

# Introduction to Bayesian Optimization

and more generally to the Design  
& Analysis of Computer Experiments (DACE)

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## Introduction

- Computer experiments

- Design of computer experiments

## Gaussian process modeling

- Basic principle

- Practical GP modeling

## Bayesian optimization

- Decision-theoretic framework

- From Bayes-optimal to myopic strategies

- Extensions

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- ▶ “wide sense” definition
  - ▶ optimization using tools from Bayesian UQ
  - ▶ started with Harold Kushner’s paper: *A New Method of Locating the Maximum Point of an Arbitrary Multippeak Curve in the Presence of Noise*, J. Basic Engineering, 1964.



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- ▶ a slightly more restrictive definition
  - ▶ sequential **Bayesian decision theory** applied to optimization

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- ▶ In this lecture we adopt this second (more constructive !) definition

# Decision-theoretic framework

# Decision-theoretic framework

- ▶ Bayesian decision theory (BDT) in a nutshell
  - ▶ a mathematical framework for decisions under uncertainty
  - ▶ uncertainty is captured by probability distributions
  - ▶ the “Bayesian agent” aims at minimizing the expected loss



## Decision-theoretic framework (cont'd)

- ▶ How does this relate to optimization ?

*(In a general BDT problem, the Bayesian agent itself can also have a state, that changes as a consequence of the decisions; think, e.g., of a robot planning problem: the state could be the position & energy status of the robot.)*

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- ▶ How does this relate to optimization ?
- ▶ The **agent** is the **optimization algorithm** (or you, if you will)

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### Ingredients of a BDT problem

- ▶ a set  $\Omega$  of all possible “states of nature”
- ▶ a prior distribution  $P_0$  over the states of nature
- ▶ a description of the decisions we have to make
- ▶ and the corresponding “transitions”
- ▶ a loss function  $L$  (or utility function  $U$ )

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# Important example: single-objective optimization

- ▶ Consider the following setting
  - ▶ a **deterministic** numerical model with scalar output:

$$f : \mathbb{X} \rightarrow \mathbb{R}$$
$$x \mapsto f(x)$$

- ▶ **"known"** input space  $\mathbb{X} \subset \mathbb{R}^d$ ; e.g.,  $\mathbb{X} = [0; 1]^d$
  - ▶  $f$  assumed expensive to evaluate; gradient not available
- ▶ Optimization problem: find
  - ▶  $m^* = \min_{\mathbb{X}} f$
  - ▶ and/or  $x^* = \operatorname{argmin}_{\mathbb{X}} f$

*(Until further notice, we will use this simple—but important—setting to present the basics of Bayesian optimization.)*

# Important example: single-objective optimization (cont'd)

- ▶ States of nature:

$$\Omega = \mathbb{R}^{\mathcal{X}} = \{ \text{all functions } f: \mathcal{X} \rightarrow \mathbb{R} \}$$

$$\text{or } \Omega = C(\mathcal{X}; \mathbb{R}) \quad \dots$$

- ▶ Prior distribution:

$$P_0 = \text{GP}(\underline{m}, \underline{k})$$

$$= \int \text{GP}(m_\theta, k_\theta) \pi(\theta) d\theta$$

hierarchical



## Important example: single-objective optimization (cont'd)

- ▶ Intermediate decisions:

$$\textcircled{X_1}, X_2, \dots, X_N \quad : \quad \text{evaluation points } \in \mathcal{X}$$

(alt. : batches)

- ▶ Transitions of the “state” of the Bayesian agent:

$$\textcircled{P_0 \rightarrow P_1} \rightarrow \dots \rightarrow P_n \rightarrow P_{n+1} \rightarrow \dots$$
$$P_n = P_0 (\cdot \mid \mathcal{F}_n)$$

Notation:  $\mathcal{F}_n = (\underline{X_1}, \underline{\xi(X_1)}, \dots, \underline{X_n}, \underline{\xi(X_n)})$ .

# Important example: single-objective optimization (cont'd)

- ▶ Stopping decision: when to stop sampling

$$N = \underline{N_{\text{budget}}} \quad (\text{prescribed budget})$$

- ▶ Terminal decision: c'est votre dernier mot? (J. P. Foucault)

$$\begin{aligned} D_{N+1} &= \hat{X} && \rightsquigarrow \text{estimate of the minimizer} \\ &= \hat{M} && \rightsquigarrow \underline{\hspace{2cm}} \text{the minimum} \\ &= (\hat{x}, \hat{m}) \end{aligned}$$

# Important example: single-objective optimization (cont'd)

- ▶ Loss: the opportunity cost (a.k.a linear loss,  $L^1$  loss, simple regret. . .)

$$d = \hat{x} \in \mathcal{X}$$

$$L(f, d) = f(\hat{x}) - \min f = |f(\hat{x}) - \min f|$$

- ▶ A more “conservative” loss:

$$d = (\hat{x}, \hat{m})$$

$$L(f, d) = \begin{cases} \hat{m} - \min f & \text{if } f(\hat{x}) = \hat{m} \\ +\infty & \text{otherwise} \end{cases}$$

(If instead of point estimates we choose to provide probabilistic estimates in the form of predictive density functions, then we can also consider the *negative log loss*, which leads to entropy-based methods.)

# More decisions?

- ▶ Intermediate decisions: various extensions
  - ▶ parallel computing: batches of input values
  - ▶ multi-fidelity: choosing the right fidelity level
  - ▶ tunable run-time: choosing when to stop a computation
  - ▶ ...
- ▶ Stopping decision: optimal stopping?
  - ▶ stopping based on some target accuracy on  $x^*$  and/or  $m^*$
  - ▶ trade-off between observation cost and accuracy
  - ▶ ...
- ▶ Final decision: other settings
  - ▶ multi-objective: Pareto set / Pareto front,
  - ▶ quasi-optimal region (sublevel set)
  - ▶ ...

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Extensions

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# Sequence of decision rules

- ▶ We are looking for a sequence of **decision rules**
  - ▶ a.k.a. policy, or strategy
  - ▶ Notation:

$$\underline{D}(f) = (\underline{X}_1(f), \dots, \underline{X}_N(f), \underline{D}_{N+1}(f)), \quad f \in \Omega.$$

- ▶ We cannot use information that is not yet available
  - ▶  $\underline{X}_n(f)$  depends on  $f$  through  $\mathcal{F}_{n-1}$  only ( $\forall n \leq N$ )
  - ▶  $\underline{D}_{N+1}(f)$  depends on  $f$  through  $\mathcal{F}_N$  only
- ▶ Loss = terminal cost:  $L(\mathcal{J}, \underline{d}) = L(\mathcal{J}, \underline{d}_{N+1})$ 
  - ▶ where  $\underline{d} = (x_1, \dots, x_N, d_{N+1}) \in \mathbb{X}^n \times \mathbb{D}$

# The Bayesian way

- ▶ **Bayes-optimal strategy** (optimization algorithm):

$$\begin{aligned} \underline{D}^{\text{Bayes}} &= \operatorname{argmin}_{\underline{D}} \underline{E}_0(L(\xi, D_{N+1})) \\ &= \operatorname{argmin}_{\underline{D}} \int_{\Omega} L(f, D_{N+1}(f)) \underline{P}_0(df) \end{aligned} \quad ]$$

where  $\underline{D}$  ranges over all strategies  $\underline{D} = (X_1, \dots, X_N, D_{N+1})$

- ▶ Problem: find  $\underline{D}^{\text{Bayes}}$  ...

Can we actually **build an optimal Bayesian algorithm**?

# Optimal terminal decision

- Define the **posterior risk** at time  $N$  for the decision  $d_{N+1}$ :

$$R_N(d_{N+1}) = E(L(\xi, \underline{d_{N+1}}) | \mathcal{F}_N)$$

("risk" is a synonym for "expected loss")

*formule de l'espérance Totale*

- Then... 
$$E_0(L(\xi, \underline{d_{N+1}})) = E_0(E_0(L(\xi, \underline{d_{N+1}}) | \mathcal{F}_N)) = E_0(\underline{R_N(d_{N+1})})$$

$$\Rightarrow \underline{D_{N+1}^*} = \operatorname{argmin}_{d_{N+1}} R_N(d_{N+1})$$



## Example (cont'd): the modified linear loss

Consider the case where  $d_{N+1} = (\underline{\hat{x}}, \underline{\hat{m}})$  and

$$L(f, d_{N+1}) = \begin{cases} \hat{m} - \min f & \text{if } f(\hat{x}) = \hat{m} \\ +\infty & \text{otherwise.} \end{cases}$$

Assume a non-degenerate GP model:  $\xi \mid \mathcal{F}_N \sim \text{GP}(\hat{\xi}_N, k_N)$  with

$$k_N(x, x) = 0 \quad \text{iff} \quad x \in \{X_1, \dots, X_N\}$$

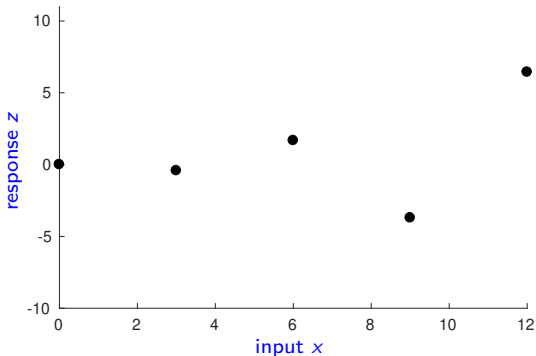
Then...  $R_N(d_{N+1}) = \begin{cases} \hat{m} - E(\min \xi \mid \mathcal{F}_N) & \text{if } \xi(\hat{x}) = \hat{m} \\ +\infty & \text{otherwise} \end{cases}$   $P_{N-1}$

$$\Rightarrow D_{N+1}^* = (X_{i^*}, \xi(X_{i^*}))$$

with  $i^*$  s.t.  $\xi(X_{i^*}) = \min_{i \leq N} \xi(X_i)$

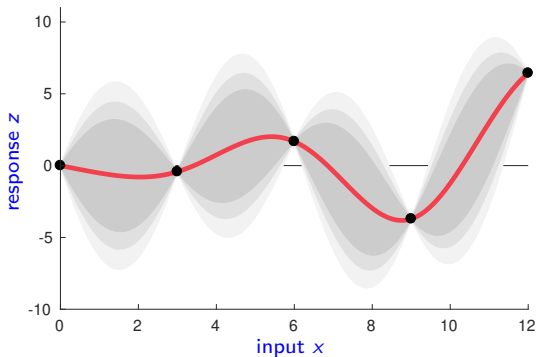
## Example (cont'd): the modified linear loss

Assume that  $n = N = 5$  (a small budget indeed).



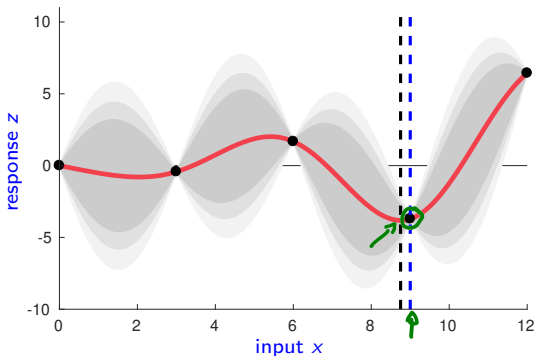
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## Example (cont'd): the modified linear loss

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blue dashed line:  $\hat{X} = \operatorname{argmin}_{i \leq n} (X_i)$

black dashed line:  $\hat{X} = \operatorname{argmin}_{x \in \mathbb{X}} f_n(x; \cdot)$

# Optimal choice of the last evaluation point

- ▶ Bayes risk at time  $N$ :

$$\underline{\underline{R_N^*}} = \min_{d_{N+1} \in \mathbb{D}} \underline{R_N(d_{N+1})} = R_N(D_{N+1}^*)$$

- ▶ Posterior risk at time  $N - 1$ :

$$\begin{aligned} \underline{R_{N-1}(x_N)} &= E_0(L(\xi, \widehat{D_{N+1}^*}) \mid \mathcal{F}_{N-1}, X_N = x_N) \\ &= E_0(R_N^* \mid \mathcal{F}_{N-1}, X_N = x_N) \end{aligned}$$

- ▶ Then

$$\Rightarrow E_0(L(\xi, D_{N+1}^*)) = E_0(R_{N-1}(x_N))$$

$$X_N^* = \operatorname{argmin}_{x_N \in \mathcal{X}} R_{N-1}(x_N)$$

- ▶ Remark:  $R_{N-1}$  is used as a “sampling criterion”

(a.k.a. “infill criterion”, a.k.a. “merit function”...)

## Example (cont'd): the modified linear loss

- ▶ Set  $M_n = \min_{i \leq n} \xi(X_i)$ ,  $n \leq N$ .
- ▶ Recall:  $R_N^* = M_N - \mathbb{E}(\min \xi \mid \mathcal{F}_N)$  ✓
- ▶ Then

$$\begin{aligned} R_{N-1}(x_N) &= E_0 \left( M_N - \mathbb{E}(\min \xi \mid \mathcal{F}_N) \mid \mathcal{F}_{N-1}, x_N = x_N \right) \\ &= E_0 \left( M_N \mid \mathcal{F}_{N-1}, x_N = x_N \right) + \text{const} \end{aligned}$$

$$\begin{aligned} x_N^* &= \operatorname{argmin}_{x_N \in \mathcal{X}} E_0 \left( \min(M_{N-1}, \xi(x_N)) \mid \mathcal{F}_{N-1} \right) \\ &= \operatorname{argmax}_{x_N \in \mathcal{X}} E_0 \left( \underbrace{(M_{N-1} - \xi(x_N))}_+ \mid \mathcal{F}_{N-1} \right) \end{aligned}$$

- ▶ This is the **Expected Improvement (EI)** criterion  
(Mockus et al 1978; Jones, Schonlau & Welch, 1998)

(computable analytically for GP priors  $\Rightarrow$  very commonly used)

# One-dimensional illustration

STK demo (<https://github.com/stk-kriging/stk>)

stk\_example\_doe03

- ▶ One-dimensional illustration
- ▶ Expected Improvement (EI) criterion
- ▶ Ordinary kriging, Matérn-5/2 covariance function (known parameters)
- ▶ For now we will only look at the final stage of this demo.

## Back to the Bayes-optimal strategy

- ▶ Notation:  $E_{n,x} = E_0(\cdot \mid \mathcal{F}_n, X_{n+1} = x)$ .
- ▶ **Backward induction** (or **dynamic programming**):

$$X_1^* = \operatorname{argmin}_{x_1} E_{0,x_1} \left( \min_{x_2} E_{1,x_2} \left( \dots \right. \right. \\ \left. \left. \min_{x_N} E_{N-1,x_N} \left( \min_d E_N(L(\xi, d)) \right) \right) \right)$$

*(Handwritten red annotations: a downward arrow from  $\min_{x_N}$  to  $x_N$ , and a downward arrow from  $\min_d$  to  $D_{\text{opt}}$ )*



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- ▶ **Very difficult to use in practice** beyond  $N = 1$  or 2
  - ▶ each “min” is an optim. problem that needs to be solved...
  - ▶ each “ $E_{n,x}$ ” is an integral that needs to be computed...
  - ▶ none of them are tractable, even for the nicest (GP) priors ☹️

# Practical Bayesian optimization: myopic strategies

- ▶ Practical BO algorithms use, in general, **myopic strategies**
  - ▶ a.k.a. one-step look-ahead strategies
  - ▶ principle: **make each decision as if it were the last one**
  - ▶ Bayes-optimal if  $N = 1$ , sub-optimal otherwise

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## Generic myopic BO algorithm

- ▶ For  $n$  from 0 to  $N - 1$ 
  - ▶ Compute  $X_{n+1} = \operatorname{argmin}_x E_{n, x_{n+1}}(\bar{L}_{n+1})$
  - ▶ Make an evaluation at  $X_{n+1}$
- ▶ Output  $D_{N+1} = \operatorname{argmin} E_N(L(d))$

## One-dimensional illustration (cont'd)

STK demo (<https://github.com/stk-kriging/stk>)

stk\_example\_doe03

- ▶ One-dimensional illustration
- ▶ Expected Improvement (EI) criterion
- ▶ Ordinary kriging, Matérn-5/2 covariance function (known parameters)

# Practical Bayesian optimization: GP parameters

- ▶ Reminder: GP models have **parameters**
  - ▶ variance, range, etc.
  - ▶ “enough data” is needed to estimate them before the prior can usefully guide the sequential design
  - ▶ (alt.: **introduce a prior distribution** on the hyper-parameters)

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## Generic myopic BO algorithm with hyper-parameter estimation

- ▶ Init: (space-filling) DoE of size  $n_0$  (rule of thumb:  $n_0 = 10d$ )
- ▶ For  $n$  from  $n_0$  to  $N - 1$ 
  - ▶ once in a while, Estimate hyper-parameters (plug-in/fully Bayes)
  - ▶ Compute  $X_{n+1} = \operatorname{argmin}_x E_{n, x_{n+1}}(\bar{L}_{n+1})$
  - ▶ Make an evaluation at  $X_{n+1}$
- ▶ Output  $D_{N+1} = \operatorname{argmin} E_N(L(d))$

# Two-dimensional illustration

STK demo (<https://github.com/stk-kriging/stk>)

demo1\_EI

- ▶ Two-dimensional illustration (Branin-Hoo)
- ▶ Expected Improvement (EI) criterion
- ▶ Ordinary kriging, Matérn-5/2 covariance function
- ▶ Parameters (variance, range) estimated by ReML

*(This demo is not currently available in STK, the script will be provided directly to the participants as "supplementary material".)*



## Practical Bayesian optimization: optimization

- ▶ Each iteration involves an **auxiliary optimization problem**

# Practical Bayesian optimization: optimization

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- ▶ Various approaches to solve it
  - ▶ **Fix grid** or **IID random search**
    - ▶ OK for low-dimensional, simple problems
    - ▶ if accurate convergence is not needed

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    - ▶ ex: Janusvekis & Le Riche (2013) → CMA-ES

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  - ▶ **Sequential Monte Carlo** (Benassi, 2013; Feliot et al, 2017)
    - ▶ sample according to a well-chosen sequence of densities
- ▶ Bayesian optimization  $\Rightarrow$  run-time **overhead**
  - ▶ depends on the model, sampling criterion, optimizer, etc.
  - ▶ BO is appropriate for **expensive-to-evaluate** numerical models