble of instances of **randomly built** systems
- that **preserve** some properties of the studied systems

Aim:

- understand which properties of the studied system are simply random, and which ones denote an underlying mechanism or organizational principle
- compare measures with the known values of a random case

Random times

for each link event: pick time at random



keeps:

- link structure
- number of events per link
- corresponding static correlations

destroys:

- global time ordering
- activity timeline
- burstiness
- all temporal correlations

Time shuffling

shuffle times of events

ID1	ID2	time
-----	-----	------

1	4	2
---	---	---

2	3	8
---	---	---

1	5	12
---	---	----

3	4	15
---	---	----

.....



ID1	ID2	time
-----	-----	------

1	4	8
---	---	---

2	3	15
---	---	----

1	5	2
---	---	---

3	4	12
---	---	----

.....

keeps:

- link structure
- number of events per link
- corresponding static correlations
- global time ordering and activity timeline

destroys:

- interevent times
- all temporal correlations

Interval shuffling

for each link: randomize sequence of inter-event durations



for each link: randomize sequence of contacts



keeps:

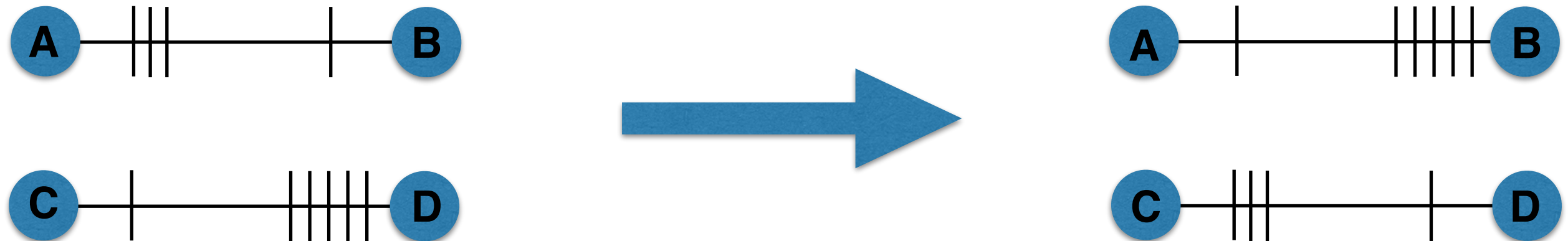
- link structure
- number of events per link
- corresponding static correlations
- link burstiness

destroys:

- all temporal correlations
- activity timeline

Link-sequence shuffling

Randomly exchange sequence of events of different links



keeps:

- link structure
- distribution of link weights
- global activity timeline
- link burstiness

destroys:

- number of events per link & corresponding correlations
- correlations between structure and activity
- all temporal correlations

NB: weight-conserving link-sequence shuffling

[Home](#) → [SIAM Review](#) → [Vol. 64, Iss. 4 \(2022\)](#) → [10.1137/19M1242252](#)

[← Previous Article](#)

Randomized Reference Models for Temporal Networks

Authors: Laetitia Gauvin, Mathieu Génois, Márton Karsai, Mikko Kivelä, Taro Takaguchi, Eugenio Valdano, and Christian L. Vestergaard  [AUTHORS INFO & AFFILIATIONS](#)

<https://doi.org/10.1137/19M1242252>

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SUPPLEMENTARY MATERIALS

BibTeX

Tools

”

arXiv > physics > arXiv:1806.04032

Physics > Physics and Society

[Submitted on 11 Jun 2018 (v1), last revised 15 Dec 2022 (this version, v4)]

Randomized reference models for temporal networks

Laetitia Gauvin, Mathieu Génois, Márton Karsai, Mikko Kivelä, Taro Takaguchi, Eugenio Valdano, Christian L. Vestergaard

TABLE IV.2: Effects of MRRMs on features of temporal networks. See Table IV.1 for definitions of features. Colored symbols show to what extent each feature is conserved. Informal definitions are found in the tablenotes (detailed definitions are found in Supplementary Table S1).

Canonical name	Common name	topological G^{stat}	k_i	L	weighted a_i^\dagger	s_i	$n_{(i,j)}^\dagger$	$w_{(i,j)}$	temp. A^t	node $\alpha_i^{m\dagger}$	$\Delta\alpha_i^m$	d_i^t	link $\tau_{(i,j)}^{m\dagger}$	$\Delta\tau_{(i,j)}^m$	$t_{(i,j)}^1$	$t_{(i,j)}^w$
$P[E]$	Instant-event shuffling	—	—	—	—	μ	—	—	μ	—	—	μ	—	—	—	—
$P[p(\tau)]$	Event shuffling	—	—	—	—	μ	—	—	μ	—	—	μ	p	—	—	—
Link shufflings (LS):																
$P[p_{\mathcal{L}}(\Theta)]$	LS	—	μ	\mathbf{x}	μ	μ	p	p	\mathbf{x}	—	—	$\mu\tau$	$p_{\mathcal{L}}$	$p_{\mathcal{L}}$	p	p
$P[\chi_\lambda, p_{\mathcal{L}}(\Theta)]$	Connected LS	χ_λ	μ	\mathbf{x}	μ	μ	p	p	\mathbf{x}	—	—	$\mu\tau$	$p_{\mathcal{L}}$	$p_{\mathcal{L}}$	p	p
$P[\mathbf{k}, p_{\mathcal{L}}(\Theta)]$	Degree-constrained LS	—	\mathbf{x}	\mathbf{x}	μ	μ	p	p	\mathbf{x}	—	—	$\mu\tau$	$p_{\mathcal{L}}$	$p_{\mathcal{L}}$	p	p
$P[\mathbf{k}, \chi_\lambda, p_{\mathcal{L}}(\Theta)]$	Connected, degree-constr. LS	χ_λ	\mathbf{x}	\mathbf{x}	μ	μ	p	p	\mathbf{x}	—	—	$\mu\tau$	$p_{\mathcal{L}}$	$p_{\mathcal{L}}$	p	p
Timeline shufflings (TS):																
$P[\mathcal{L}, E]$	TS	\mathbf{x}	\mathbf{x}	\mathbf{x}	—	μ	—	μ	μ	—	—	μ	—	—	—	—
$P[\mathbf{w}]$	Weight-constrained TS	\mathbf{x}	\mathbf{x}	\mathbf{x}	—	\mathbf{x}	—	\mathbf{x}	μ	—	—	μ	—	—	—	—
$P[\pi_{\mathcal{L}}(\Delta\tau), \mathbf{t}^1]$	Inter-event shuffling	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	μ	—	—	μ	$\mu_{\mathcal{L}}$	$\pi_{\mathcal{L}}$	\mathbf{x}	\mathbf{x}
$P[\mathcal{L}, p(\tau)]$	TS	\mathbf{x}	\mathbf{x}	\mathbf{x}	μ	μ	μ	μ	μ	—	—	μ	p	—	—	—
$P[\pi_{\mathcal{L}}(\tau)]$	Local TS	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	μ	—	—	μ	$\pi_{\mathcal{L}}$	—	—	—
$P[\pi_{\mathcal{L}}(\tau), \mathbf{t}^1, \mathbf{t}^w]$	Activity-constrained TS	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	μ	—	—	μ	$\pi_{\mathcal{L}}$	$\mu_{\mathcal{L}}$	\mathbf{x}	\mathbf{x}
$P[\pi_{\mathcal{L}}(\tau), \pi_{\mathcal{L}}(\Delta\tau)]$	Interval shuffling	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	μ	—	—	μ	$\pi_{\mathcal{L}}$	$\pi_{\mathcal{L}}$	—	—
$P[\pi_{\mathcal{L}}(\tau), \pi_{\mathcal{L}}(\Delta\tau), \mathbf{t}^1]$	Inter-event shuffling	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	μ	—	—	μ	$\pi_{\mathcal{L}}$	$\pi_{\mathcal{L}}$	\mathbf{x}	\mathbf{x}
$P[\text{per}(\Theta)]$	Timeline shifting	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	μ	—	—	μ	\mathbf{x}	\mathbf{x}	—	—
Sequence shufflings (SeqS):																
$P[p_{\mathcal{T}}(\Gamma)]$	SeqS	\mathbf{x}	\mathbf{x}	\mathbf{x}	—	\mathbf{x}	—	\mathbf{x}	p	—	—	$p\tau$	—	—	—	—
$P[p_{\mathcal{T}}(\Gamma), \chi_{\mathbb{N}^+}(\mathbf{A})]$	Activity-constrained SeqS	\mathbf{x}	\mathbf{x}	\mathbf{x}	—	\mathbf{x}	—	\mathbf{x}	p, H	—	—	$p\tau$	—	—	—	—
Snapshot shufflings (SnapS):																
$P[\mathbf{t}]$	SnapS	—	—	—	—	μ	—	—	\mathbf{x}	—	—	$\mu\tau$	—	—	—	—
$P[\mathbf{d}]$	Degree-constrained SnapS	—	—	—	—	μ	—	—	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	—	—	—	—
$P[\text{iso}(\Gamma)]$	Isomorphic SnapS	—	—	—	—	μ	—	—	\mathbf{x}	—	—	$\pi\tau$	—	—	—	—
$P[p(\mathbf{t}, \tau)]$	SnapS	—	—	—	—	μ	—	—	\mathbf{x}	—	—	$\mu\tau$	$\pi\tau$	—	—	—
Link-timeline intersections:																
$P[\mathcal{L}, p_{\mathcal{L}}(\Theta)]$	Topology-constrained LS	\mathbf{x}	\mathbf{x}	\mathbf{x}	μ	μ	p	p	\mathbf{x}	—	—	$\mu\tau$	$p_{\mathcal{L}}$	$p_{\mathcal{L}}$	p	p
$P[\mathbf{w}, p_{\mathcal{L}}(\Theta)]$	Weight-constrained LS	\mathbf{x}	\mathbf{x}	\mathbf{x}	μ	\mathbf{x}	p	\mathbf{x}	\mathbf{x}	—	—	$\mu\tau$	$p_{\mathcal{L}}$	$p_{\mathcal{L}}$	p	p
$P[\mathbf{n}, p_{\mathcal{L}}(\Theta)]$	Weight-constrained LS	\mathbf{x}	\mathbf{x}	\mathbf{x}	\mathbf{x}	μ	\mathbf{x}	p	\mathbf{x}	—	—	$\mu\tau$	$p_{\mathcal{L}}$	$p_{\mathcal{L}}$	p	p
Link-snapshot intersections:																
$P[\mathbf{w}, \mathbf{t}]$	Timestamp shuffling	\mathbf{x}	\mathbf{x}	\mathbf{x}	—	\mathbf{x}	—	\mathbf{x}	\mathbf{x}	—	—	$\mu\tau$	—	—	—	—
$P[\mathcal{L}, p(\mathbf{t}, \tau)]$	Topology-constrained SnapS	\mathbf{x}	\mathbf{x}	\mathbf{x}	μ	μ	μ	μ	\mathbf{x}	—	—	$\mu\tau$	$\pi\tau$	—	—	—



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master ▾



2 branches



0 tags

Go to file

Code ▾

About



mgenois new version 0.2

059c8ec on Dec 3, 2019



16 commits

Randomization methods for temporal networks

Temporal networks: Still very open field!

Data collection and analysis
Structures in data
Incompleteness of data
Timescales
Models
Processes on temporal networks
...

Datasets:

<http://www.sociopatterns.org/datasets>

<http://networkrepository.com/>

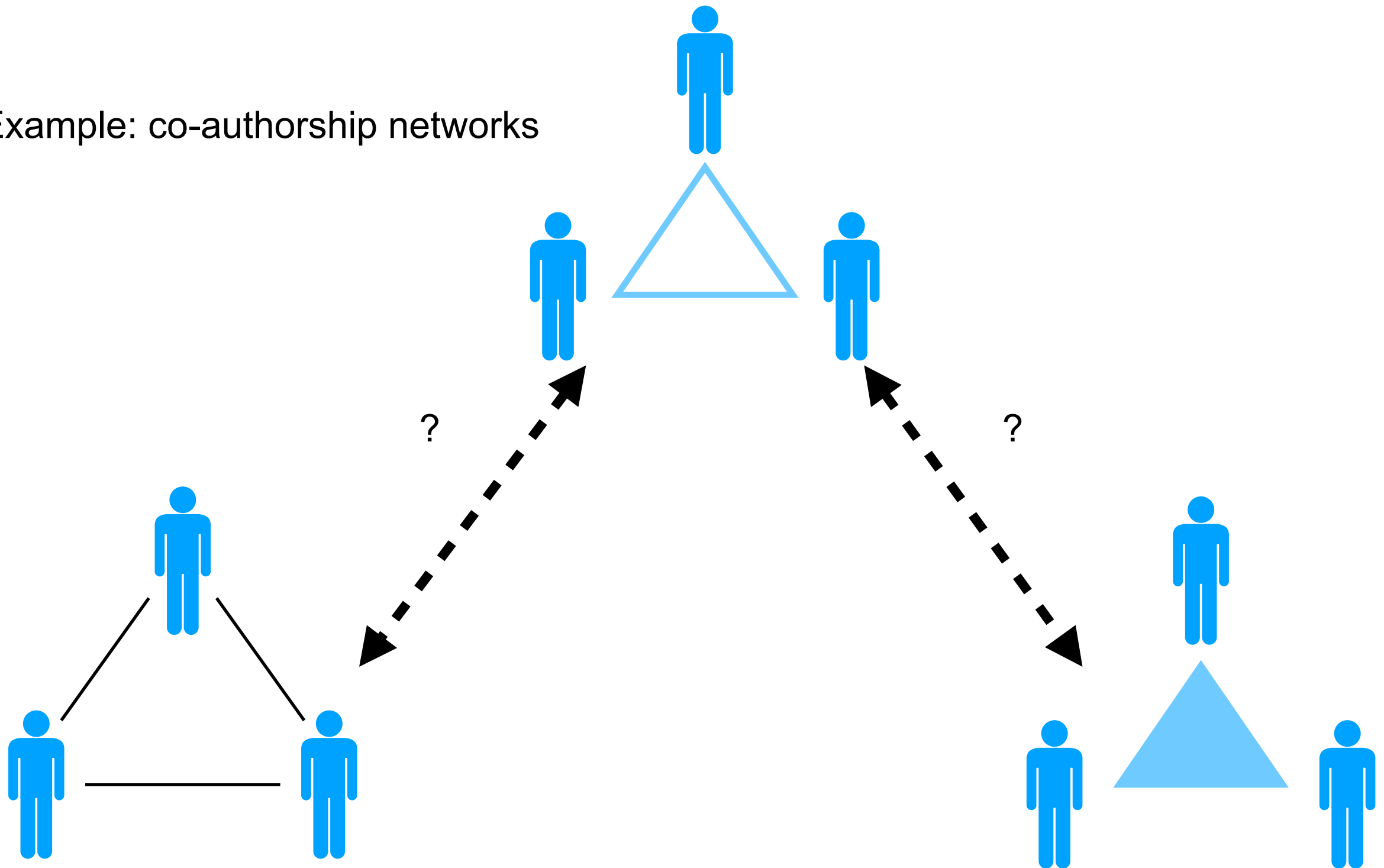
<https://snap.stanford.edu/data/index.html>

<https://networks.skewed.de/>

Further: beyond networks!

Beyond networks: Higher-order interactions

Example: co-authorship networks

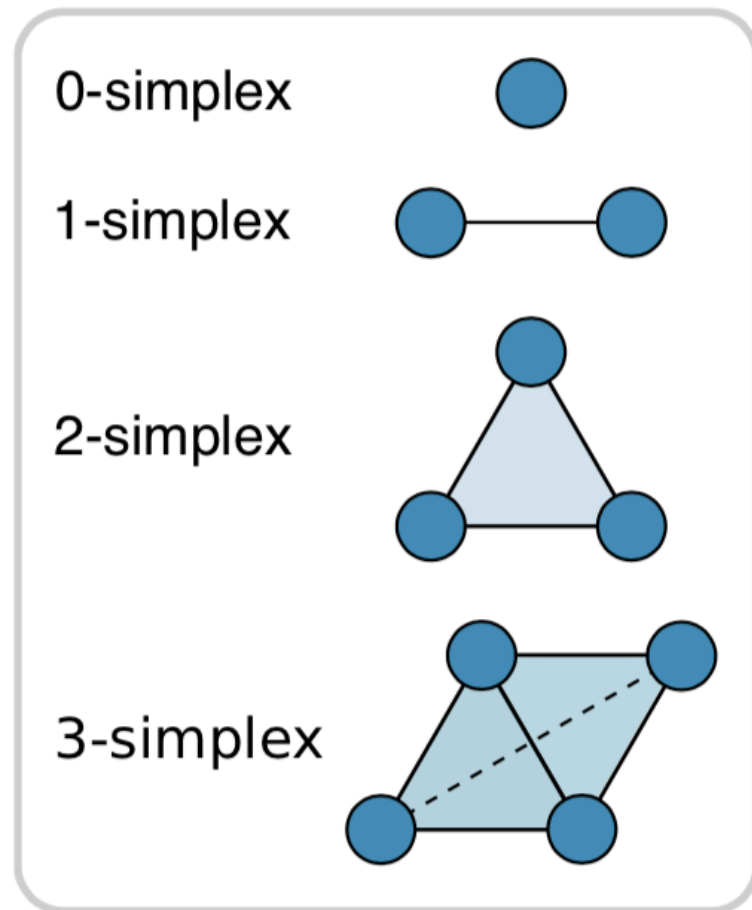


Three binary interactions / three papers

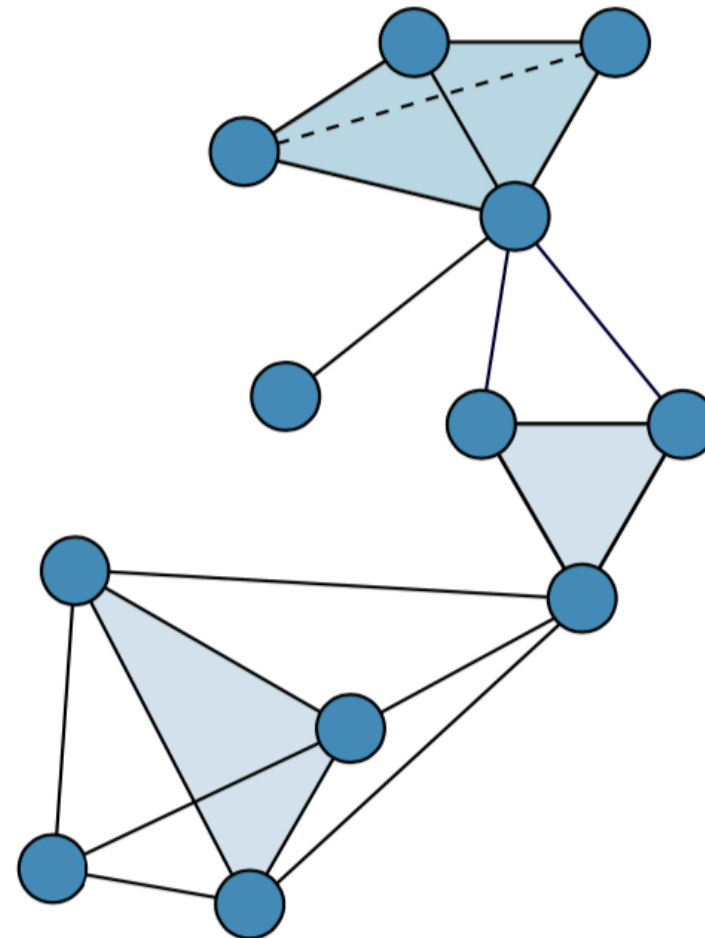
One group interaction / one paper

Beyond networks: Higher-order interactions, hypergraphs

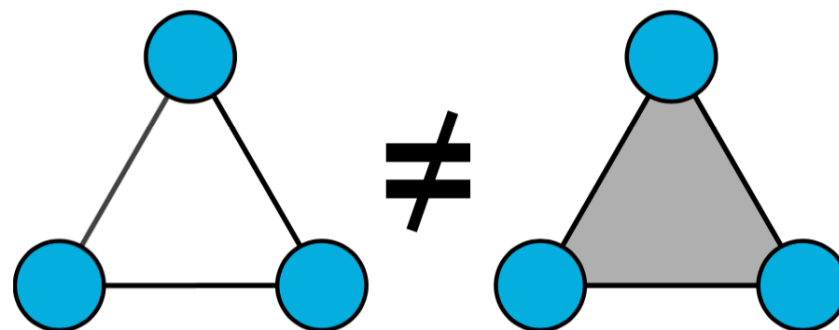
d-dimensional
group interactions







Social structure:
simplicial complex



clique in a network \neq simplex/hyperedge





Networks beyond pairwise interactions: Structure and dynamics

[Federico Battiston](#)^a  , [Giulia Cencetti](#)^b, [Iacopo Iacopini](#)^{c,d},
[Vito Latora](#)^{c,e,f,g} , [Maxime Lucas](#)^{h,i,j}, [Alice Patania](#)^k, [Jean-Gabriel Young](#)^l,
[Giovanni Petri](#)^{m,n} 

Perspective | [Published: 04 October 2021](#)

The physics of higher-order interactions in complex systems

[Federico Battiston](#) , [Enrico Amico](#), [Alain Barrat](#), [Ginestra Bianconi](#), [Guilherme Ferraz de Arruda](#), [Benedetta Franceschiello](#), [Iacopo Iacopini](#), [Sonia Kéfi](#), [Vito Latora](#), [Yamir Moreno](#), [Micah M. Murray](#), [Tiago P. Peixoto](#), [Francesco Vaccarino](#) & [Giovanni Petri](#) 

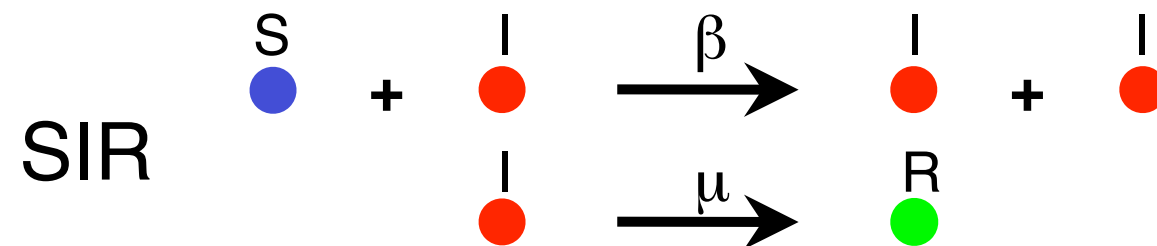
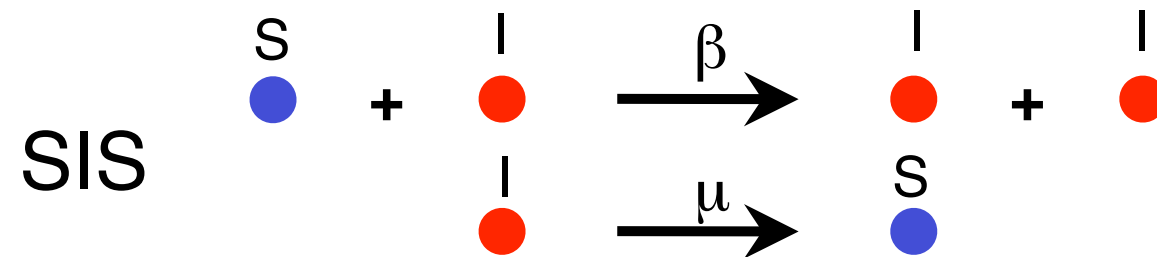
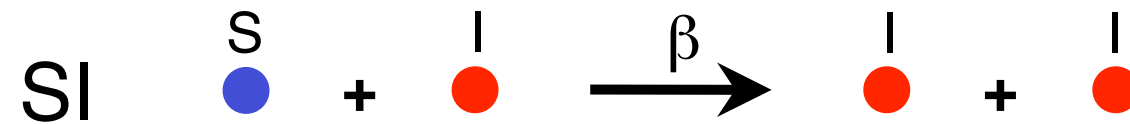
[Nature Physics](#) **17**, 1093–1098 (2021) | [Cite this article](#)

- **New tools for structure characterisation**
- **New models**
- **Processes on hypergraphs**

Modeling spreading processes

Propagation models

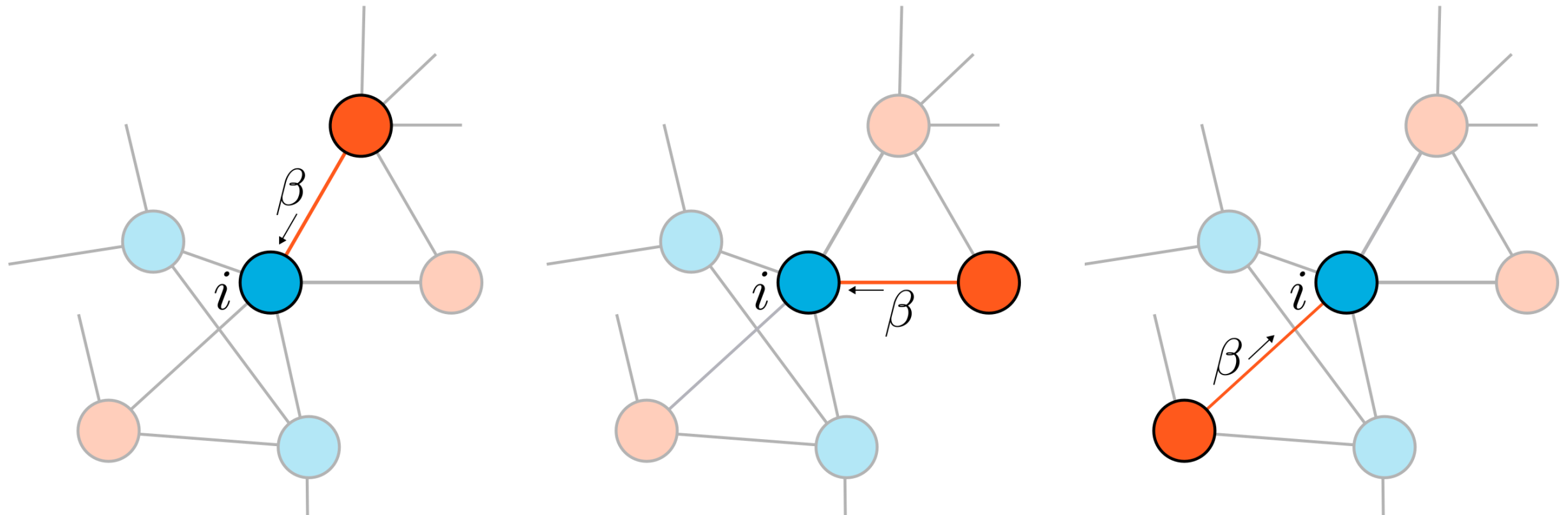
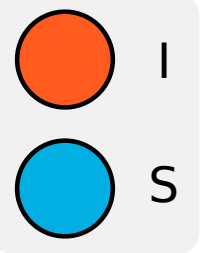
“Simple contagion”, Epidemic-like: SI, SIS, SIR



PAIRWISE PROCESSES => NETWORKS

Simple Contagion

Spreading of infectious diseases

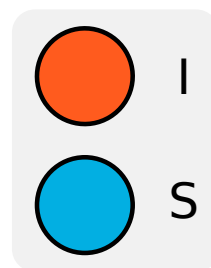
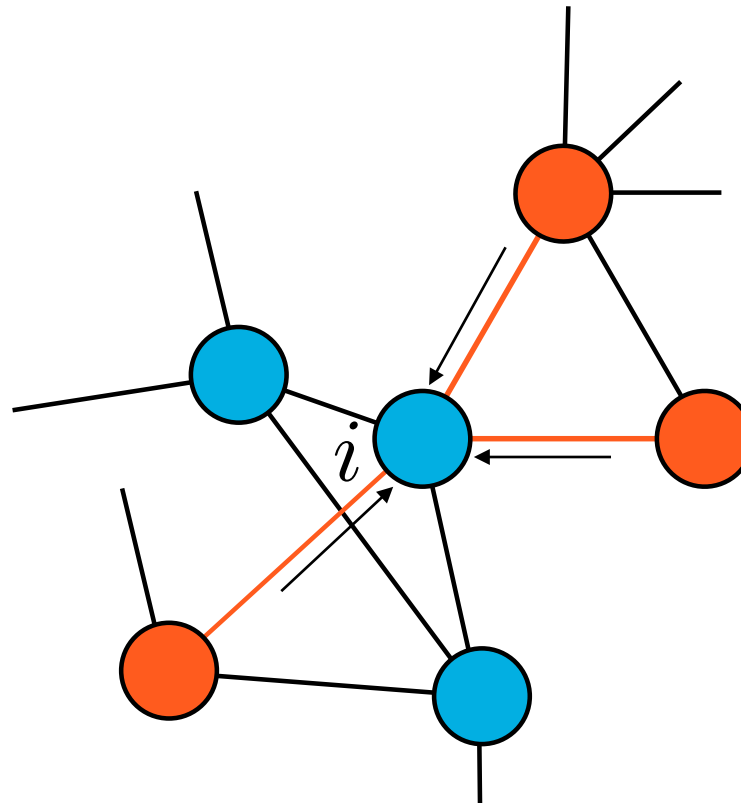


Independent sources

$I+S \rightarrow 2I$
 β : probability of infection

Social contagion

Multiple sources of activation are required for a transmission



REPORT

The Spread of Behavior in an Online Social Network Experiment

Damon Centola

✦ See all authors and affiliations

Science 03 Sep 2010:
Vol. 329, Issue 5996, pp. 1194-1197
DOI: 10.1126/science.1185231

JOURNAL
OF THE ROYAL
SOCIETY
Interface

Complex contagion process in spreading of online innovation

Márton Karsai^{1,2,3,4}, Gerardo Iñiguez², Kimmo Kaski^{2,5} and János Kertész^{2,6,7}

Structural diversity in social contagion

Johan Ugander, Lars Backstrom, Cameron Marlow, and Jon Kleinberg

PNAS April 17, 2012 109 (16) 5962-5966; <https://doi.org/10.1073/pnas.1116502109>

Edited by Ronald L. Graham, University of California at San Diego, La Jolla, CA, and approved February 21, 2012

PLOS ONE

RESEARCH ARTICLE

Evidence of complex contagion of information in social media: An experiment using Twitter bots

Bjarke Monsted^{1*}, Piotr Sapiezynski^{1*}, Emilio Ferrara^{2,3*}, Sune Lehmann^{1*}

PRL 115, 218702 (2015)

PHYSICAL REVIEW LETTERS

week ending
20 NOVEMBER 2015

Kinetics of Social Contagion

Zhongyuan Ruan,^{1,2} Gerardo Iñiguez,^{3,4} Márton Karsai,⁵ and János Kertész^{1,2,4,*}

¹Center for Network Science, Central European University, H-1051 Budapest, Hungary

²Institute of Physics, Budapest University of Technology and Economics, H-1111 Budapest, Hungary

³Centro de Investigación y Docencia Económicas, Consejo Nacional de Ciencia y Tecnología, 01210 México D.F., Mexico

⁴Department of Computer Science, Aalto University School of Science, FI-00076 AALTO, Finland

⁵Laboratoire de l'Informatique du Parallélisme, INRIA-UMR 5668, IXXI, ENS de Lyon, 69364 Lyon, France

Complex contagion

“Complex” contagion: multiple sources needed for a transmission

“a contagion is complex if its transmission requires an individual to have contact with two or more sources of activation”, i.e. if a “contact with a single active neighbor is not enough to trigger adoption”

(Centola & Macy, Am. J. Socio. 2007)

REPORT

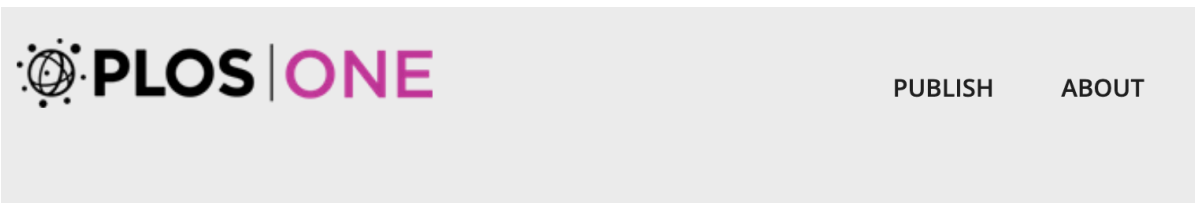
The Spread of Behavior in an Online Social Network Experiment

Damon Centola

+ See all authors and affiliations

Science 03 Sep 2010:
Vol. 329, Issue 5996, pp. 1194-1197
DOI: 10.1126/science.1185231

“Individual adoption was much more likely when participants received social reinforcement from multiple neighbors in the social network.”



OPEN ACCESS PEER-REVIEWED

RESEARCH ARTICLE

Evidence of complex contagion of information in social media: An experiment using Twitter bots

Bjarke Mønsted , Piotr Sapieżyński , Emilio Ferrara , Sune Lehmann  

Published: September 22, 2017 • <https://doi.org/10.1371/journal.pone.0184148>

“We provide experimental evidence that the complex contagion model describes the observed information diffusion behavior more accurately than simple contagion.”

Structural diversity in social contagion

Johan Ugander, Lars Backstrom, Cameron Marlow, and Jon Kleinberg

PNAS April 17, 2012 109 (16) 5962–5966; <https://doi.org/10.1073/pnas.1116502109>

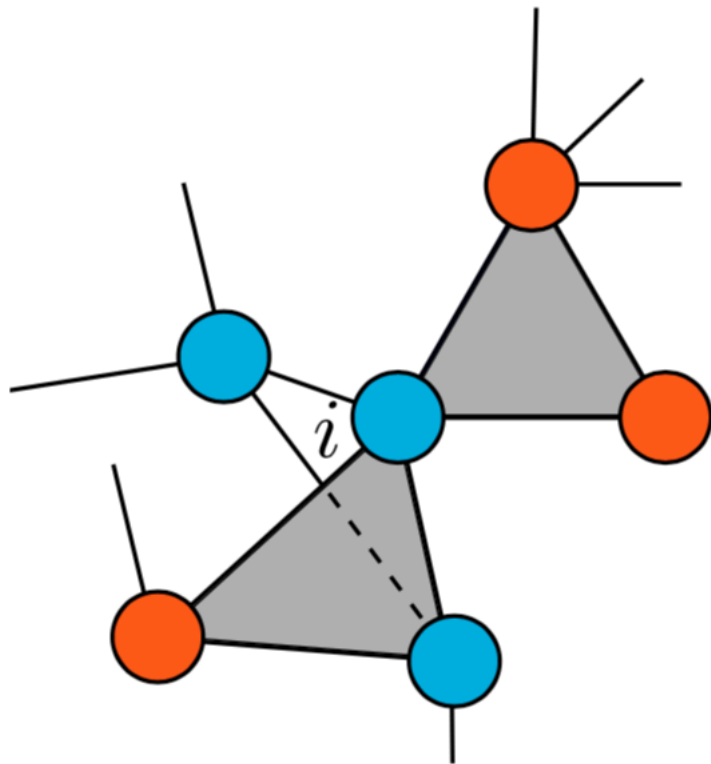
Edited by Ronald L. Graham, University of California at San Diego, La Jolla, CA, and approved February 21, 2012

“We find that the probability of contagion is tightly controlled by the number of connected components in an individual's contact neighborhood, rather than by the actual size of the neighborhood.”

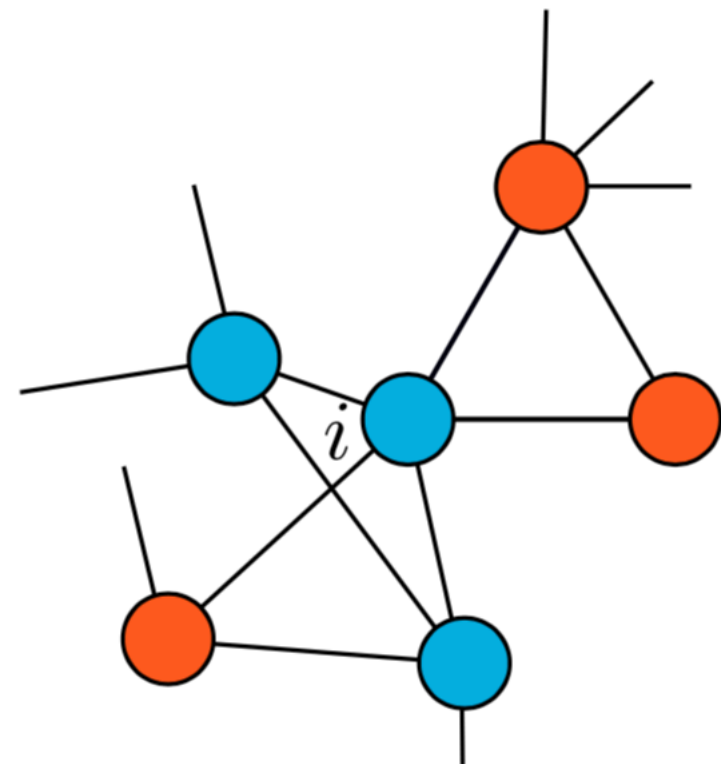
Still: networks, i.e.,
pairwise interactions

What about group interactions?

Social structure

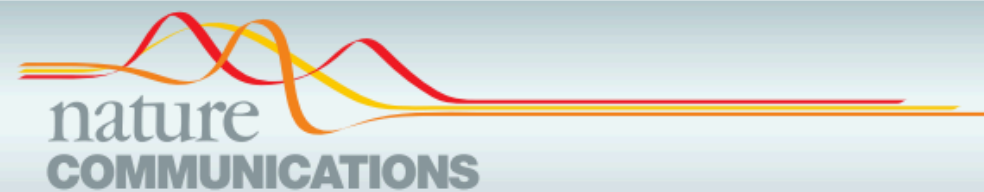
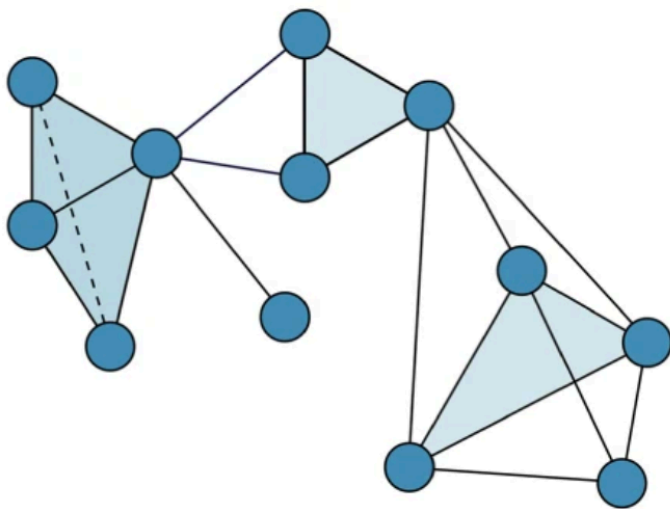


Network representation,
hides group interactions



Mixing simple and complex contagion: epidemic-like models on simplicial complexes

“Simplagion” (Simpl^{ic}ial cont^{ag}ion)



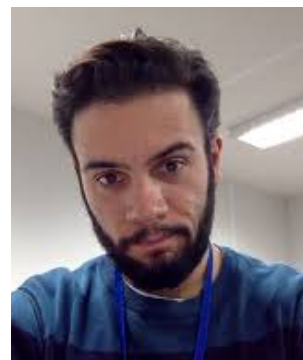
ARTICLE

<https://doi.org/10.1038/s41467-019-10431-6>

OPEN

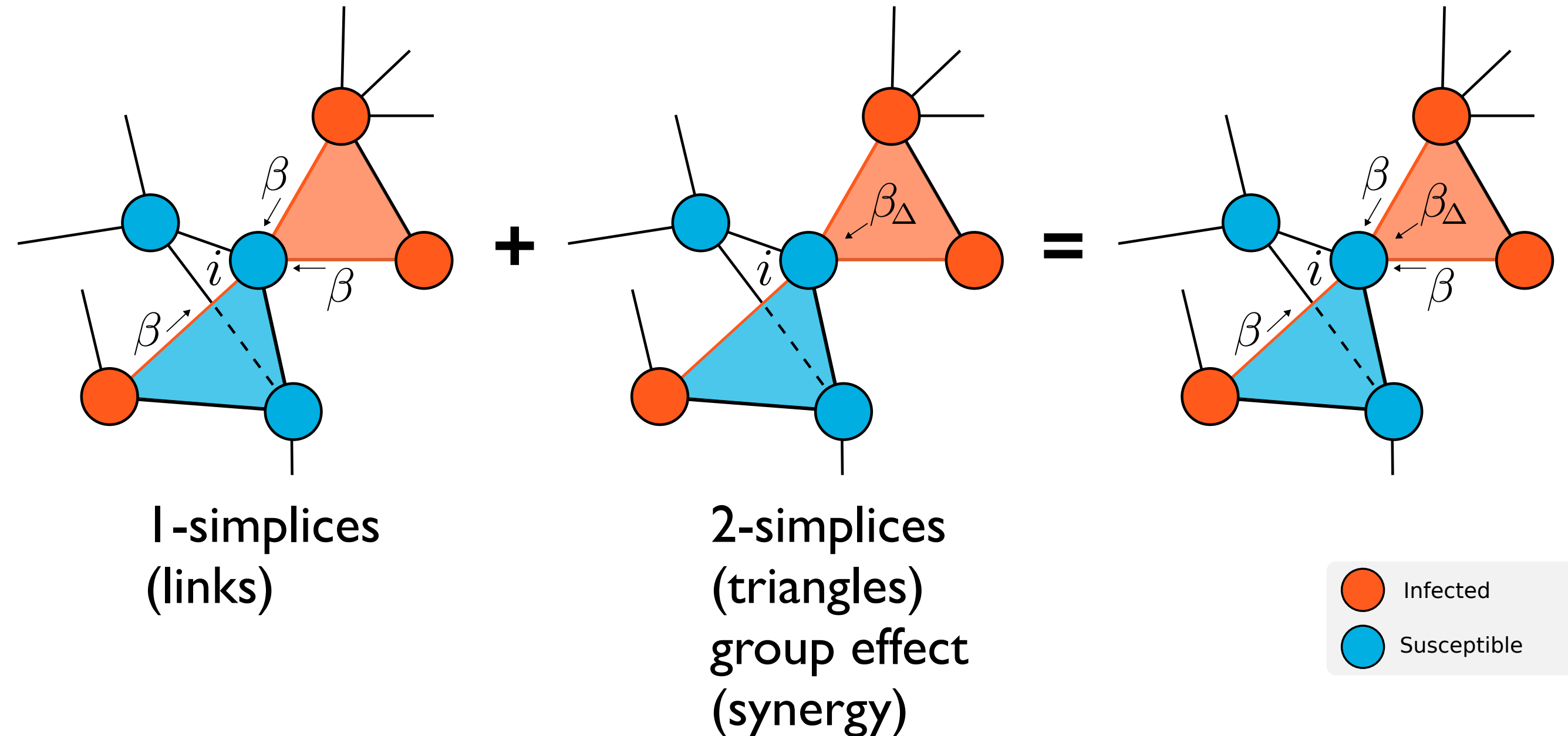
Simplicial models of social contagion

Iacopo Iacopini ^{1,2}, Giovanni Petri^{3,4}, Alain Barrat ^{3,5} & Vito Latora ^{1,2,6,7}



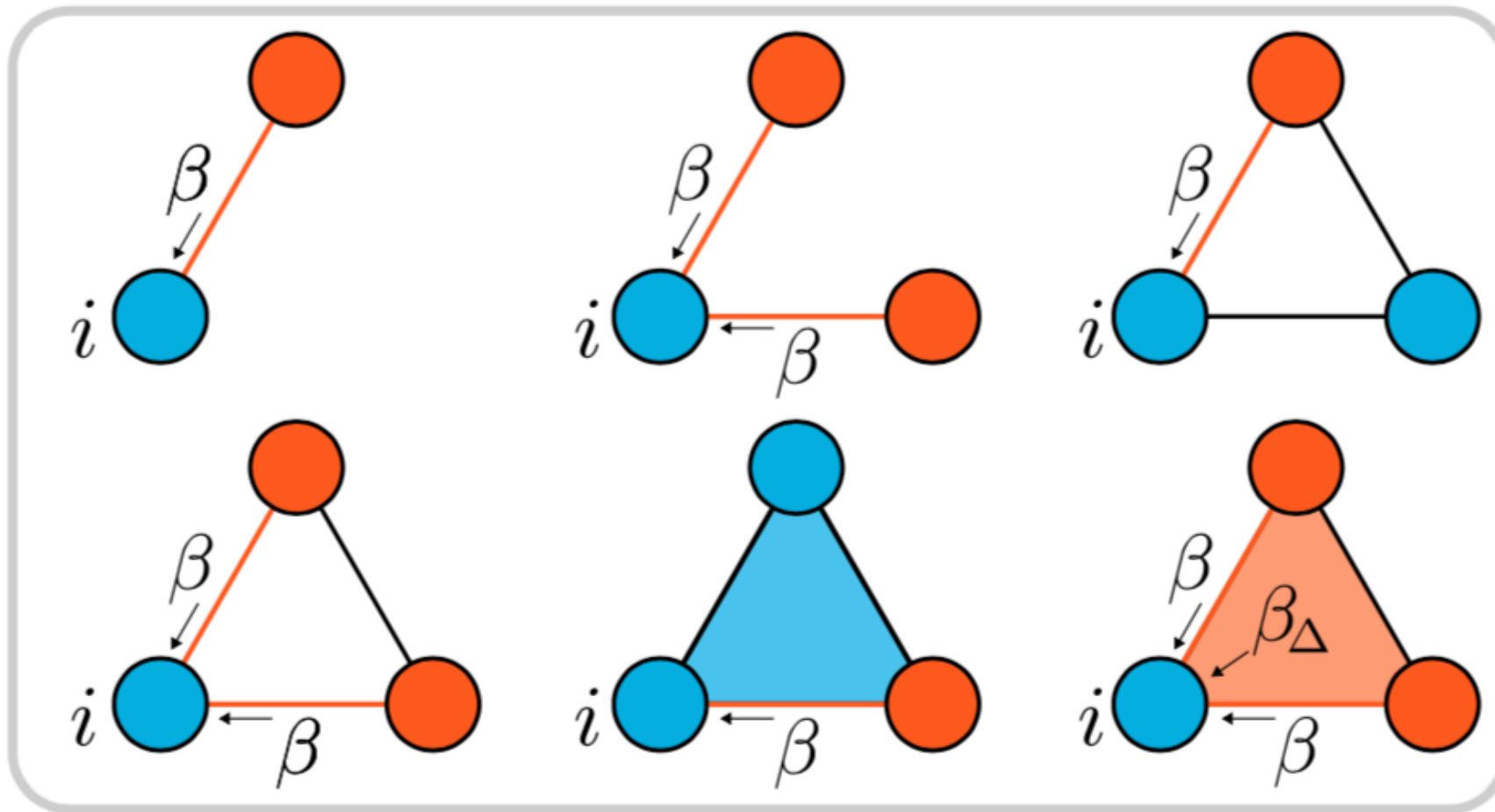
SIMPLicial ContAGION

The Model (D=2)

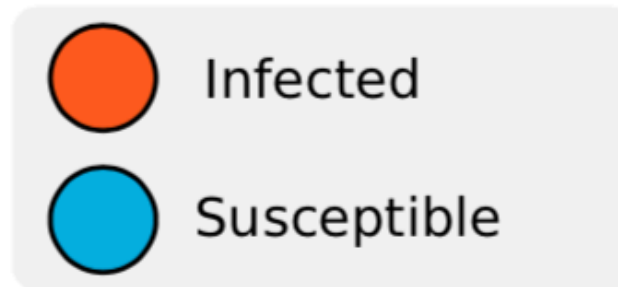
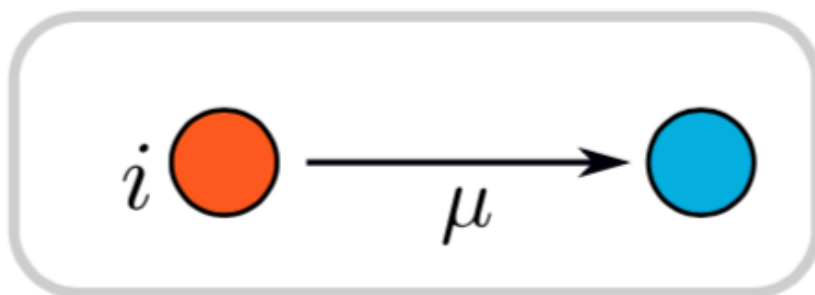


The model (D=2)

Infection



Recovery



control parameters

$$\lambda = \beta \langle k \rangle / \mu$$

$$\lambda_{\Delta} = \beta_{\Delta} \langle k_{\Delta} \rangle / \mu$$



k_w : generalised (simplicial) degree

$$\langle k_1 \rangle = \langle k \rangle$$

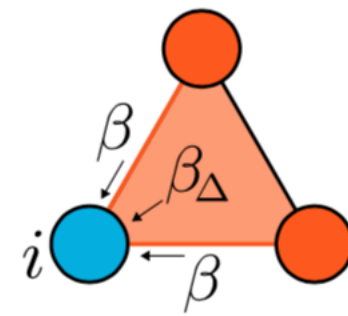
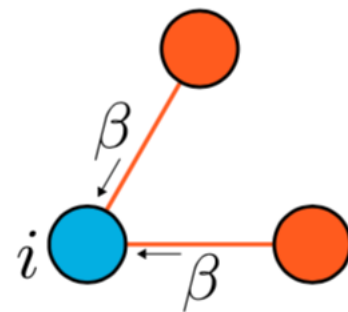
$$\langle k_2 \rangle = \langle k_{\Delta} \rangle$$

Mean-field approach

Case D=2

Density of infectious nodes

$$d_t \rho(t) = -\mu \rho(t) + \underbrace{\beta \langle k \rangle \rho(t) [1 - \rho(t)]}_{\text{new infections from 1-simplices}} + \underbrace{\beta_{\Delta} \langle k_{\Delta} \rangle \rho^2(t) [1 - \rho(t)]}_{\text{new infections from 2-simplices}}$$



$$d_t \rho(t) = -\rho(t) \left(\rho(t) - \rho_{2+}^* \right) \left(\rho(t) - \rho_{2-}^* \right)$$

Steady state: $d_t \rho(t) = 0 \Rightarrow$ up to 3 physical solutions

$$\rho_1^* = 0$$

Absorbing state,
all nodes S

$$\rho_{2\pm}^* = \frac{\lambda_{\Delta} - \lambda \pm \sqrt{(\lambda - \lambda_{\Delta})^2 - 4\lambda_{\Delta}(1 - \lambda)}}{2\lambda_{\Delta}}$$

Potential non-trivial solutions

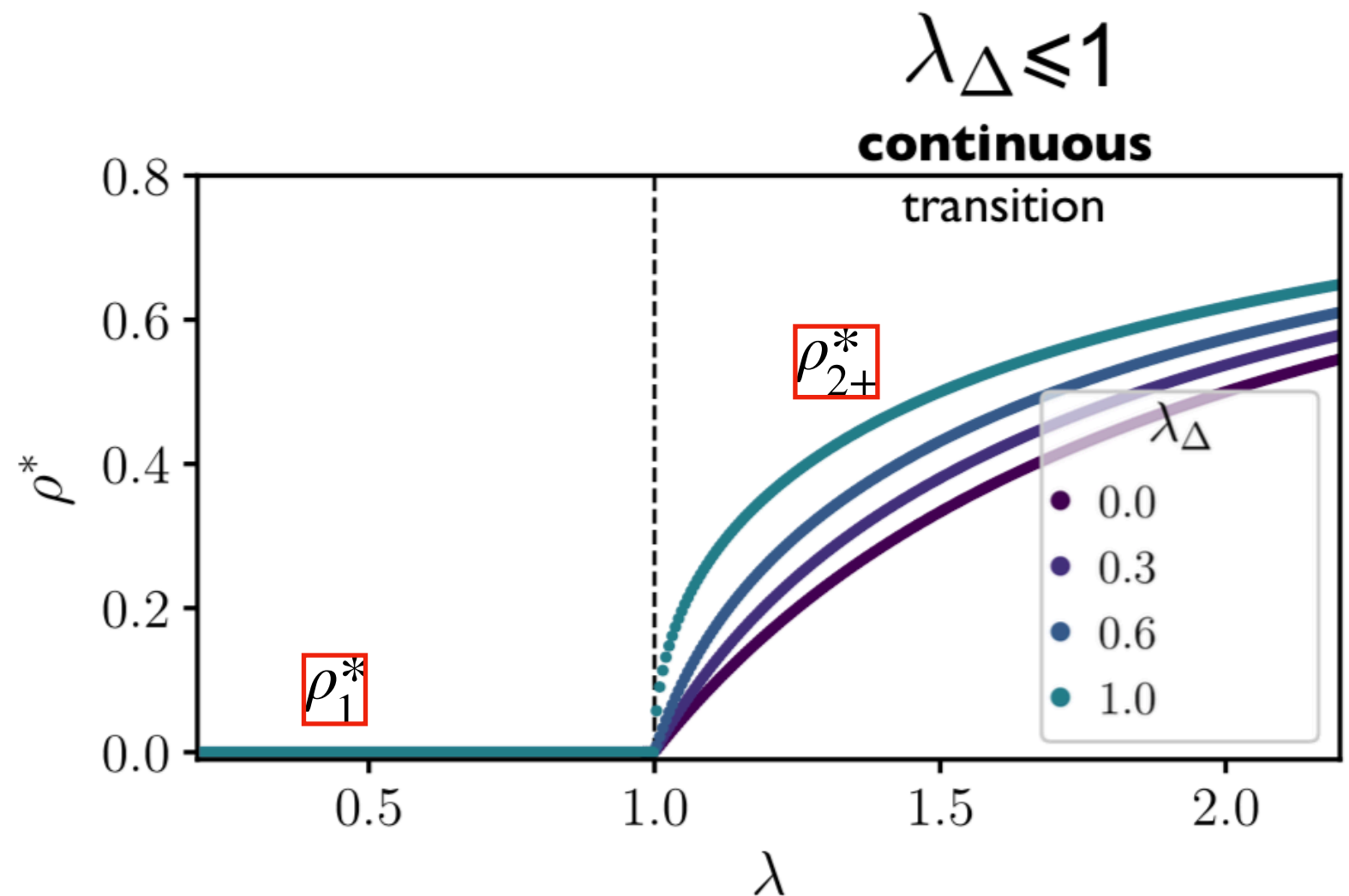
$\lambda_{\Delta} \leq 1$: continuous SIS-like transition

$$\rho_{2-}^* < 0$$

$$d_t \rho(t) = -\rho(t) \left(\rho(t) - \rho_{2+}^* \right) \left(\rho(t) - \rho_{2-}^* \right)$$

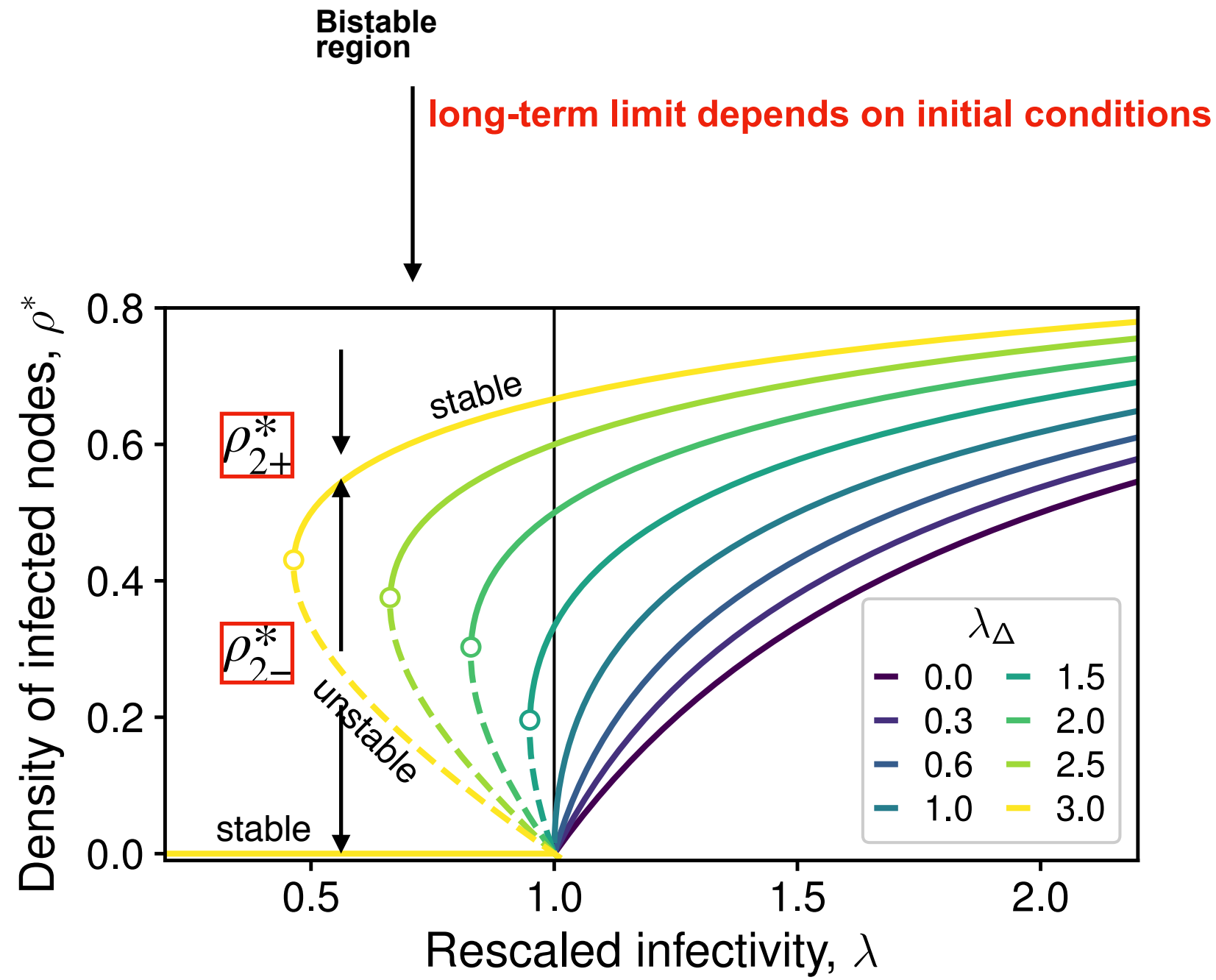
For $\lambda < 1$: $\rho_{2+}^* < 0 \Rightarrow \rho_1^* = 0$ only solution

For $\lambda > 1$: $\rho_{2+}^* > 0 \Rightarrow \rho_1^* = 0$ becomes unstable, ρ_{2+}^* stable solution



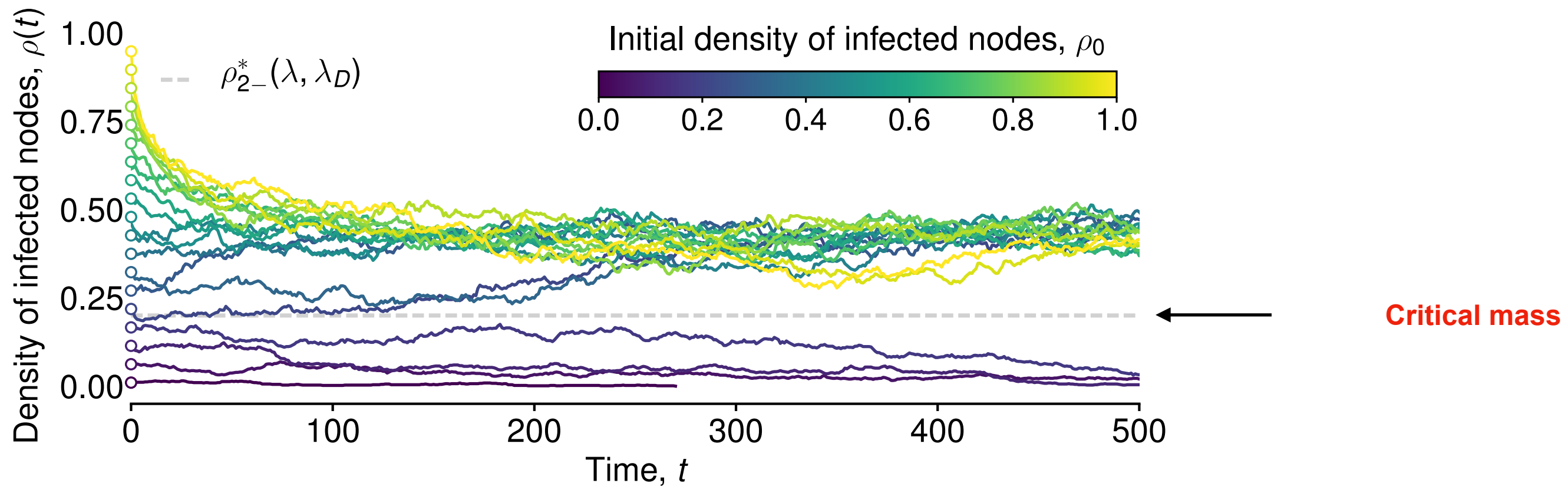
$\lambda_{\Delta} > 1$: discontinuous transition

$$d_t \rho(t) = -\rho(t) \left(\rho(t) - \rho_{2+}^* \right) \left(\rho(t) - \rho_{2-}^* \right)$$

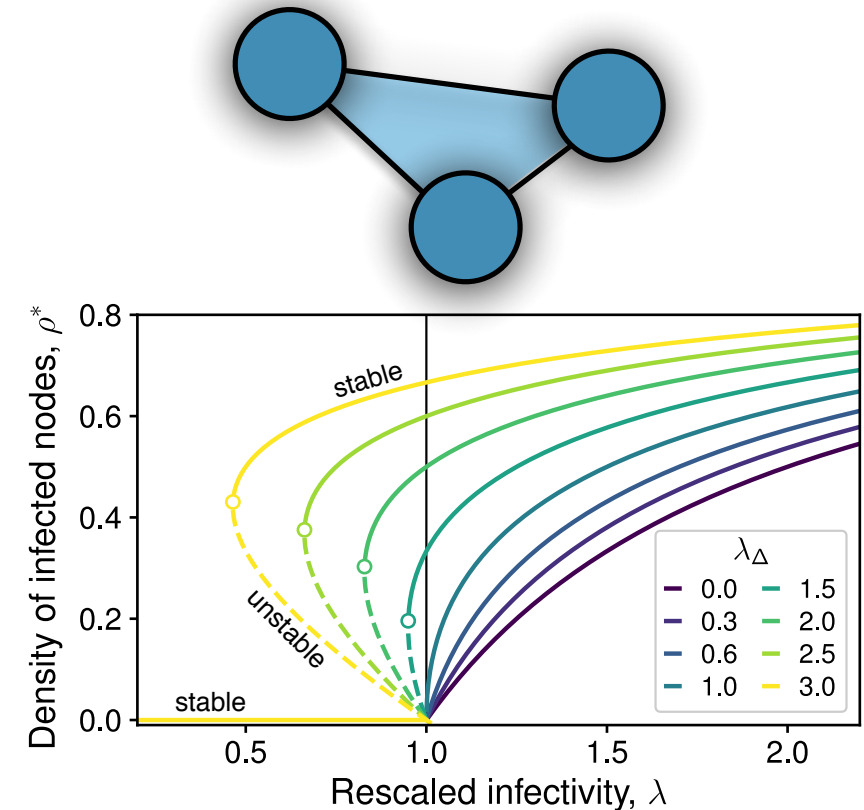
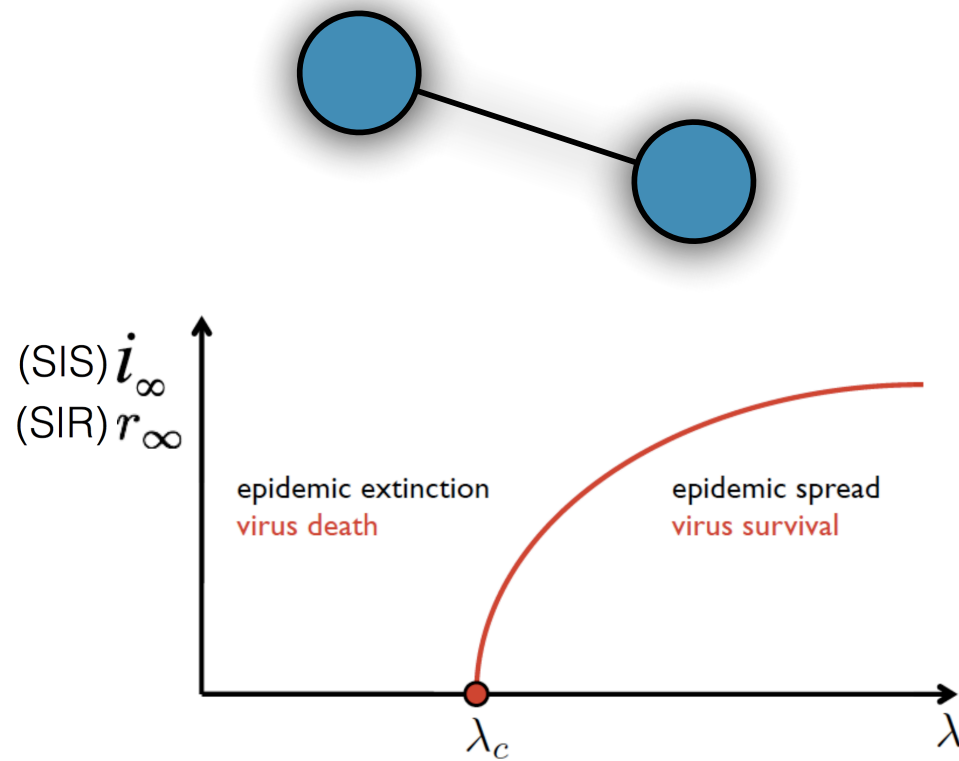


Numerics on random simplicial complexes

Role of initial conditions



Summing up - “SIMPLAGION”



► Model:

- Social structure modelled as a **simplicial complex/hypergraph**
- Contagion occurs in **group interactions** (with different transmission rates)

► New phenomenology

- **Discontinuous** transition
- Dependence on the size of the **seed** (**critical mass**)
- Various extensions (hypergraphs, heterogeneous higher order graphs, etc)

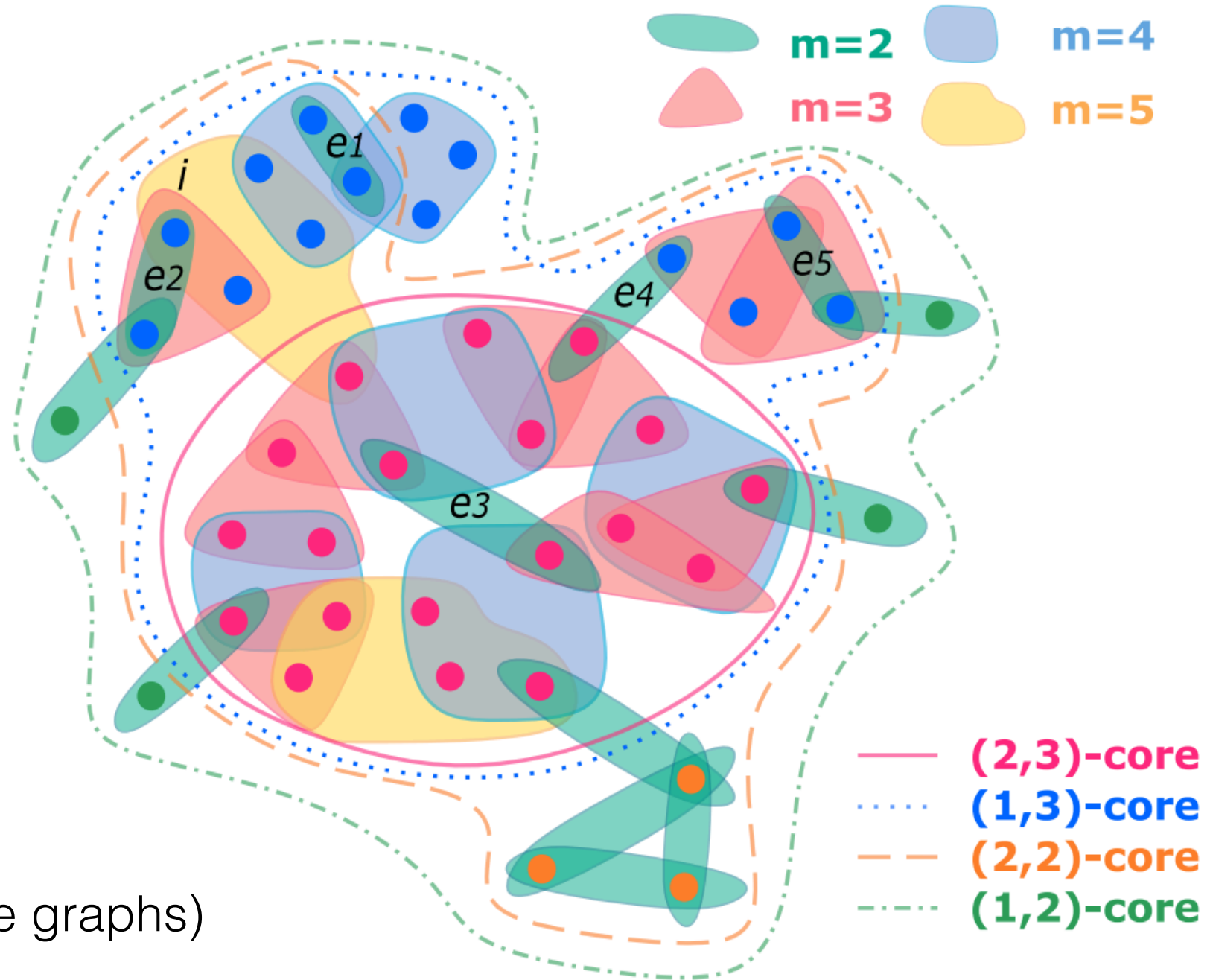
Beyond networks: Higher-order interactions

Development of new tools:

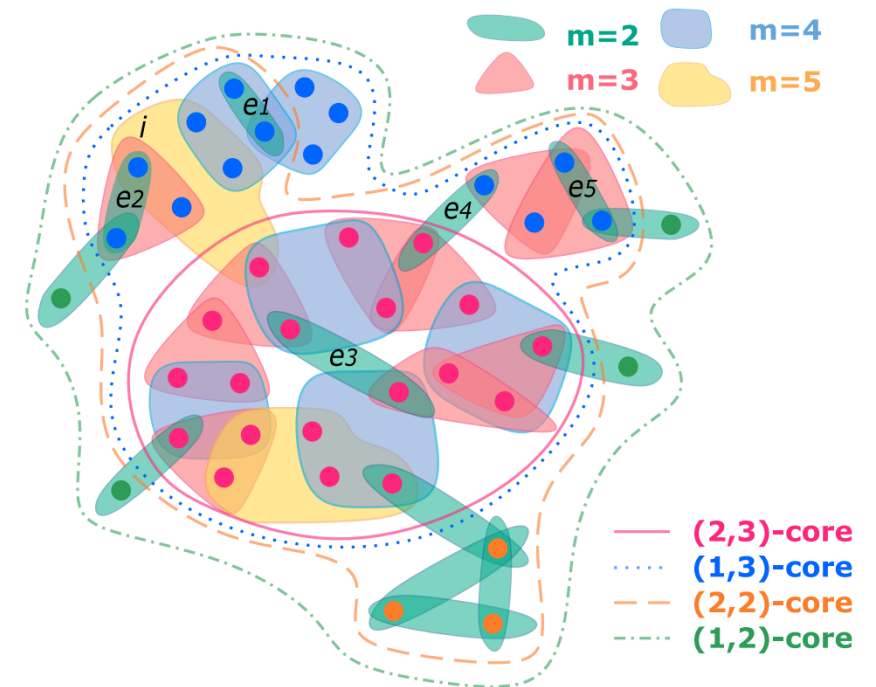
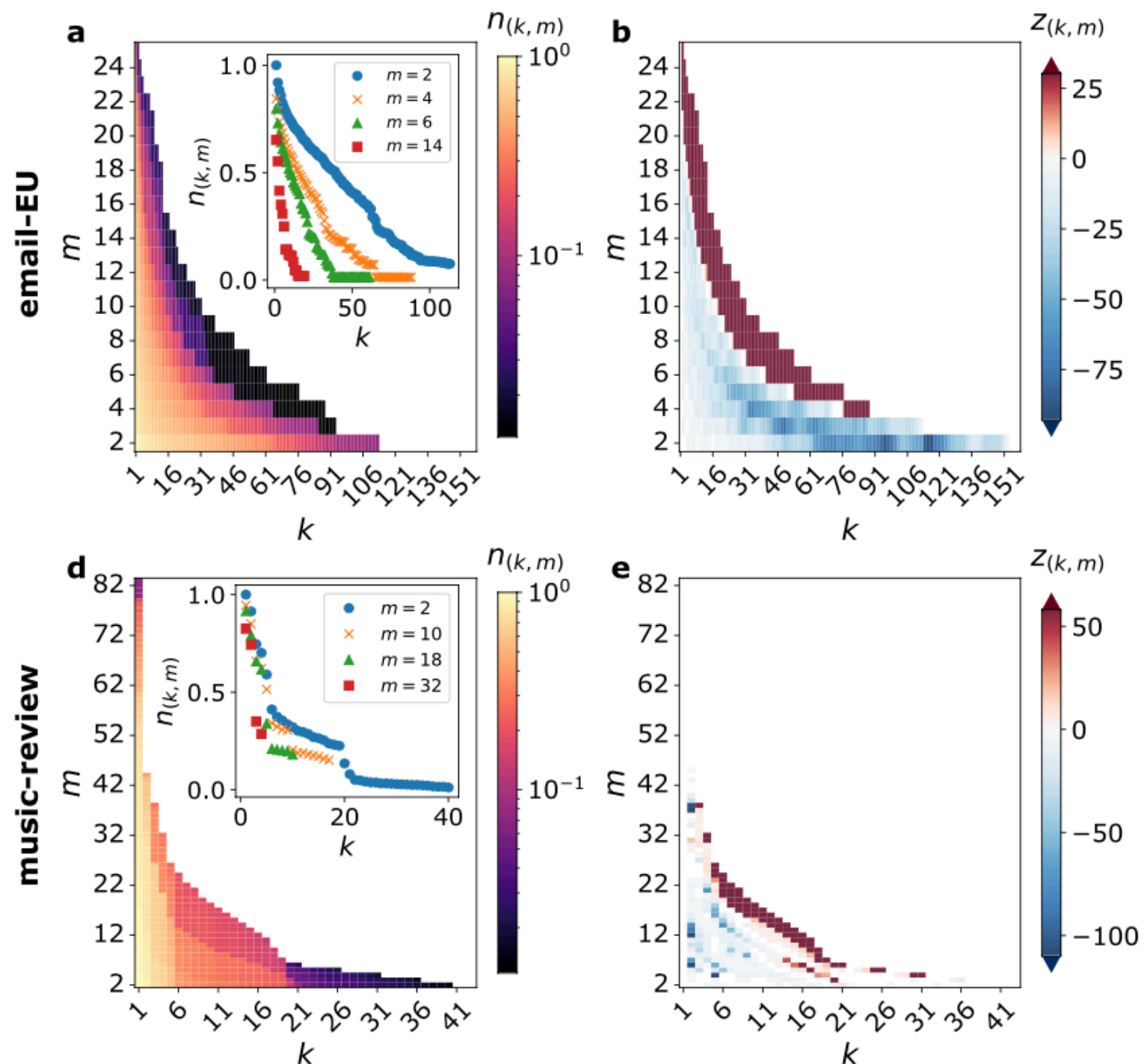
- characterization
- finding structures: hyper cores
- comparison
- temporal evolution
- ...

(k,m) hyper-core:
maximal subhypergraph where all
nodes have at least k hyper
edges, each of size at least m

(NB: equivalent concept in bipartite graphs)



Hyper-cores



Empirical
decomposition
+
Comparison with
null model

Hyper-cores: impact on processes

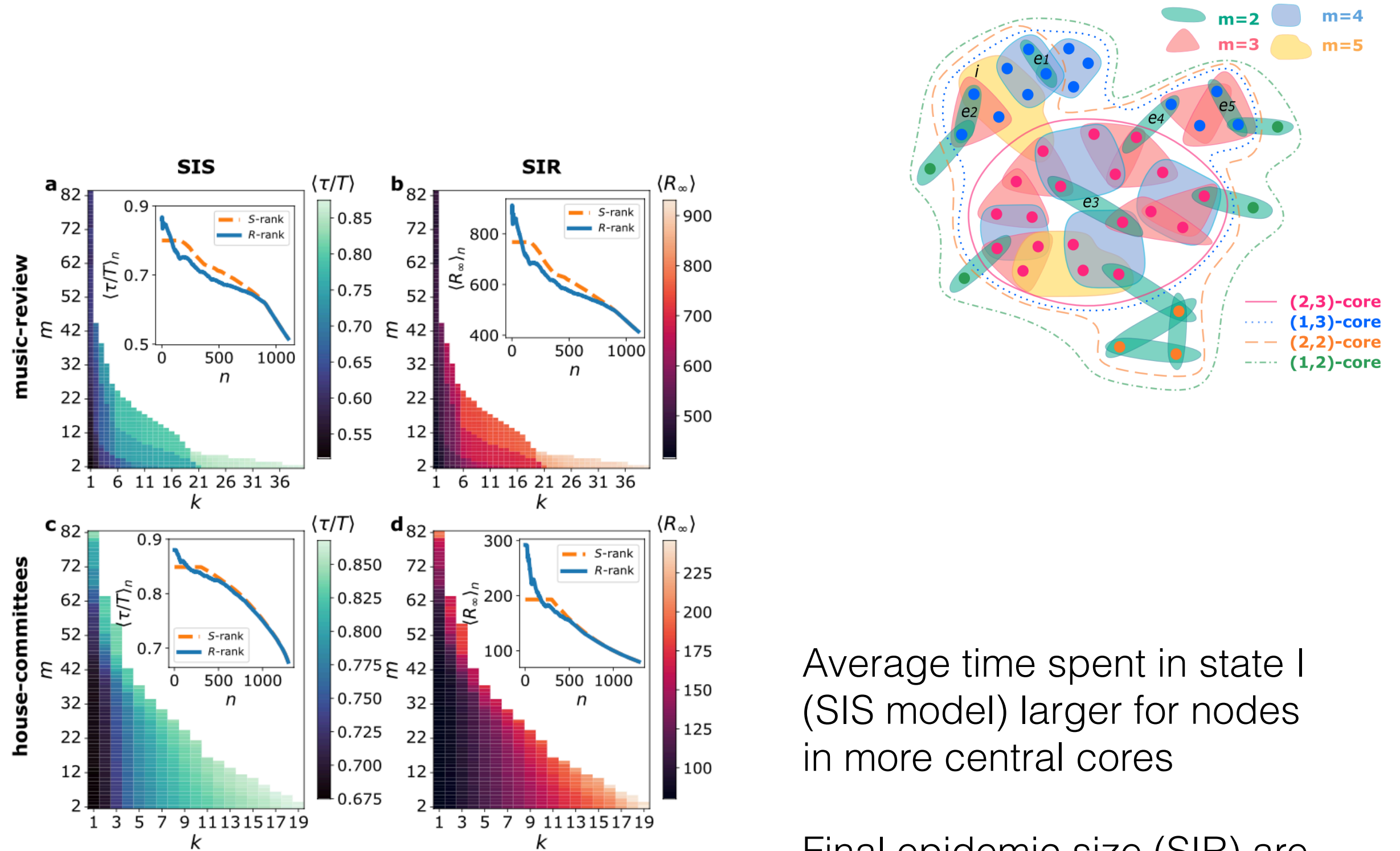


FIG. 3. **Hyper-cores for seeding and localization in higher-order non-linear contagion processes.** For the

Average time spent in state I (SIS model) larger for nodes in more central cores

Final epidemic size (SIR) are larger for processes seeded in the more central cores

Hyper-cores: impact on processes

Committed minorities in the more central nodes convince faster and more easily in the Naming Game

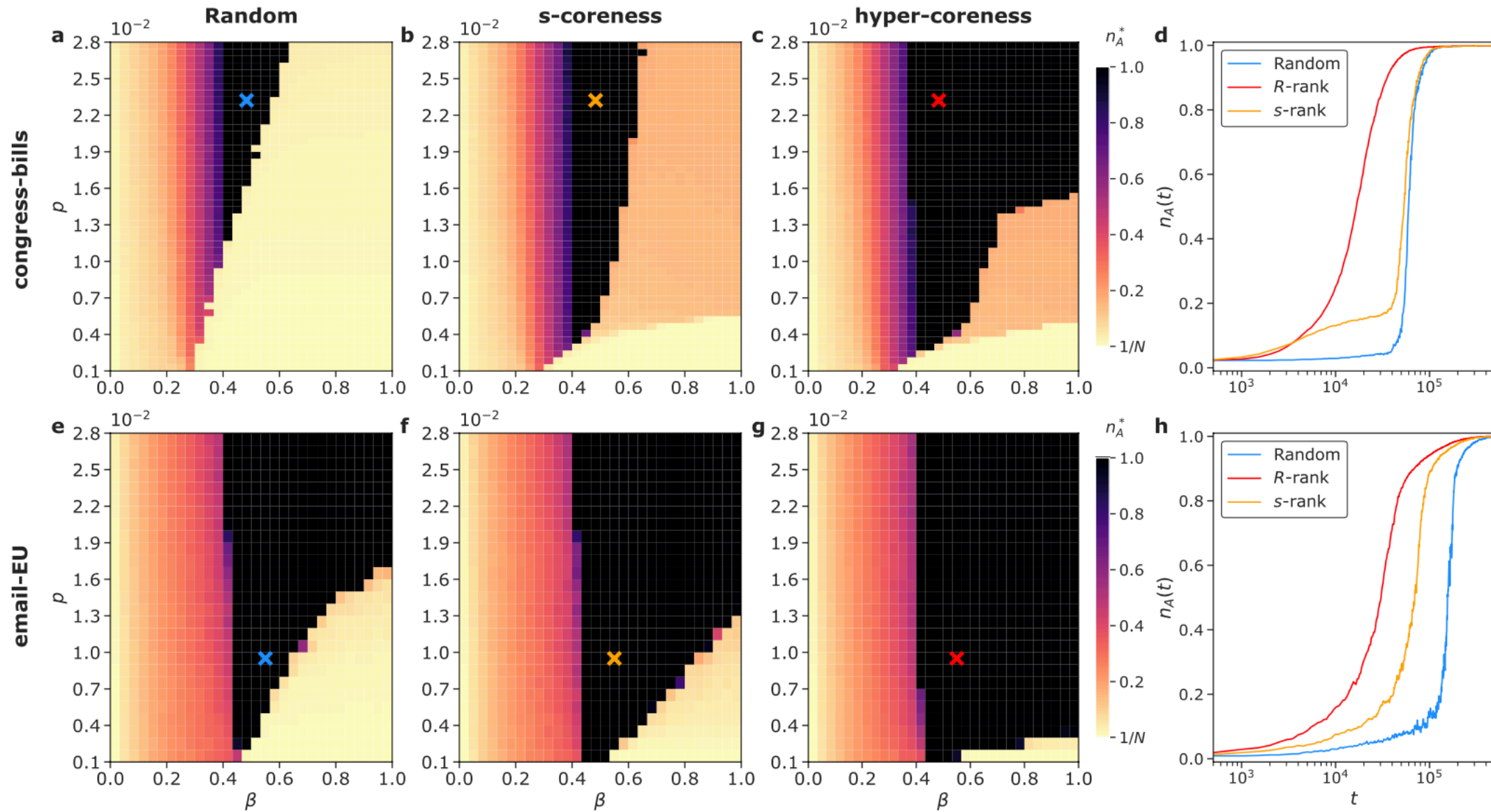
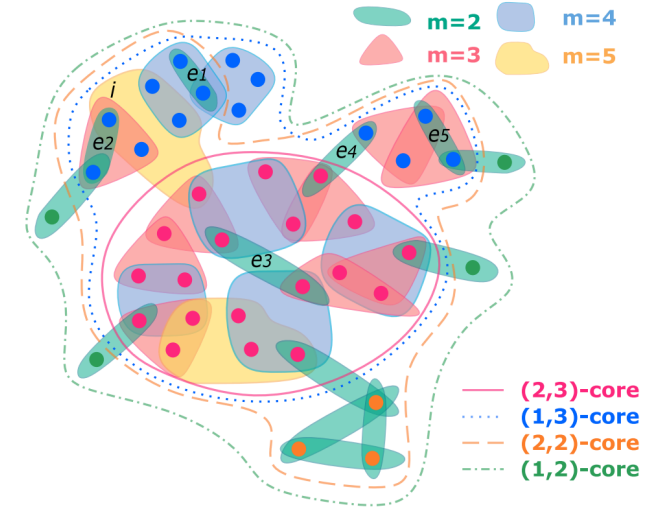








FIG. 4. Comparison of seeding strategies for committed minorities in a higher-order naming-game process. In

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The physics of higher-order interactions in complex systems

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