Big Bang, Big Data



J.-F. Cardoso, CNRS (Télécom-ParisTech, IAP, APC) with the the Planck collaboration École d'Été de Peyresq. Traitement du Signal et des Images. GRETSI et GdR ISIS. Juin 2014.

"The cosmos, back in the day". Big Science, big news.





The Cosmos, Back in the Day

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Bronx Inspector, Secretly Taped, Suggests Race Is a Factor in Stops

Once Few, Women Hold More Power in Senate

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PRESIDENT URGES ISPAELIS TO PUSH EFFORT FOR PEACE

APPEAL AIMED AT YOUNG

In Jerusalem, He Eases Stance on Settlement Halt Betwee Talks.

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Notre plan

1. La théorie (le Big Bang): un peu de cosmologie, l'histoire de l'Univers, à grands traits.



2. Les observations: le satellite Planck; ce qu'il a vu, et comment.



3. Leur recontre: extraire la Science des observations.

L'âge de l'Univers est ...

Préliminaire: des formes et des couleurs



La Terre mise à plat (projection de Mollweide) : un sphéroïde bleu, vert, jaune, blanc,...à l'oeil Le rayonnement fossile, mesuré sur toute la voûte céleste, mis à plat.

Une carte de température en couleurs arbitraires.

Big Bang

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L'histoire de l'Univers en une image



Quand l'Univers devient transparent, la lumière se fossilise.



La plus vieille image du monde



Peut-on réellement percevoir une lumière si lointaine?



Deux gars l'ont vue, sans faire exprès, en 1965. Nobel pour Penzias et Wilson!

Et ils l'ont trouvée uniforme et froide: à peu près 3 degrés Kelvin. C'est-à-dire?

Lumière, matière et température

La théorie (Planck) La répartition d'énergie en function de la fréquence ν d'un rayonnement de température T est théorisée par la <u>loi de Planck</u>





avec les honorables constantes:

- c: vitesse de la lumière
- *h*: constante de Planck
- k: constante de Boltzmann



Éblouissant accord entre la mesure et la forme théorique! L'Univers est rempli de vieux photons froids à 2.725 degrés Kelvin. **Et donc**, il s'est dilaté 1000 fois depuis la recombinaison: $z_{rec} \approx 1000$.

Le rayonnement fossile est isotrope, mais pas trop



Des anisotropies de 0,0001 degrés (Kelvin) et de 1 degré (centigrade).

L'Univers sauvé par les anisotropies

A peine âgé de 380,000 ans, l'Univers est dans une situation délicate:





Beaucoup reste donc à faire: les étoiles, les galaxies, les planètes, la vie... Tout va-t-il donc partir à vau-l'eau? Il faut initier les grandes structures!

Planck

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Pour mieux y voir: la mission Planck



En route pour le deuxième point de Lagrange!!



Les cosmologistes adorent le 2ème point de Lagrange Terre-Soleil



Scanning the sky



Le téléscope focalise la lumière vers 52 cornets (HFI) qui la filtrent et la guident vers les bolomètres refroidis à 0.1 degrés Kelvin.

Notez les tuyaux: Planck est aussi un exploit frigorifique.

Le plan focal de Planck HFI



5 arc-minute resolution in best channels \rightarrow 50 10⁶ pixels over the sky.

Les canaux spectraux moyens de Planck HFI



Signals from a 143 GHz, a 545 GHz, a dark bolometer



A serious case of glitchopathy.

Les mêmes, après deglitching



After some glitchotherapy (thanks to recent advances in glitchology).

Map Making needed



The cosmological signal is still under the noise.

How to go from noisy time lines to less noisy spherical maps: another adventure in big data.



The sky as seen by Planck





Combinaison des 9 canaux Planck pour extraire le rayonnement fossile



Credit: ESA, FRB

La plus vieille image du monde, par Planck



Echelle de couleur: \pm 300 millionièmes de degré.

COBE 1992, WMAP 2001, Planck 2013



Fine, but how does one do Science with such a boring image ?

Cosmological inference on the sphere

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Météo marine et analyse spectrale





A gauche: Vent de nord-ouest, mer calme.

A droite:

Anisotropies de la température du rayonnement fossile: taille angulaire 1 degré, amplitude: 0,0001 degré Kelvin.

Pourquoi nous voulons voir l'univers vibrer.

En route vers le quantitatif.

Toute l'information (ou presque) est contenue dans le spectre angulaire.

Il mesure la distribution de l'amplitude des fluctuations selon leur échelle.



La physique du plasma primordial se lit aux échelles plus fines que 1 degré.

So, we need to go spherical, don't we ?

- No universally satisfying pixelization.
 In particular, no easy translation by almost any amount.
- Rotations and translations are the same thing.
- The rotation group for the sphere SO(3) is not commutative.
- There is no convolution on the sphere (although...)
- There is no dilation without distortion (wavelets?).
- We need a 'good' basis for the space of functions defined on the sphere. Here 'good' means: with the same symmetries as the sphere itself.
- So, what is the Fourier basis?
- And what is a "spherical frequency" in the first place?

Multipoles and angukar frequencies

A spherical field $X(\theta, \phi)$ can decomposed into 'harmonic' components:

$$X(\theta,\phi) = \sum_{\ell \ge 0} X^{(\ell)}(\theta,\phi) \qquad [\theta,\phi] = [(\text{co})|\text{atitude, longitude}]$$

called monopole, dipole, quadrupole, octopole, ..., multipole. Visually:



Each multipole component can be characterized as the orthogonal projection onto the ℓ -th eigenspace of the spherical Laplacian $\Delta = \partial^2/\partial x^2 + \partial^2/\partial y^2$:

$$\Delta X^{(\ell)}(\theta,\phi) = -\ell(\ell+1) X^{(\ell)}(\theta,\phi)$$

Compare to the circular case: $\left[\partial^2/\partial\theta^2\right]e^{im\theta} = -m^2 e^{im\theta}$.

The ℓ -th eigen-subspace of the spherical Laplacian,

- contains all functions at angular frequency (or multipole) ℓ ,
- is globally invariant under rotation,
- has dimension $2\ell + 1$,
- has a nice orthonormal basis

Spherical harmonics

• An ortho-basis for spherical fields: the spherical harmonics $Y_{\ell,m}(\theta,\phi)$:

$$X(\theta,\phi) = \sum_{\ell \ge 0} \sum_{m=\ell}^{m=-\ell} a_{\ell,m} Y_{\ell,m}(\theta,\phi) \quad \longleftrightarrow \quad a_{\ell,m} = \int_{\theta} \int_{\phi} Y_{\ell,m}(\theta,\phi) X(\theta,\phi)$$

- Better than simply orthogonal: it factors as $Y_{\ell,m}(\theta,\phi) = e^{im\phi} P_{\ell,m}(\cos\theta)$.
- So we have semi-fast spherical harmonic transforms... ... for good sampling schemes.
- Think of the double index (ℓ, m) as a spherical version of $\left(\sqrt{k_x^2 + k_y^2}, k_y\right)$.
- The decomposition into multipoles:

$$X^{(\ell)}(\theta,\phi) = \sum_{m=\ell}^{m=-\ell} a_{\ell,m} Y_{\ell,m}(\theta,\phi)$$

Angular spectrum and likelihood

• The spherical harmonic coefficients $a_{\ell,m}$ of a stationary random field are uncorrelated with variance C_{ℓ} called "the angular power spectrum":

 $\mathsf{E}(a_{\ell,m} \ a_{\ell'm'}) = C_{\ell} \ \delta_{\ell\ell'} \ \delta_{mm'} \quad \text{distribution of power vs } \underline{angular \ frequency} \ \ell.$

• Thus, for a Gaussian field, the empirical spectrum

$$\widehat{C}_{\ell} = \frac{1}{2\ell+1} \sum_{m=\ell}^{m=-\ell} a_{\ell,m}^2 \qquad \text{Var}(\widehat{C}_{\ell}/C_{\ell}) = \frac{2}{2\ell+1} \quad \text{(Cosmic variance)}$$

is a sufficient statistic, compressing all information since the likelihood reads:

$$-2\log P(X|\{C_{\ell}\}) = \sum_{\ell \ge 0} (2\ell+1) \left(\frac{\widehat{C}_{\ell}}{C_{\ell}} + \log C_{\ell}\right) + \text{cst} \quad \text{Super compression!}$$

• It is also a spectral mismatch:

$$-2\log P(X|\{C_{\ell}\}) = \sum_{\ell \ge 0} (2\ell+1) \ k(\hat{C}_{\ell}/C_{\ell}) + \operatorname{cst'} \qquad k(u) \stackrel{\text{def}}{=} u - \log u - 1$$

Angular spectrum and likelihood

The empirical angular spectrum $\hat{C}_{\ell} \stackrel{\text{def}}{=} \|X^{(\ell)}\|^2/(2\ell+1)$ The "true" angular spectrum $C_{\ell} \stackrel{\text{def}}{=} E \hat{C}_{\ell}$

We have only one sky, one observable Universe, one set of \widehat{C}_{ℓ} .

The "true" angular spectrum C_{ℓ} exists only in the theory.

The likelihood of our Universe

• Cosmologists build physical models predicting a Gaussian stationary CMB sky with an angular spectrum depending on fundamental cosmologic parameters:

$$C_{\ell} = C_{\ell}(\alpha) \qquad \alpha = (\Omega_{\Lambda}, \Omega_m, H_0, \ldots)$$

• Instrumentalists painfully measures the angular spectrum \widehat{C}_{ℓ} of the CMB sky.

• Statisticians know that \hat{C}_{ℓ} then is a sufficient statistic: the likelihood reads:

$$-2\log p(\mathsf{CMB}|\alpha) = \sum_{\ell \ge 0} (2\ell + 1) \left(\frac{\widehat{C}_{\ell}}{C_{\ell}(\alpha)} + \log C_{\ell}(\alpha) \right) + \text{cst.}$$

• In real life, things (the likelihood, the estimate \hat{C}_{ℓ}) are much more complicated, but we still match a model spectrum to an empirical spectrum.

Theoretical angular spectrum of the CMB



A cosmological model has to predict the angular spectrum of the CMB as a function of "cosmological parameters".

Left: examples of the dependance of the spectrum on some parameters of the Λ – CDM model.

Important note : we plot $\ell^2 C_{\ell}$. Large scales dominate the power.

W-MAP 5-year angular spectrum.



Three acoustic peaks: congrats, W-MAP!

Note the puzzingly low quadrupole (harmonic frequency $\ell = 2$)

Cosmic variance dominates for $\ell \leq 540$; instrumental noise dominates at higher multipoles.

Component separation

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Extracting the CMB from the 9 Planck frequency channels



Color scale: hundreds of micro-Kelvins.

Credits: ESA, FRB.

Four CMB anisotropy maps delivered to the Planck Legacy Archive

NILC	SEVEM	SMICA	C-R
$\ell_{SNR=1} = 1790$	$\ell_{SNR=1} = 1790$	$\ell_{SNR=1} = 1790$	$\ell_{SNR=1} = 1550$
Wavelet space	Wawelet-like	Harmonic space	Pixel space
non-parametric	non-parametric	semi-parametric	parametric

- Various assumptions about the foregrounds.
- Various filtering schemes (space-dependent, multipole-dependent, or both).
- The SMICA (Spectral Mismatch ICA) method selected for the 'Main product' for the Planck CMB map.

Some requirements for producing a CMB map

- The method should be accurate and high SNR (obviously).
- The method should be linear in the data:
 - 1. It is critical <u>not</u> to introduce non Gaussianity
 - 2. Propagation of simulated individual inputs should be straightforward
- The result should be easily described (e.g. map=beam*sky+noise) with a well defined transfer function.
- The method should be fast enough for thousands of Monte-Carlo runs.
- The method should be able to support wide dynamical ranges, over the sky, over angular frequencies, across channel frequencies.

Wide dynamics over the sky



Left: The W-MAP K band. Natural color scale [-200, 130000] μK . Middle: Same map with an equalized color scale. Right: Same map with a color scale adapted to CMB: [-300, 300] μK .



Average power as a function of latitude on a log scale for the same map.

Do we really want to estimate covariance matrices over the whole sky?

Wide spectral dynamics, SNR variations



 $\hat{C}(\ell) \cdot \ell(\ell+1)/2\pi$ in $[\mu K_{RJ}]^2$ for $f_{sky} = 0.99$.

And what about the noise ?



Noise RMS in μK in the SMICA map.

Simple CMB cleaning by "template removal"



Assume that the 353 GHz channel sees only dust emission and that the 143 GHz channel sees CMB plus a rescaled dust pattern:

$$X_{143} = CMB + \alpha X_{353}$$

Find α by correlation: $\hat{\alpha} = \langle X_{143}X_{353} \rangle / \langle X_{353}X_{353} \rangle$ and a clean (?) CMB map as

$$\widehat{\mathsf{CMB}} = X_{143} - \frac{\langle X_{143} X_{353} \rangle}{\langle X_{353} X_{353} \rangle} X_{353} \text{ where } \langle \cdot \rangle \text{ denotes a pixel average}$$

The result (top right) does not look bad, but it is !

<u>Note</u>: By construction $\langle \widehat{CMB} X_{353} \rangle = 0$.

Combining all 9 Planck channels, non parametrically: the ILC

Stack the 9 Planck channels into a data 9×1 vector $\mathbf{d} = [d_{30}, d_{44}, \dots, d_{545}, d_{857}]^{\dagger}$ and estimate the CMB signal s(p) in pixel p by weighting the inputs:

$$\widehat{s}(p) = \mathbf{w}^{\dagger} \mathbf{d}(p) \qquad p = 1, \dots, N_{\mathsf{pix}}$$

At frequency ν , the CMB signal s(p) has amplitude a_{ν} and contaminated by $f_{\nu}(p)$

 $d_{\nu}(p) = a_{\nu} s(p) + f_{\nu}(p)$ or $\mathbf{d}(p) = \mathbf{a} s(p) + \mathbf{f}(p)$

The best $(\min_w \langle (s - \mathbf{w}^{\dagger} \mathbf{d})^2 \rangle_p)$ unbiased $(\mathbf{w}^{\dagger} \mathbf{a} = 1)$ estimator is:

$$\mathbf{w} = \frac{\widehat{\mathbf{C}}^{-1}\mathbf{a}}{\mathbf{a}^{\dagger}\widehat{\mathbf{C}}^{-1}\mathbf{a}}$$
 with $\widehat{\mathbf{C}} = \langle \mathbf{d}\mathbf{d}^{\dagger} \rangle_p$, the sample covariance matrix

That is known as ILC (Internal Linear Combination) in CMB circles, as MVBF (Minimum Variance Beam Former) in array processing, otherwise elsewhere.

Looks good: linear, unbiased, minimum MSE, very blind, very few assumptions: knowing a (calibration) and the CMB uncorrelated from the rest (very true).

Is the ILC good enough for Planck data ?

A simulation result:



ILC looked promising, but something went wrong.

Actually two things, at least, need fixing:

- harmonic dependence and
- chance correlations.

SMICA: Linear filtering in harmonic space

Since resolution, noise and foregrounds vary (wildly) in power over channels and angular frequency, the combining weights should depend on ℓ .

The SMICA CMB map is synthesized from spherical harmonic coefficients $\hat{s}_{\ell,m}$, obtained as linear combinations:

$$\widehat{s}_{\ell,m} = \mathbf{w}_{\ell}^{\dagger} \mathbf{d}_{\ell,m}$$
 with, again,
 $\mathbf{w}_{\ell} = \frac{\mathbf{C}_{\ell}^{-1} \mathbf{a}}{\mathbf{a}^{\dagger} \mathbf{C}_{\ell}^{-1} \mathbf{a}}$ $\mathbf{C}_{\ell} = \mathsf{Cov}(\mathbf{d}_{\ell,m})$

• At high $\ell,$ the (spectral) covariance matrices C_ℓ are well estimated by their sample counterparts

• At lower ℓ , we need to get smarter.



Note: spectral localization is a must. Spatial localization do not seem critical (See NILC perf.).

Foregrounds and how to get rid of them (at low ℓ)?

BRUIT DETECTEUR Noise POUSSIERE Dust Synchrotron Free-free Galaxies GALAXIE Gal clusters AT/T-DOPPLER Gal clusters y-THERMIQUE CMB F.R. BOUCHET & R. GISPERT 1996

Various **foreground** emissions (both galactic and extra-galactic) pile up in front of the CMB.

But they do so additively !

Even better, most scale rigidly with frequency: each frequency channel sees a different mixture of each astrophysical emission:

d = As + n (data = mixture x sources + noise)

Such a linear mixture can be inverted . . . if the mixing matrix ${\bf A}$ is known. How to find it or do without it ?

1 Trust astrophysics and use parametric models, or

2 Trust your data and the power of statistics.

Foregrounds, physical components and the mixing matrix

At low ℓ (i.e. large angular scales), there are less Fourier modes available for estimating spectral statistics \hat{C}_{ℓ} : the variability (chance correlations) must be decreased by fitting a model $C_{\ell}(\theta)$ to \hat{C}_{ℓ} .

• Mixing matrix. The 9 Planck channels as noisy linear mixtures of components:

$$\mathbf{d}_{\ell,m} = \mathbf{A}(\theta) \mathbf{s}_{\ell,m} + \mathbf{n}_{\ell,m}$$

• Some models for the mixing matrix $A = A(\theta)$:

Туре	Mixing matrix	parameters θ
physical, fixed	$A = [a_{CMD} \ a_{dust} \ a_{CO} \ a_{LF}]$	$\theta = []$
physical, parametric	$\mathbf{A} = [\mathbf{a}_{CMD} \ \mathbf{a}_{dust}(T) \ \mathbf{a}_{CO} \ \mathbf{a}_{LF}(\beta)]$	$\theta = (T,\beta)$
non-parametric (\sim ILC)	$A = [a_{cmb} B]$ (a square matrix)	$\theta = \mathbf{B}$
semi-parametric, SMICA	A = A (any tall matrix)	$\theta = \mathbf{A}$

• Which model, which fitting criterion? See next the SMICA case.

SMICA semi-parametric model

• SMICA models the 9 Planck channels as noisy linear mixtures of CMB and 6 "foregrounds":

$$\begin{bmatrix} d_1 \\ d_2 \\ \vdots \\ \vdots \\ d_9 \end{bmatrix} = \begin{bmatrix} a_1 & F_{11} & \dots & F_{16} \\ a_2 & F_{21} & \dots & F_{26} \\ \vdots & \vdots & \dots & \vdots \\ \vdots & \vdots & \dots & \vdots \\ a_9 & F_{91} & \dots & F_{96} \end{bmatrix} \times \begin{bmatrix} s \\ f_1 \\ \vdots \\ f_6 \end{bmatrix} + \begin{bmatrix} n_1 \\ n_2 \\ \vdots \\ \vdots \\ n_9 \end{bmatrix} \quad \text{or} \quad \mathbf{d}_{\ell,m} = [\mathbf{a} \mid \mathbf{F}] \begin{bmatrix} s_{\ell,m} \\ \mathbf{f}_{\ell,m} \end{bmatrix} + \mathbf{n}_{\ell,m}$$

• SMICA only assumes decorrelation between foregrounds and CMB.

The foregrounds must have 6 (say) dimensions but are otherwise completely unconstrained: they may have any spectrum, any color, any correlation...

So the data model is very blind: all non-zero parameters are free !

$$\mathsf{Cov}(\mathbf{d}_{\ell,m}) = [\mathbf{a} | \mathbf{F}] \begin{bmatrix} C_{\ell}^{\mathsf{cmb}} & \mathbf{0} \\ \mathbf{0} & \mathbf{P}_{\ell} \end{bmatrix} [\mathbf{a} | \mathbf{F}]^{\dagger} + \begin{bmatrix} \sigma_{1\ell}^{2} & \dots & \mathbf{0} \\ \vdots & \ddots & \vdots \\ \mathbf{0} & \dots & \sigma_{9\ell}^{2} \end{bmatrix} = \mathbf{C}_{\ell}(\mathbf{a}, C_{\ell}^{\mathsf{cmb}}, \mathbf{F}, \mathbf{P}_{\ell}, \sigma_{i\ell}^{2}).$$

• Blind identifiability: can it be done? Maths say: yes!

• Fit by $\min_{\theta} \sum_{\ell} (2\ell + 1)$ [trace $\widehat{C}_{\ell} C_{\ell}(\theta)^{-1} + \log \det C_{\ell}(\theta)$] = Gaussian stationary likelihood.

• Only Span(A), the foreground subspace, is needed to suppress the foregrounds. It is collectively determined by all the multipoles involved in the fit.

Why the stationary Gaussian likelihood is OK (and sparsity useless)

Consider the noise-free, square case :
$$\mathbf{d} = \begin{bmatrix} \mathbf{a} & \mathbf{F} \end{bmatrix} \begin{bmatrix} s \\ \mathbf{f} \end{bmatrix}$$
 with known \mathbf{a} .

For any matrix G, the 'preprocessor' $T = [a | G]^{-1}$ ensures

$$TA = \begin{bmatrix} \mathbf{a} \mid \mathbf{G} \end{bmatrix}^{-1} \begin{bmatrix} \mathbf{a} \mid \mathbf{F} \end{bmatrix} = \begin{bmatrix} 1 & \alpha^{\dagger} \\ 0 & \mathbf{Y} \end{bmatrix} \text{ so that } \widetilde{\mathbf{d}} = T\mathbf{d} = \begin{bmatrix} \mathbf{s} + \alpha^{\dagger} \mathbf{f} \\ \mathbf{Y} \mathbf{f} \end{bmatrix}$$

Hence, the first pre-processed channel \tilde{d}_1 contains the signal of interest s contaminated by a linear combination of the other <u>observed</u> channels $\tilde{d}_2, \tilde{d}_3, \cdots$.

• Statistical foreground models **not** needed: they are deterministically observed.

• Hence, a statistical model is needed only for the CMB. Since it is Gaussian and stationary, the likelihood has a simple expression which is readily maximized in the cleaning coefficients. That justifies the use of a Gaussian stationary likelihood for fitting the SMICA model.

More explicitly

Assuming without loss of generality that Y = Id and denoting $d = \tilde{d}_1$, the model is, in each pixel p

$$d(p) = s(p) + \alpha^{\dagger} \mathbf{f}(p)$$

with f(p) observed. For the best cleaning, we need the optimal estimate of α .

But the likelihood is trivial in harmonic space, with the CMB as 'noise' (!)

$$-2\log P(d|\alpha) = \sum_{\ell} (2\ell+1) \ \frac{(d_{\ell,m} - \alpha^{\dagger} \mathbf{f}_{\ell,m})^2}{C_{\ell}} + \text{cst}$$

The (trivial) solution corresponds to combining the inputs with weight vector

$$\mathbf{w} = \frac{\widehat{\mathbf{C}}^{-1} \mathbf{a}}{\mathbf{a}^{\dagger} \widehat{\mathbf{C}}^{-1} \mathbf{a}} \qquad \text{ i.e. an ILC with } \quad \widehat{\mathbf{C}} = \sum_{\ell} \sum_{m} \mathbf{d}_{\ell,m} \mathbf{d}_{\ell,m}^{\dagger} / C_{\ell}$$

This is **also** the SMICA solution in the same context: chance correlation is optimally mitigated in the spectral domain.



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The big pipeline picture, from time series to cosmology, ideally



 \leftarrow SCANNING THE SKY. Make sure you capture those $\mu K {\rm s}$ in your time lines. Deglitch, flag, deconvolve, calibrate. . .

 \leftarrow MAP MAKING: from time lines to spherical maps. Here, the microwave sky at 23 GHz seen by W-MAP.

 \leftarrow COMPONENT SEPARATION: from several frequency channels maps to a component map. Here, pure (?) CMB from WMAP.



← SPECTRAL ESTIMATION: a bumpy 'angular spectrum'.

 $\leftarrow \text{LIKELIHOOD ANALYSIS. Here, likelihood of matter } \Omega_m \text{ and vacuum } \Omega \\ \text{energy densities in front of CMB data (and supernovae).}$

 \rightarrow ''Thus'', the Universe is flat and 13.7 $\pm\,$ 0.2 billions years old (says WMAP). . .

Spectre angulaire de la carte Planck sur 89% du ciel.



Les erreurs sont dominées par la variance cosmique jusqu'à $\ell = 1500$ (disons).

Le spectre angulaire de Planck: contact entre théorie et observations



Un superbe ajustement des mesures par les prédictions du plus simple des modèles cosmologiques: le modèle $\Lambda - CDM$ à 6 paramètres.

Le modèle standard du Big Bang

Un scénario à 6 paramètres: Le modèle Λ -CDM.



Les 2 premiers paramètres A et n_s décrivent le spectre primordial \rightarrow inflation.

Les trois suivants H_o , Ω_d , Ω_{Λ} contrôlent sa "mise en forme".

Quelques résultats



Un taux d'expansion H_o de 67,15 km/s/Mpc et un âge de 13,8 milliards d'années.

Planck results

- La plus grosse surprise: pas de grosse surprise.
- Excellente prédiction des observations avec un modèle simple. . . mais un peu bizarre: Λ -CDM = inconnu + inconnu !
- Sans parler de quelques anomalies marginales...
- Beaucoup d'autres façons d'exploter les données Planck, tant en Cosmologie qu'en Astrophysique.
- Magnifique succès scientifique, mais ce n'est pas fini...

Plus de science: lentillage gravitationnel



A movie

Plus de science: lentillage gravitationnel



A movie

Big Data ? Who has the biggest?

For HFI: 52 bolometers (2 broken) plus 2 "darks" (plus 16 ancillary channels: thermometers,...)

Mission lasts as long as Helium: our fridge achieved > 2.5 years = 5 sky (about 1000 days).

1000 days of 24 hours of 60 minutes of 60 secs of 180 samples from 52 bolometers $\sim 8 \cdot 10^{11}$ bytes.

• Compression with various kinds of redundancy:

From timelines to rings: a factor of ≈ 40

From rings to spherical maps: about 5000 rings per sky, maps of $12 \cdot 2048^2 \sim 50 \cdot 10^6$ pixels From detector maps to frequency channel maps (several bolometers for a frequency band) From 9 frequency channel maps to one CMB map From one map to a angular spectrum: all multipoles have SNR > 1 up to $\ell \approx 1800$

From the angular spectrum to 6 cosmological parameters

 \rightarrow Ultimate data size: 6 bytes.

• Bad/sad reasons for dumping data:

Instability after depointing: 1 minute per ring

Bad compression tuning in front of bright sources (was quickly fixed) Dump data if dark bolos appear inconsistent (for whatever reason)

Nasty comsic rays give nasty glitches.

 \rightarrow In the end 30% of the scientific data had to be discarded.

Thanks and get ready for polarization!

